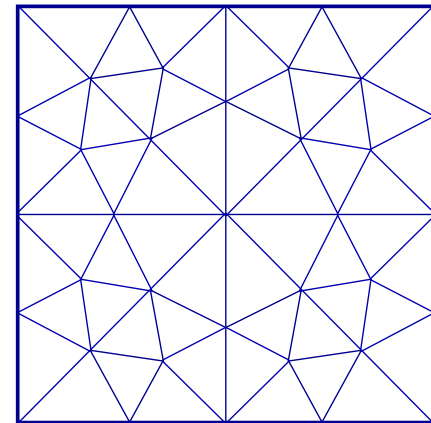
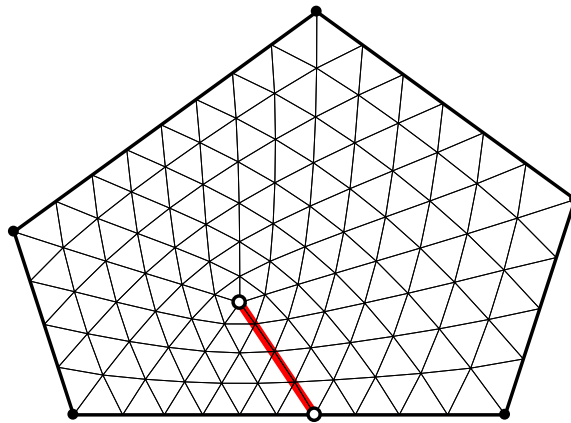
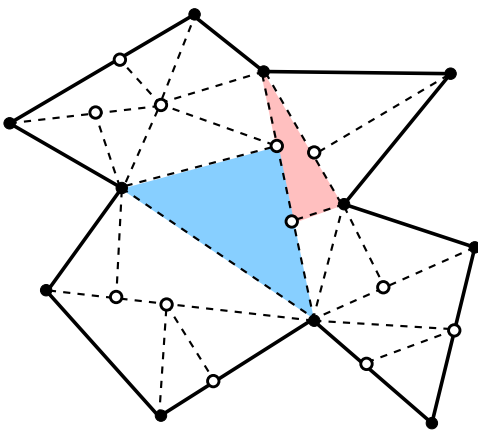
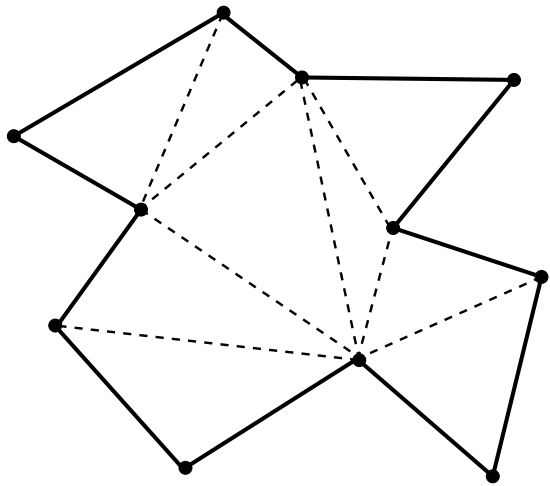


Optimal angle bounds for Steiner triangulations of polygons

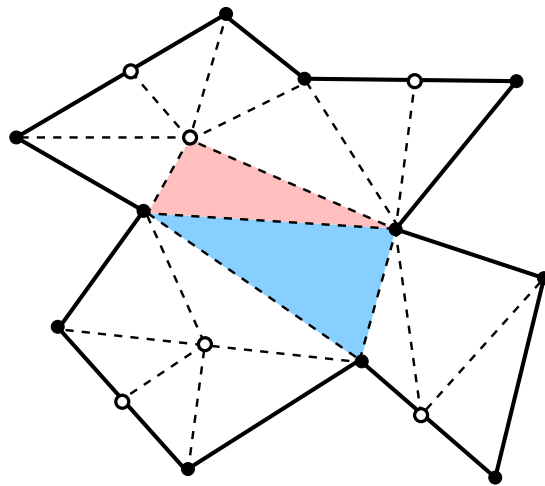
Christopher Bishop, Stony Brook University

Symposium on Discrete Algorithms, Jan 9-12, 2022

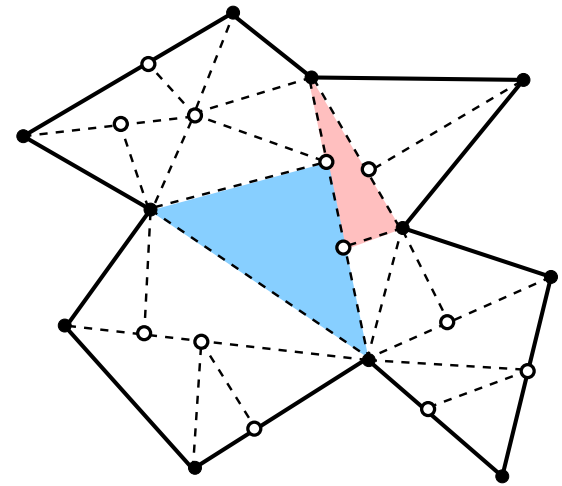




No Steiner Points

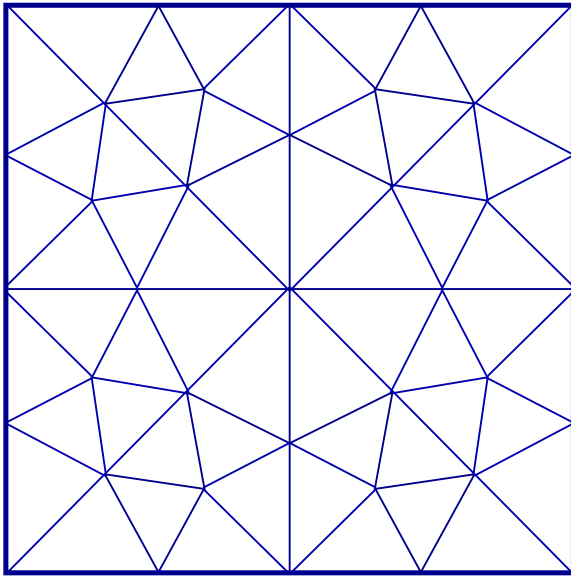


With Steiner Points

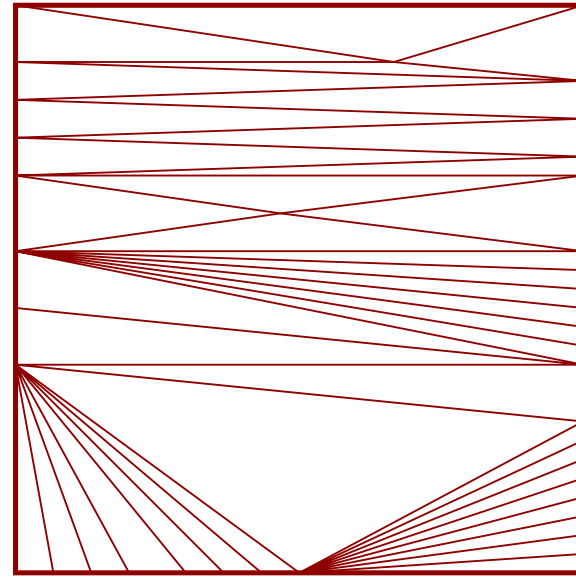


Dissection

Three types of triangulations



Good



Bad

Goal: make pieces as close to equilateral as possible.

