



Initial setup and utility functions.

```
> with(StringTools):
```

`PrintRuler` is just to make a little ruler under the Alphabet so we can easily see what character has which position.

```
> PrintRuler:=proc(n)
  local j;
  for j from 0 to n-1 do
    if (j mod 10 = 0) then printf("%d",trunc( modp(j,100)/10));
      elif (j mod 10 = 5) then printf("+");
      else printf(".");
      fi;
    od;
end:
```

Let's define our `Alphabet` by selecting all printable characters from the ASCII sequence.

```
> Alphabet := Select(IsPrintable, convert([seq(i,i=1..127)], bytes));
printf("Our Alphabet is \n%s\n",Alphabet); PrintRuler(length(Alphabet));
Our Alphabet is
!"#$%&'()*+,-./0123456789;:<=>?@ABCDEFGHIJKLMNPQRSTUVWXYZ[\]
^_`abcdefghijklmnopqrstuvwxyz{|}~
```

`StringToList` converts a string into a list of numbers representing the position of each character in the `Alphabet`.

`ListToString` converts such a list back into a text string.

```
> StringToList := proc (str::string)
  global Alphabet;
  return([seq(SearchText(str[i], Alphabet)-1, i = 1 .. length(str))]);
end:
ListToString := proc (l::list(nonnegint))
  global Alphabet;
  return(cat(seq(Alphabet[l[i]+1], i = 1 .. nops(l))));
end:
```

Affine cipher

To encrypt using (integers) a and b , use `Affine(plaintext, a, b)`;

To decrypt a message encrypted with a and b , use `Affine(crypttext, a, b, decrypt)`;

The encrypting key a must be relatively prime to the length of `Alphabet`.

```
> Affine := proc (plain::string, a::integer, b::integer,
{decrypt:=false})
  local L, S, len;
  global Alphabet;
  len := length(Alphabet);
```

```

if (gcd(len, a)>1) then
    error (a, " is not relatively prime to length of Alphabet",
len);
fi;

L := StringToList(plain);
if (decrypt) then
    S:=map(x->(x-b)/a mod len, L); # apply the inverse if
decrypting
else
    S := map(x->(a*x+b) mod len, L);
fi;
return ListToString(S);
end:
```

> *Affine*("Once upon a midnight dreary, while I pondered weak and weary", 47, 81); (2.1)

$$^{*}J \sim qvlyJq!qz|OJ|MGqOH\sim!HtkquM|K\sim q-qlyJO\sim H\sim Oqu\sim!q!JOqu\sim!Ht$$

> *crypto* := " $^{*}J \sim qvlyJq!qz|OJ\}$ " MGqOH~!HtkquM|K~q-qlyJO~H~Oqu~! {q!JOqu~!Ht";
 $^{*}J \sim qvlyJq!qz|OJ\}$ " MGqOH~!HtkquM|K~q-qlyJO~H~Oqu~! {q!JOqu~!Ht" (2.2)

Hint: the first two characters are "On".

>
> **length(Alphabet);** 95 (2.3)

We know that " $^{*}J$ " decrypts to "On". This means we have the following correspondence

> *StringToList*("·J"), "becomes", *StringToList*("On");
 $[10, 42]$, "becomes", [47, 78] (1)

that is, 10 -> 47 and 42 -> 78

in other words, we must solve $10x+y=47 \text{ mod } 95$, $42x+y=78 \text{ mod } 95$ for x and y.

>

> *msolve*($\{10 \cdot x + y = 47, 42 \cdot x + y = 78\}$, 95);
 $\{x = 93, y = 67\}$ (2)

> *Affine*(*crypto*, 93, 67);
 $^{*}Once upon a midnight dreary, while I pondered weak and weary"$ (3)

Now let's do something else.

> *Text* := "Why isn't English like Chinese?";
 $Text := "Why isn't English like Chinese?"$ (4)

> *StringToList*(*Text*);
 $[55, 72, 89, 0, 73, 83, 78, 7, 84, 0, 37, 78, 71, 76, 73, 83, 72, 0, 76, 73, 75, 69, 0, 35, 72, 73, 78,$ (5)
 $69, 83, 69, 31]$

>

Think of each 3 characters as a "big character", so "Why" is one character, " is" is another, "n't" is another, etc.

"Why" = $55 \cdot 95^2 + 72 \cdot 95 + 89$ or $89 \cdot 95^2 + 72 \cdot 95 + 55$ (either read left-to-right or right-to-left).

```

> convert(46, binary);           101110          (6)
> convert(46, base, 15)         [1, 3]          (7)
> convert(44, base, 15);        [14, 2]          (8)
> convert(46, base, 2);         [0, 1, 1, 1, 0, 1] (9)
> convert([14, 2], base, 15, 2); [0, 0, 1, 1, 0, 1] (10)
> convert(12345, base, 100);    [45, 23, 1]      (11)
> bas95 := StringToList(Text);
bas95:=[55, 72, 89, 0, 73, 83, 78, 7, 84, 0, 37, 78, 71, 76, 73, 83, 72, 0, 76, 73, 75, 69, 0, 35,
72, 73, 78, 69, 83, 69, 31] (12)
> convert(bas95, base, 95^3);   [810120, 756010, 758843, 707465, 666116, 6923, 683886, 315944, 710957, 630679, 31] (13)
> convert([810120], base, 95^3, 95); [55, 72, 89] (14)
> StringToKgraph:=proc(text::string, k::posint)
  local numlist, p;
  global Alphabet;
  p:=length(Alphabet);
  numlist:=StringToList(text);
  return(convert(numlist,base, p, p^k));
end:
> StringToKgraph(Text, 3);
[810120, 756010, 758843, 707465, 666116, 6923, 683886, 315944, 710957, 630679, 31] (15)
> KgraphToString:=proc(numlist::list, k::posint)
  local p;
  global Alphabet;
  p:=length(Alphabet);
  ListToString(convert(numlist,base, p^k, p));
end:
> KgraphToString([810120, 756010, 758843, 707465, 666116, 6923, 683886, 315944, 710957,
630679, 31], 3);
"Why isn't English like Chinese?" (16)
> BigAffine := proc (plain::string, a::integer, b::integer,
  k::integer, {decrypt:=false})
  local L, S, len;
  global Alphabet;
  len := length(Alphabet);
  if (gcd(len, a)>1) then
    error (a, " is not relatively prime to length of Alphabet",
len);
  fi;

```

```

L := StringToKgraph(plain,k);
if (decrypt) then
  S:=map(x->(x-b)/a mod len^k, L); # apply the inverse if
decrypting
else
  S := map(x->(a*x+b) mod len^k, L);
fi;
return KgraphToString(S,k);
end;

```

> *BigAffine(Text, 1, 0, 4); # identity* "Why isn't English like Chinese?" (17)

> *BigAffine(Text, 1, 1, 4); # identity+1*
"Xhy jsn'u Enhlisi lile Ciinete?" (18)

> *BigAffine(Text, 1234567, 9998, 3);*
"UZe7D`e-"7Ls\sygbpeVguo'U-gXjzd]" (19)

> *BigAffine(% , 1234567, 9998, 3, decrypt);*
"Why isn't English like Chinese?" (20)

>