

# 1. Equations for lines on the plane and planes in the space.

## 1.1. General implicit vector equation.

$$(1) \quad \mathbf{a} \cdot \mathbf{r} = \alpha$$

This equation defines a line in the plane and a plane in the 3-space. Here  $\mathbf{r}$  is the radius-vector of a variable point;  $\mathbf{a}$  and  $\alpha$  are constants, coefficients of the equation (1). The geometric meaning of vector  $\mathbf{a}$  is that it is orthogonal to the line/plane defined by the equation.

The equation imposes a restriction on this point:

**Theorem 1.** *If  $\mathbf{a} \neq 0$ , then the radius-vector of a point satisfies this equation iff the point belongs to a line or a plane, depending the environment (line on the plane, or plane in the space).*

Prove this theorem. The main idea behind the proof is that the right hand side of (1) is proportional to the projection of  $\mathbf{r}$  to the line determined by  $\mathbf{a}$ , and the equation says that this projection is fixed.

**Question.** What figure is defined by (1) if  $\mathbf{a} = 0$ ?

**1.2. General implicit equation in coordinates.** On the plane with Cartesian coordinates  $x, y$  the equation (1) can be re-written as

$$(2) \quad Ax + By + C = 0$$

To relate this to (1), put  $\mathbf{a} = (A, B)$  and  $\alpha = -C$ .

In the 3-space, (1) can be rewritten as

$$(3) \quad Ax + By + Cz + D = 0$$

To relate this to (1), put  $\mathbf{a} = (A, B, C)$  and  $\alpha = -D$ .

**1.3. Normal equations.** If in equation (1) the coefficient  $\mathbf{a}$  is a unit vector (that is  $|\mathbf{a}| = 1$ ) and  $\alpha \geq 0$ , then it is called a *normal equation*.

**Theorem 2.** *Let*

$$(4) \quad \mathbf{n} \cdot \mathbf{r} = p$$

*be a normal equation. Then  $p$  is the distance from the origin to the line/plane defined by (4). More generally,  $|\mathbf{n} \cdot \mathbf{r}_0 - p|$  is the distance from the point with radius-vector  $\mathbf{r}_0$  to the line/plane defined by (4).*

To obtain a normal equation from equation (1), divide both sides of (1) by  $\pm|\mathbf{a}|$ . The sign should be chosen in order to make the right hand side non-negative.

**Question.** How many normal equations may a line/plane have?

#### 1.4. Passing through a point.

$$(5) \quad \mathbf{a} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$$

defines a line/plane passing through the point with radius-vector  $\mathbf{r}_0$ .

In a Cartesian coordinate system on the plane this equation looks like that:

$$(6) \quad A(x - x_0) + B(y - y_0) = 0.$$

Here  $(A, B) = \mathbf{a}$  is a vector orthogonal to the line,  $(x_0, y_0)$  - the coordinates of the point through which the line passes.

In a Cartesian coordinate system in the 3-space this equation looks like that:

$$(7) \quad A(x - x_0) + B(y - y_0) + C(z - z_0) = 0.$$

Here  $(A, B, C) = \mathbf{a}$  is a vector orthogonal to the plane,  $(x_0, y_0, z_0)$  - the coordinates of the point through which the plane passes.

#### 1.5. Intercepts equations.

**Theorem 3.** Let  $a, b, c$  be real numbers,  $abc \neq 0$  (i.e., none of these numbers is zero). The equation

$$(8) \quad \frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$$

defines in the 3-space a plane meeting the coordinate axes at points  $(a, 0, 0)$ ,  $(0, b, 0)$  and  $(0, 0, c)$ , respectively.

Similarly, the equation

$$(9) \quad \frac{x}{a} + \frac{y}{b} = 1$$

defines on the plane a line meeting the coordinate axes at points  $(a, 0)$  and  $(0, b)$ , respectively.

**Exercises. 1.** Prove this theorem.

**2.** Find similar equations for planes parallel to some of the axes.

## 2. Equations for line.

**2.1. Parametric equations.** If  $\mathbf{a}$  is a non-zero vector, then the equation

$$(10) \quad \mathbf{r} = \mathbf{a}t + \mathbf{r}_0$$

defines a line passing through the point with radius-vector  $\mathbf{r}_0$  and parallel to vector  $\mathbf{a}$  in the following sense:

**Theorem 1.** The image of the line  $\mathbb{R}$  under the mapping

$$t \mapsto \mathbf{a}t + \mathbf{r}_0$$

is the line passing through the point with radius-vector  $\mathbf{r}_0$  and parallel to vector  $\mathbf{a}$ .

The number  $t$  is called a *parameter*. It should be thought of as an address of the point with the radius-vector  $\mathbf{r} = \mathbf{a}t + \mathbf{r}_0$ , while the formula (10) is a way to find this point by its address  $t$ .

Here the space under consideration is not mentioned, because it does not matter: both on the plane and in the 3-space the same happens.