Minimize the maximum angle (compute MinMax angle).

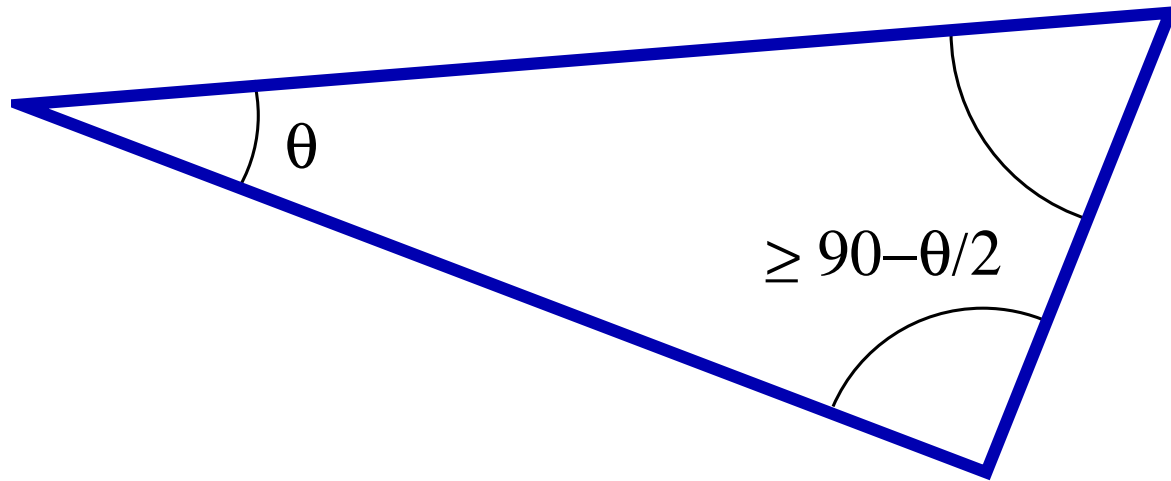
“Good” meshes improve performance of numerical methods.

Defn: ϕ -triangulation = all angles $\leq \phi$.

Defn: $\Phi(P) = \inf\{\phi : P \text{ has a } \phi\text{-triangulation}\}$.

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Angles of a triangle sum to $180^\circ \Rightarrow$

$$\Phi(P) \geq 90^\circ - \frac{\theta_{\min}}{2} \geq 60^\circ.$$

θ_{\min} = minimum interior angle of P .

Taking $\theta \rightarrow 0 \Rightarrow$ no angle bound $< 90^\circ$ works for all polygons.

Thm (Burago-Zalgaller, 1960): $\Phi(P) < 90^\circ$ all polygons.

“Every polygon has an acute triangulation.”

Rediscovered by Baker-Grosse-Rafferty, 1988.

Much work on acute and non-obtuse triangulations by Bern, Edelsbrunner, Eppstein, Erten, Gilbert, Hirani, Itoh, Kopczyński, Maehara, S. Mitchell Pak, Przytycki, Ruppert, Saraf, Shewchuk, Tan, Üngör, VanderZee, Vavasis, Yuan, Zamfirescu, ...

Remaining questions:

- Compute $\Phi(P)$ for a given P ?
- Is optimal angle bound attained?
- Can dissections do better than triangulations?
- Give simple estimates of $\Phi(P)$?

Theorem (MinMax angle with Steiner points):

- (1) $\Phi(P)$ can be computed in linear time.
- (2) Bound is always attained except for some 60° -polygons.
- (3) Optimal bound for triangulations is same as for dissections.
- (4) $\Phi(P) \leq 72^\circ$ unless $\theta_{\min} \leq 36^\circ$; then $\Phi(P) = 90^\circ - \frac{1}{2}\theta_{\min}$.
- (5) $\theta_{\min} \geq 144^\circ \Rightarrow \Phi(P) = 72^\circ$.

60° -polygon = all angles multiples of $60^\circ \Rightarrow \Phi(P) = 60^\circ$.

Theorem (MinMax angle with Steiner points):

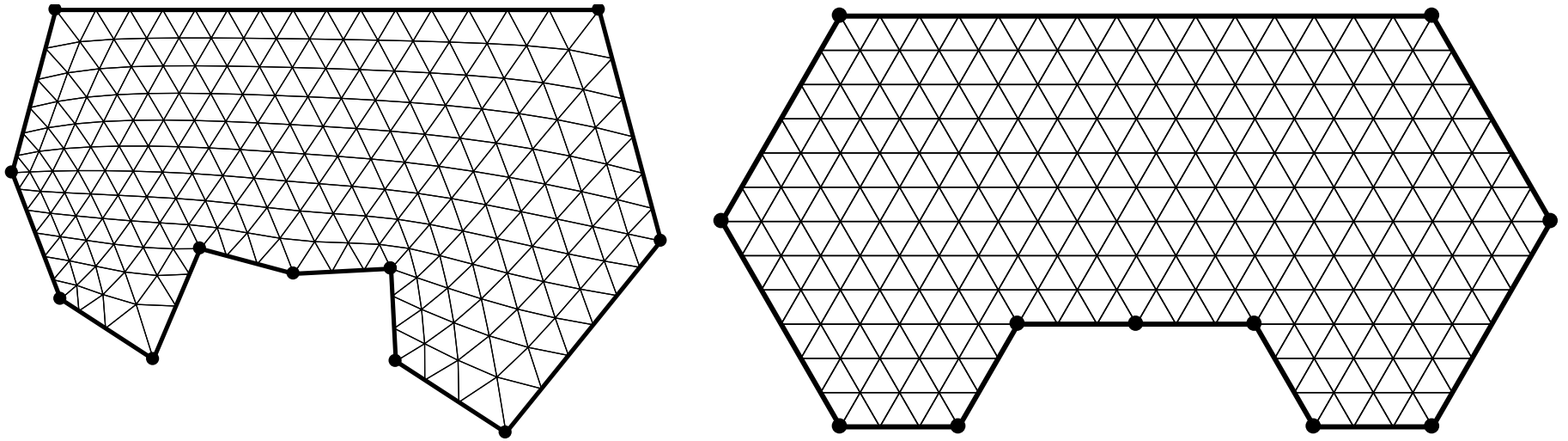
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60° -polygon = all angles multiples of $60^\circ \Rightarrow \Phi(P) = 60^\circ$.

