

```

>
> with( StringTools ) :
> ?StringTools
> Plain := "HELLO I MUST GO";
      Plain := "HELLO I MUST GO" (1)
> CharacterMap("I OHELMUSTG", "MBAQXPmustg", Plain);
      "QXPPABMBmustBgA" (2)
> CharacterMap("MBAQXPmustg", "I OHELMUSTG", %);
      "HELLO I MUST GO" (3)
> Alphabet := "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
  Cryptabet := "thequickbrownfxjimpsvlazydg";
      Alphabet := "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
      Cryptabet := "thequickbrownfxjimpsvlazydg" (4)
>
> length( Cryptabet );
      26 (5)
> Plain := "HELLO, THIS IS STUPID."
      Plain := "HELLO, THIS IS STUPID." (6)
> crypt := CharacterMap( Alphabet, Cryptabet, Plain );
      crypt := "kuwwx, vkbs bs svljbq." (7)
> CharacterMap( Cryptabet, Alphabet, crypt );
      "HELLO, THIS IS STUPID." (8)
>
Caesar Cipher: Shift by 3 letters.
> Alphabet := "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
  Cryptabet := "DEFGHIJKLMNOPQRSTUVWXYZABC";
      Alphabet := "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
      Cryptabet := "DEFGHIJKLMNOPQRSTUVWXYZABC" (9)
> crypt := CharacterMap( Alphabet, Cryptabet, Plain );
      crypt := "KHOOR, WKLV LV VWXSLG." (10)
> CharacterMap( Cryptabet, Alphabet, crypt );
      "HELLO, THIS IS STUPID." (11)
> Alphabet := " ABCDEFGHIJKLMNOPQRSTUVWXYZ";
      Alphabet := " ABCDEFGHIJKLMNOPQRSTUVWXYZ" (12)
> SearchText("H", Alphabet);
      9 (13)
> Alphabet + 12;
      " ABCDEFGHIJKLMNOPQRSTUVWXYZ" + 12 (14)
> Alphabet[12];
      "K" (15)

```



```

> vv := Caesar("VENI VIDI VICI");
           vv := "YHQLCYLGLCYLFL" (33)
=
> unCaesar := cry → cat( seq( Alphabet[ SearchText(cry[i], Alphabet) - 3 mod 27], i
           = 1 ..length(cry))) :
=
> unCaesar(vv);
           "VENI VIDI VICI" (34)
=
> Julius := (text, shift) → cat( seq( Alphabet[ SearchText(text[i], Alphabet) + shift
           mod 27], i = 1 ..length(text))) :
=
> Julius("VENI VIDI VICI", 9);
           "DNWRIDRMRIDRLR" (35)
=
> Julius(%, -9);
           "VENI VIDI VICI" (36)
=
>

```