In the plane the parametric equation  $\mathbf{r} = \mathbf{a}t + \mathbf{r}_0$  can be re-written in coordinates as follows

$$(11) \quad \begin{cases} x = pt + x_0 \\ y = qt + y_0 \end{cases}$$

if  $\mathbf{a} = (p, q)$  and  $\mathbf{r}_0 = (x_0, y_0)$ . Similarly, one can re-write the parametric equation for a line in the 3-space.

## 2.2. An implicit equation of a line parallel to a vector.

**Theorem 2.** On the plane a line passing through a point  $(x_0, y_0)$  and parallel to vector  $(p, q)$  with  $pq \neq 0$  is defined by equation

$$(12) \quad \frac{x - x_0}{p} = \frac{y - y_0}{q}$$

**Exercises. 1.** Prove this theorem.

(Hint: The meaning of the equation (12) is that vectors  $(x - x_0, y - y_0)$  and  $(p, q)$  have proportional coordinates. What is a geometric meaning of this proportionality?)

**2.** Find similar equations for lines parallel to one of the axes.

**3.** Find similar equations for lines in the 3-space.

**2.3. Relation between parametric and implicit equations.** A line given by equation

$$\frac{x - x_0}{p} = \frac{y - y_0}{q}$$

can be defined by a parametric equation using the following trick: put

$$t = \frac{x - x_0}{p} = \frac{y - y_0}{q}$$

then

$$\begin{cases} x = pt + x_0 \\ y = qt + y_0 \end{cases}$$

#### 2.4. Line passing through given points.

**Theorem 3.** *On the plane a line passing through points  $(x_1, y_1)$  and  $(x_2, y_2)$  with  $(x_1 - x_2)(y_1 - y_2) \neq 0$  is defined by equation*

$$(13) \quad \frac{x - x_1}{x_1 - x_2} = \frac{y - y_1}{y_1 - y_2}.$$

**Exercises. 1.** Prove this theorem.

2. What is the geometric meaning of the assumption  $(x_1 - x_2)(y_1 - y_2) \neq 0$ ?
3. What is the role of the assumption  $(x_1 - x_2)(y_1 - y_2) \neq 0$ ?
4. Is there a way of understanding equation (13) which would allow to consider points with  $(x_1 - x_2)(y_1 - y_2) = 0$ ?
5. Find similar equations for lines in the 3-space.

#### 2.5. Implicit vector equation for line in the space.

**Theorem 4.** *Let  $\mathbf{a} \neq 0$ ,  $\mathbf{b}$  be vectors perpendicular to each other. Then the equation*

$$(14) \quad \mathbf{a} \times \mathbf{r} = \mathbf{b}$$

*defines a line parallel to vector  $\mathbf{a}$  and contained in the plane passing through the origin and perpendicular to  $\mathbf{b}$ .*

Prove this theorem. The main idea behind the proof is that the equation (14) means that vectors  $\mathbf{r}$  and  $\mathbf{a}$  determine a parallelogram contained in the plane perpendicular to  $\mathbf{b}$  and having a fixed area.

- Questions. 1.** What if the vectors  $\mathbf{a}$  and  $\mathbf{b}$  are not perpendicular?
2. What if  $\mathbf{a} = 0$ , what figure is defined by equation (14) then?
  3. Can any line in the 3-space be defined by an equation of this form?

#### 2.6. Line passing through a point.

**Theorem 5.** *Let  $\mathbf{a}$  be a non-zero vector. A line passing through the point with radius-vector  $\mathbf{r}_0$  and parallel to  $\mathbf{a}$  can be defined by equation*

$$(15) \quad \mathbf{a} \times (\mathbf{r} - \mathbf{r}_0) = 0$$

**Theorem 6.** *the line passing through the points with radius-vectors  $\mathbf{r}_1$  and  $\mathbf{r}_2$  is defined by equation*

$$(16) \quad (\mathbf{r}_1 - \mathbf{r}_2) \times (\mathbf{r} - \mathbf{r}_1) = 0.$$

Prove theorems 5 and 6.

Hint: two vectors are parallel iff their skew product equals zero.

**2.7. Normal vector implicit equation for a line.** If in equation (14) the coefficient  $\mathbf{a}$  is a unit vector (that is  $|\mathbf{a}| = 1$ ), then (14) is called a *normal equation*.

**Theorem 7.** Let

$$(17) \quad \mathbf{n} \times \mathbf{r} = \mathbf{p}$$

be a normal equation. Then  $|\mathbf{p}|$  is the distance from the origin to the line defined by (17). More generally,  $|\mathbf{n} \times \mathbf{r}_0 - \mathbf{b}|$  is the distance from the point with radius-vector  $\mathbf{r}_0$  to the line defined by (17).

To obtain a normal equation from equation (14), divide both sides of (14) by  $\pm|\mathbf{a}|$ .

**Question.** How many normal equations may a line in the 3-space have?