Analogous result holds for computing MaxMin angle; see paper.

If no Steiner points, then Delaunay triangulation gives MaxMin angle. Algorithms for MinMax without Steiner points by Bern, Eppstein, Edelsbrunner, S. Mitchell, Tan, Waupotitsch. $O(n^2 \log n)$.

Idea of Proof:



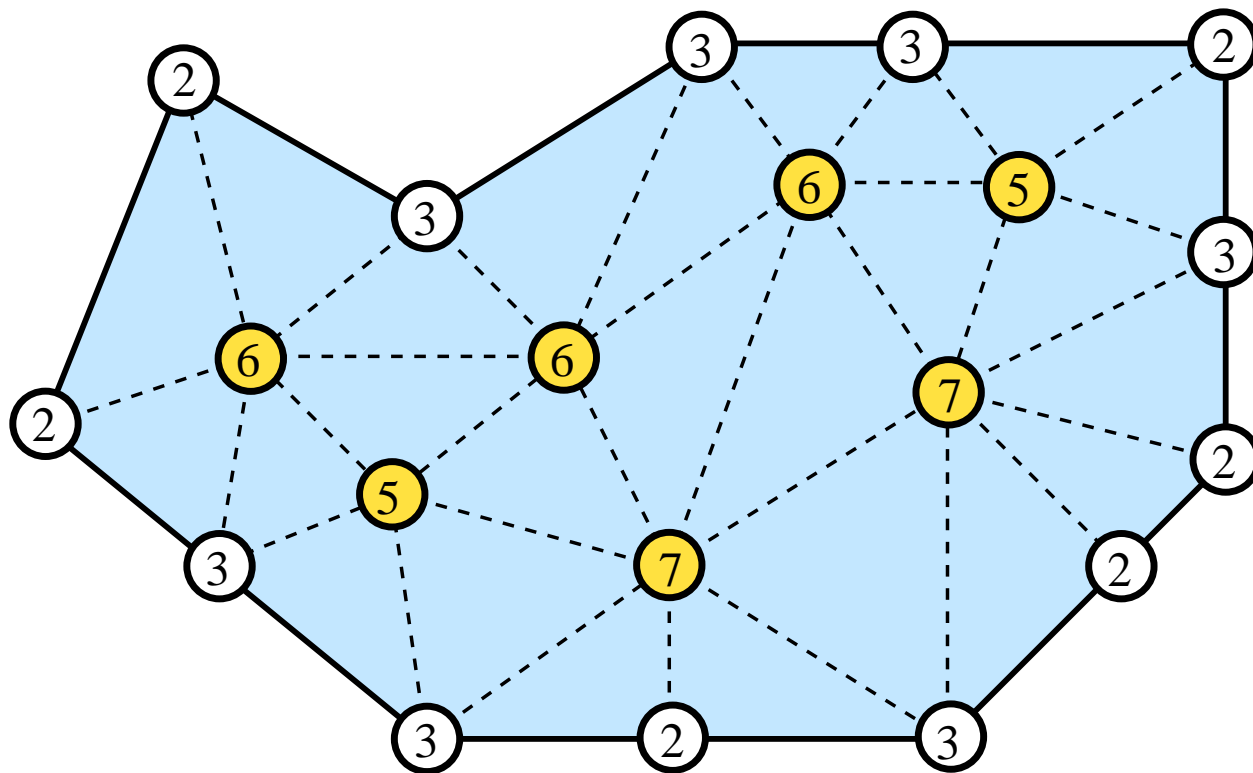
Given P , construct a 60° -polygon P' that “approximates” P .

Conformally map a nearly equilateral triangulation from P' to P .

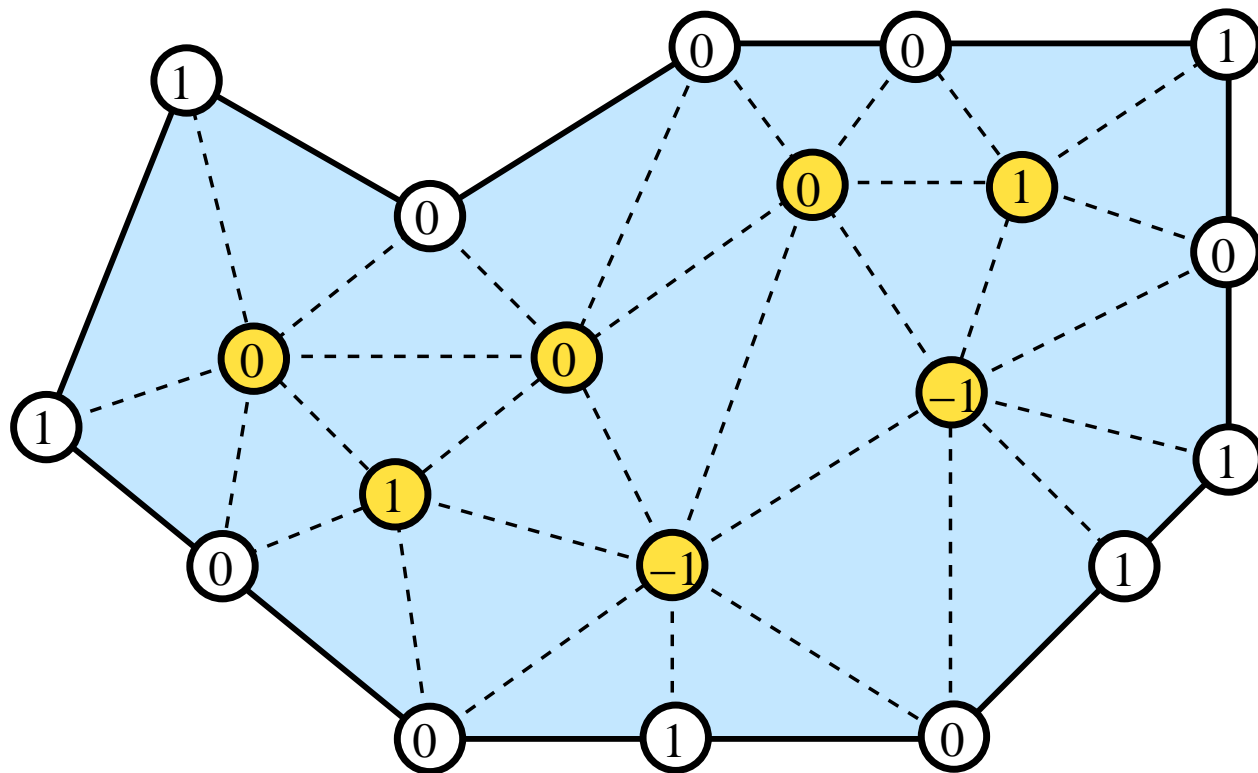
Conformal = 1-1, holomorphic = preserves angles infinitesimally.

Problems: must map vertices to vertices, bound angle distortion, ...

Also, Euler’s formula sometimes forces vertices of degree 5 or 7.

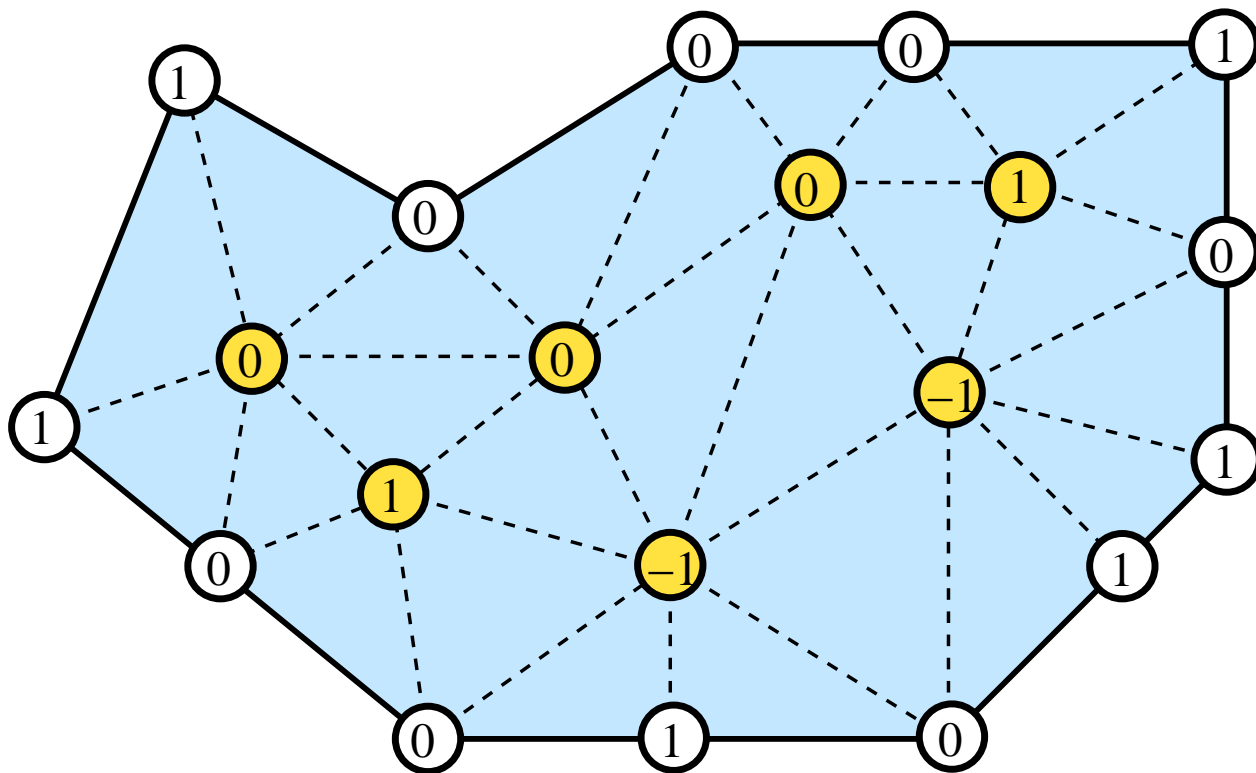


Let $L(v) =$ number of triangles with v as vertex.



Curvature of boundary vertex v : $\kappa(v) = 3 - L(v)$.

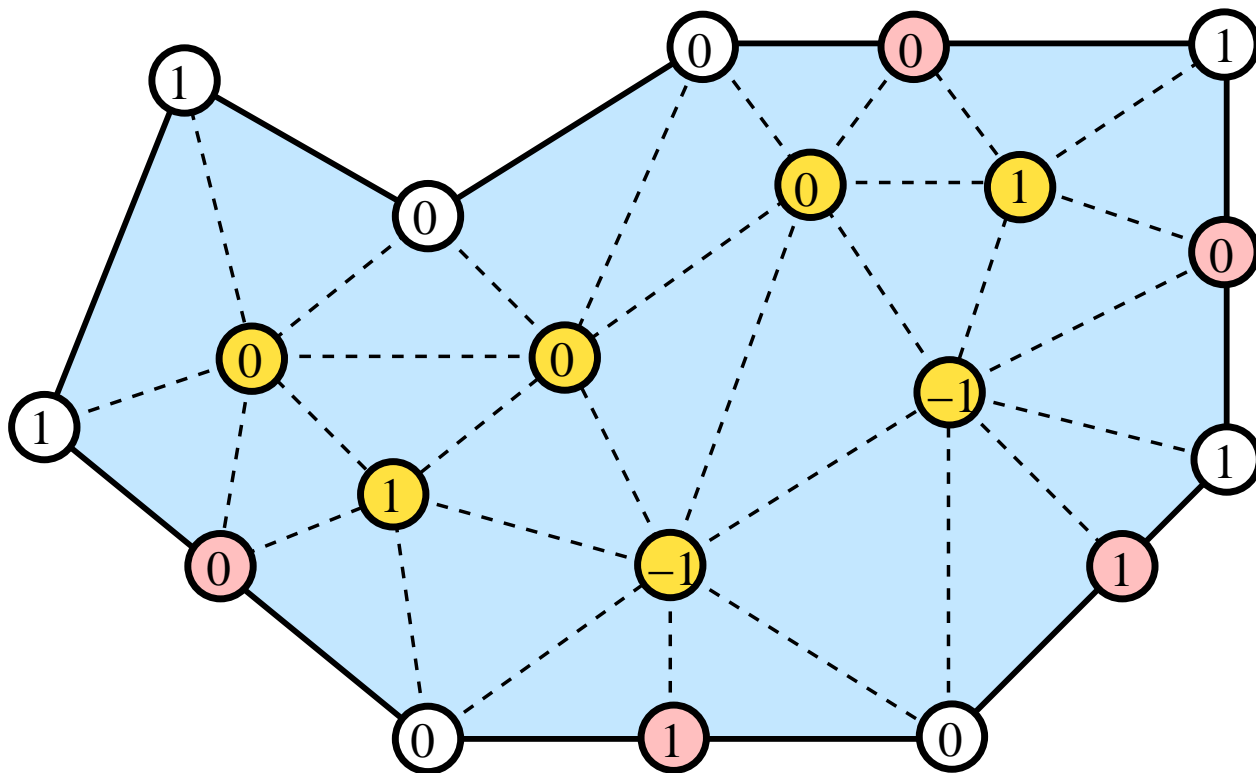
Curvature of interior vertex v : $\kappa(v) = 6 - L(v)$.



Euler's formula can be rewritten to look like Gauss-Bonnet:

$$\sum_{v \in \text{interior}} \kappa(v) = 6 - \sum_{v \in \text{boundary}} \kappa(v)$$

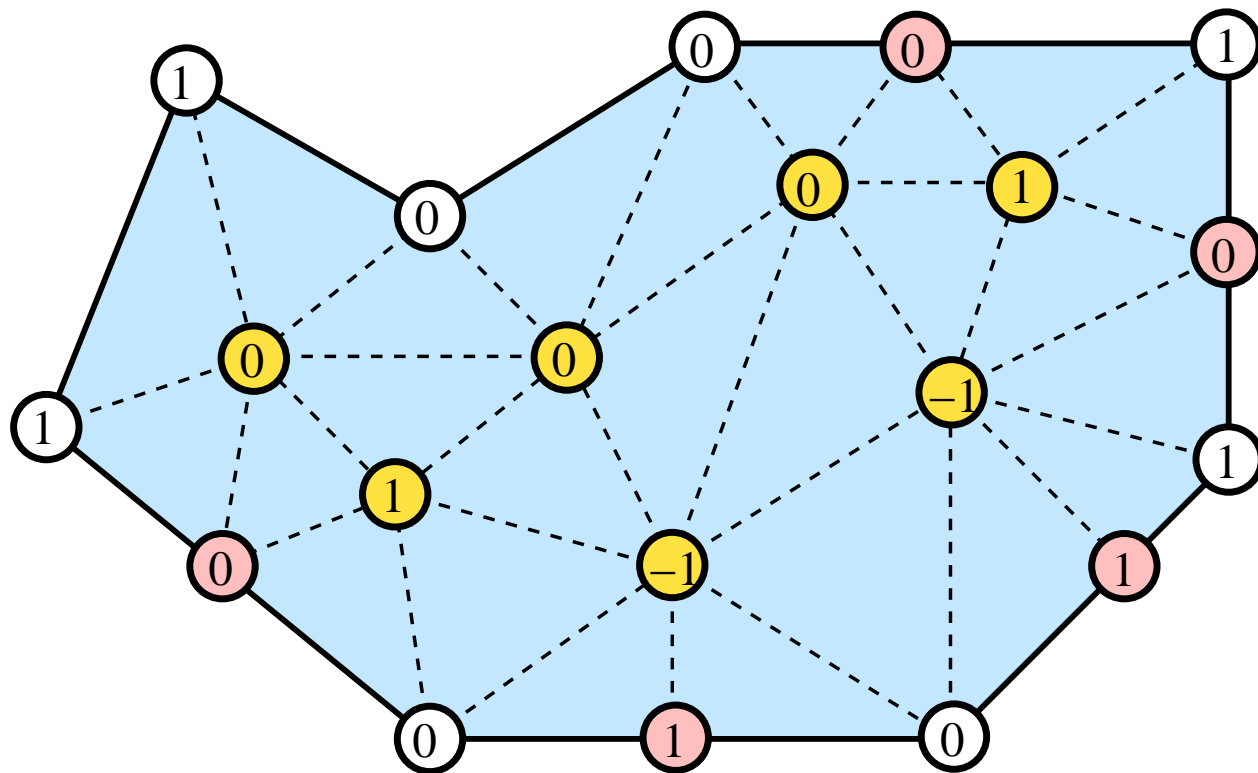
$$\kappa(\mathcal{T}) = 6 - \kappa(\partial\mathcal{T})$$



Define curvature of labeling L of vertices V of P (omit Steiner points):

$$\kappa(L) = 6 - \sum_{v \in P} \kappa(v).$$

Makes sense for any $L : V \rightarrow \mathbb{N}$, not just triangulations.

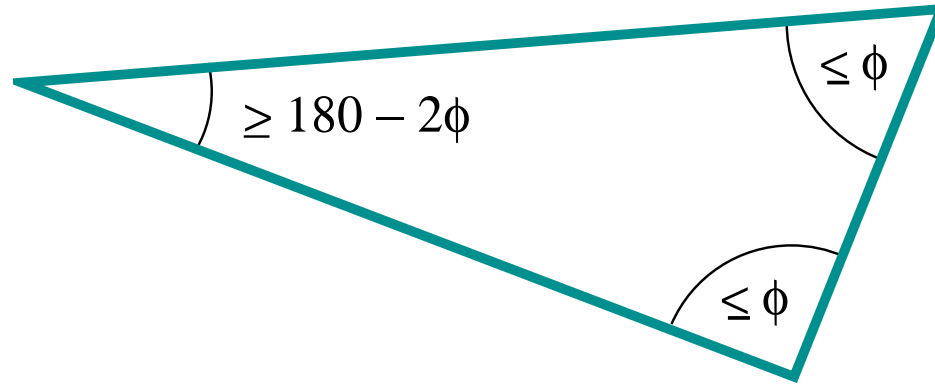


For acute triangulations (angles $< 90^\circ$) it is easy to see

$$\kappa(L) \leq \kappa(\mathcal{T})$$

since omitted boundary Steiner points have $L(v) \geq 3 \Rightarrow \kappa(v) \leq 0$.

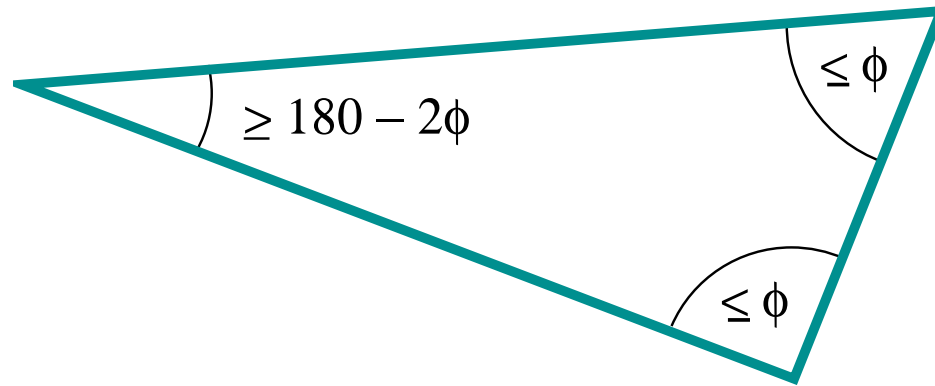
If a triangle has all angles $\leq \phi$, then all angles are $\geq 180^\circ - 2\phi$.



If a ϕ -triangulation has $L(v)$ triangles at vertex $v \in P$ of angle θ_v , then

$$L(v) \cdot (180^\circ - 2\phi) \leq \theta_v \leq L(v) \cdot \phi.$$

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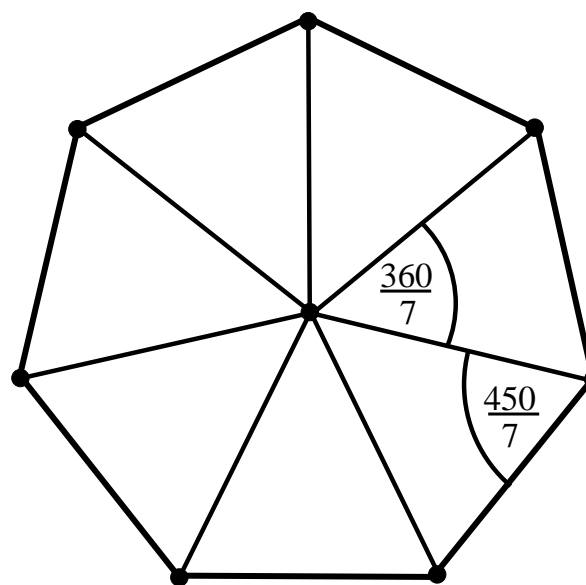
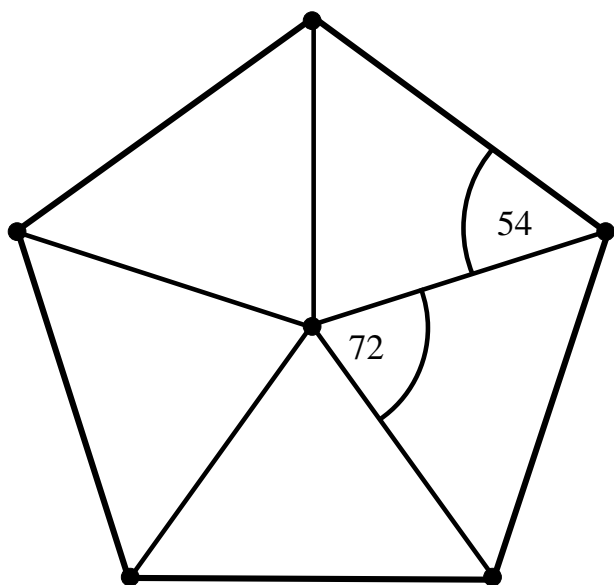
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$$L(v) \cdot (180^\circ - 2\phi) \leq \theta_v \leq L(v) \cdot \phi.$$

Defn: A labeling L of P is a ϕ -**labeling** if these inequalities hold, i.e.,

$$\frac{\theta_v}{\phi} \leq L(v) \leq \frac{\theta_v}{180^\circ - 2\phi}.$$

Every ϕ -triangulation gives a ϕ -labeling. Converse true? Not quite.



Suppose labeling L corresponds to a ϕ -triangulation. Easy to check that:

- If $\phi < 72^\circ$, then $\kappa(L) \leq \kappa(\mathcal{T}) \leq 0$.
- If $\phi < (450/7)^\circ \approx 64.28^\circ$, then $\kappa(L) = \kappa(\mathcal{T}) = 0$.

Remarkably, these necessary conditions are also sufficient.

Theorem: For $60^\circ < \phi < 90^\circ$, a polygon P has a ϕ -triangulation **iff**

1. $72^\circ \leq \phi < 90^\circ$ and P has a ϕ -labeling L of V_P ,
2. $\frac{5}{7} \cdot 90^\circ \leq \phi < 72^\circ$, and P has a ϕ -labeling with $\kappa(L) \leq 0$,
3. $60^\circ < \phi < \frac{5}{7} \cdot 90^\circ$, and P has a ϕ -labeling with $\kappa(L) = 0$.

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Gerver (1984) proved necessity when P has ϕ -dissection.

Corollary: For $\phi > 60^\circ$, the following are equivalent:

- (1) P has a ϕ -dissection.
- (2) P has a ϕ -triangulation.

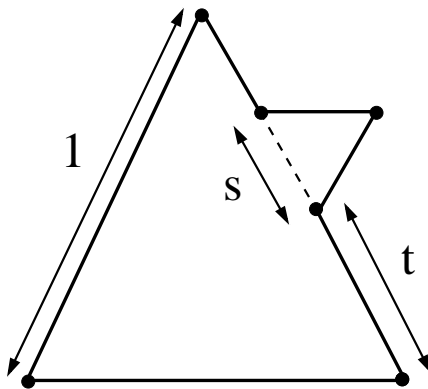
\Rightarrow Dissections and triangulations give same angle bound.

Theorem: For $60^\circ < \phi < 90^\circ$, a polygon P has a ϕ -triangulation iff

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Corollary: If $\Phi(P) > 60^\circ$ this bound is attained.

Corollary: $\Phi(P) = 60^\circ$ iff $P = 60^\circ$ -polygon. Attained iff all side length ratios are rational.

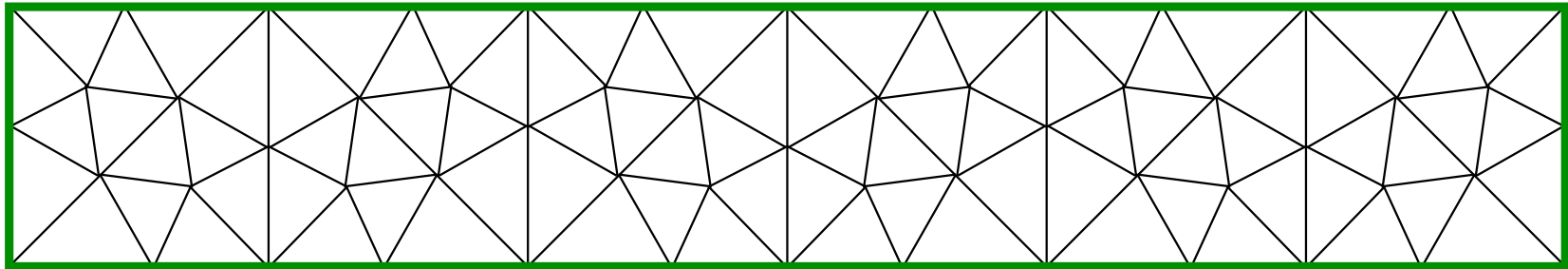


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Cor: For an N -gon $\Phi(P)$ can be computed in time $O(N)$.

However, $1 \times R$ rectangle needs $\gtrsim R$ triangles.



\Rightarrow no bound for number of triangles in terms of N .

Idea for $O(N)$ computation of $\Phi(P)$:

If $\theta_{\min} \leq 36^\circ$ then $\Phi(P) = 90^\circ - \theta_{\min}/2$. Find θ_{\min} in $O(N)$.

Otherwise, finding $\Phi(P)$ (eventually) reduces to computing

$$\begin{aligned}\phi_0 &= \inf\{\phi : \exists \phi\text{-labeling with } \kappa(L) = 0\} \leq 72^\circ \\ &= \inf\{\phi : \min(f(\phi), 0) + \max(g(\phi), 0) = 0\}\end{aligned}$$

where f, g are the monotone step functions:

$$f(\phi) = \sum_{v \in P} \inf\{k : 180 - 2\phi \leq \frac{\theta_v}{k} \leq \phi\}$$

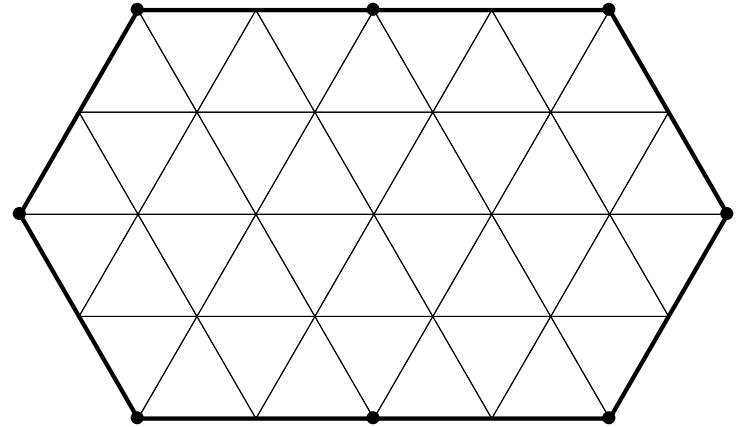
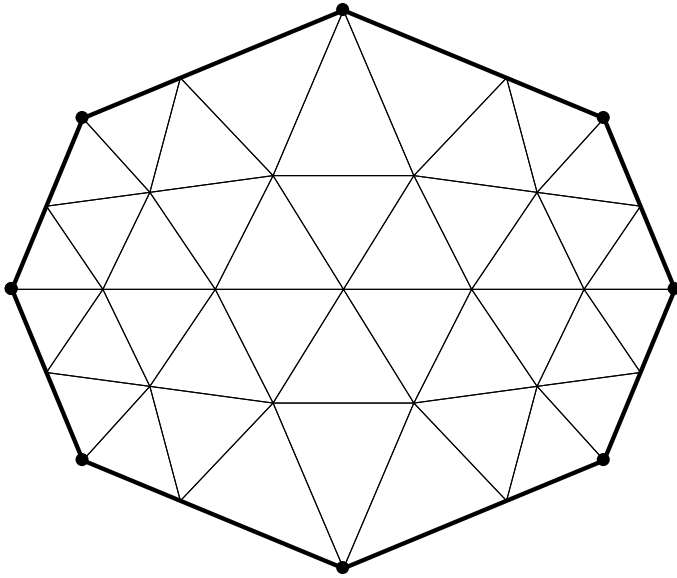
$$g(\phi) = \sum_{v \in P} \sup\{k : 180 - 2\phi \leq \frac{\theta_v}{k} \leq \phi\}$$

Note that $\phi_0 \in J =$ the $O(N)$ (known) jump points of f, g .
 $O(N^2)$ work to find ϕ_0 ? Evaluate N -sums for $O(N)$ values?

However, we can find $\phi_0 \in J$ in time $O(N)$ as follows:

- Find smallest, largest elements of J . Evaluate f, g .
 - Find median of J by median-of-medians algorithm. Evaluate f, g .
 - Decide if ϕ_0 is \geq or \leq median. Delete half of J .
 - Repeat last two steps until ϕ_0 is found.
 - Monotonicity implies new evaluations only use remaining points.
- \Rightarrow Work diminishes geometrically. Total is $O(N)$.

Idea behind main theorem: conformal maps



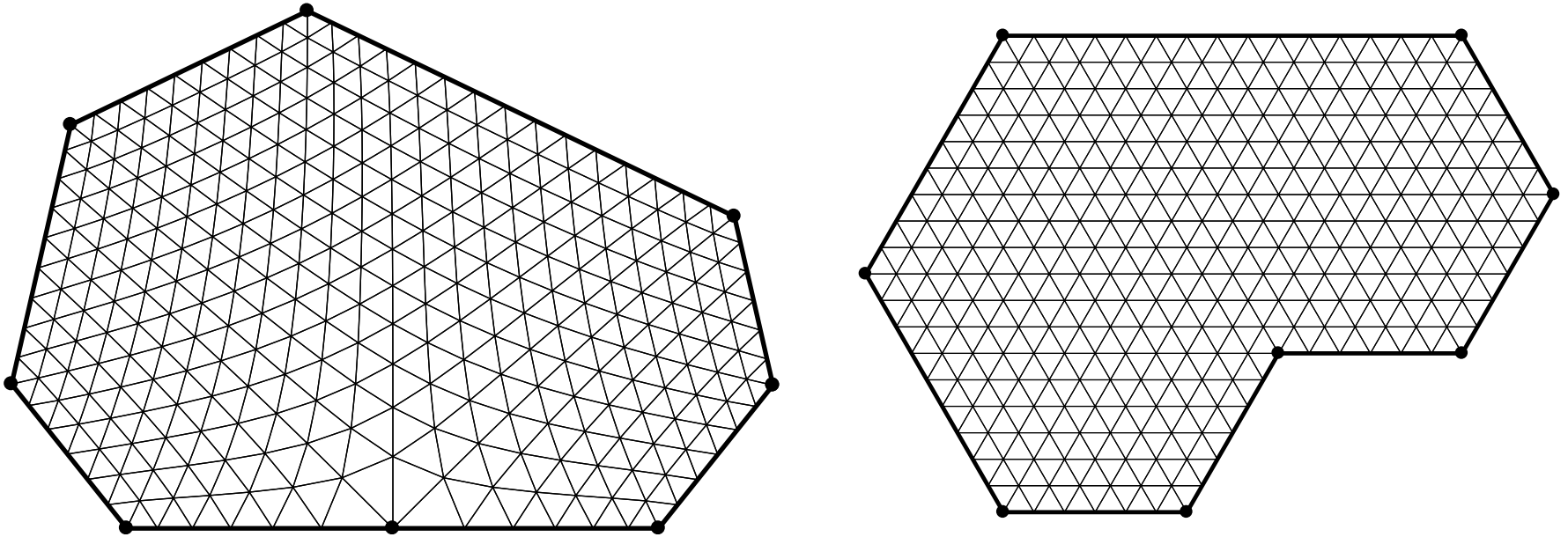
Given P , build P' with angles $\psi_k = L(k) \cdot 60^\circ \approx \theta_k$ and

$$\sum \psi_k = (N - 2) \cdot 180^\circ.$$

This requires the labeling of P' to have curvature zero.

If this is a ϕ -labeling of P , the conformal transfer idea works.

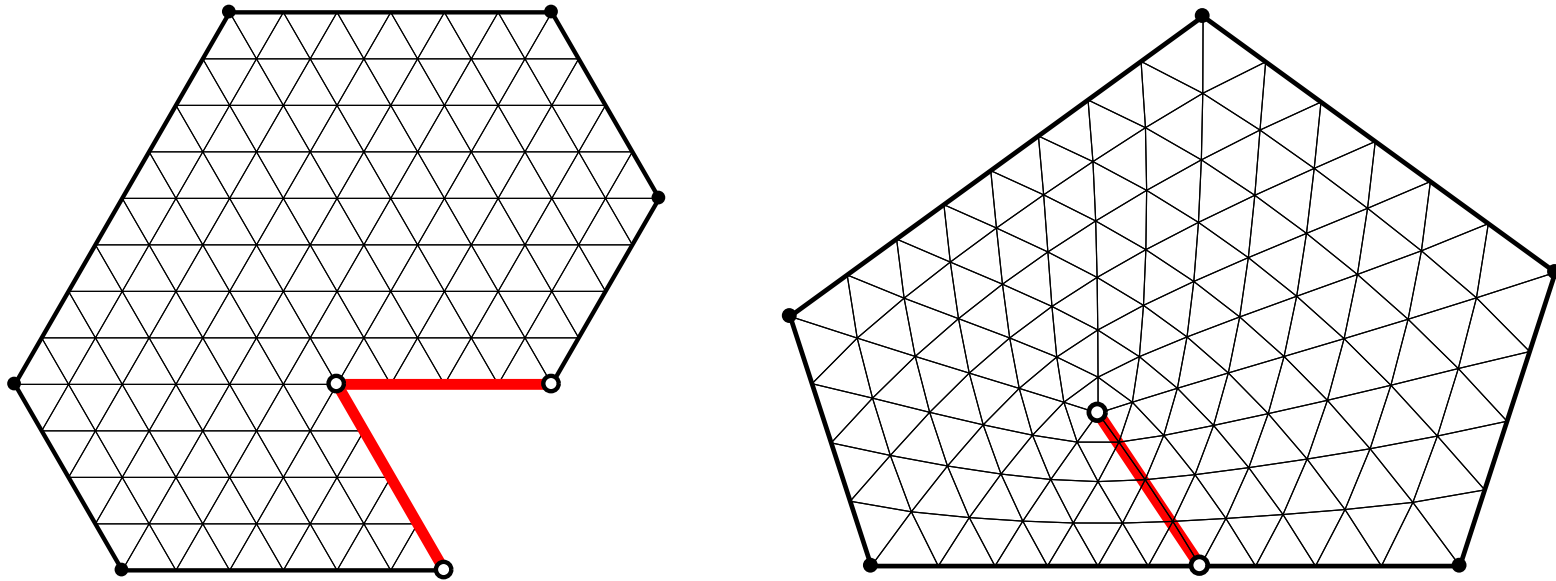
Idea behind main theorem: conformal maps



In this situation, interior vertices of all have degree 6.

\Rightarrow This doesn't work if all ϕ -labelings have non-zero curvature κ .

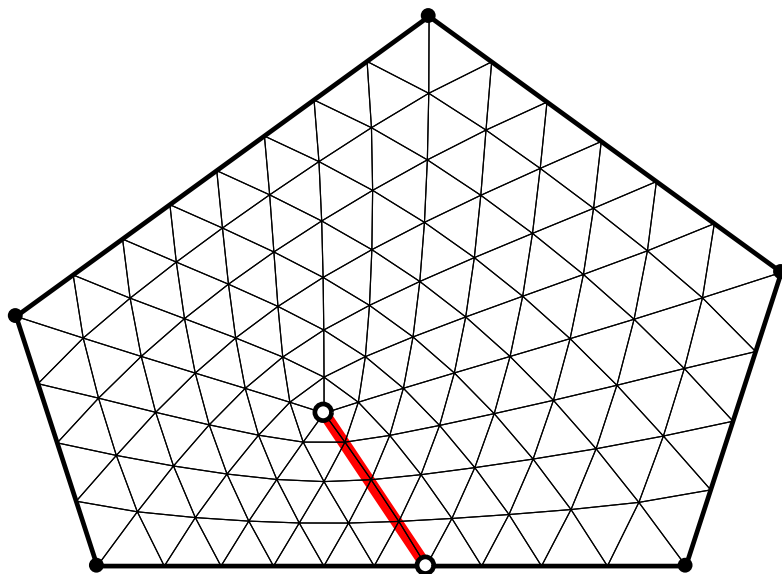
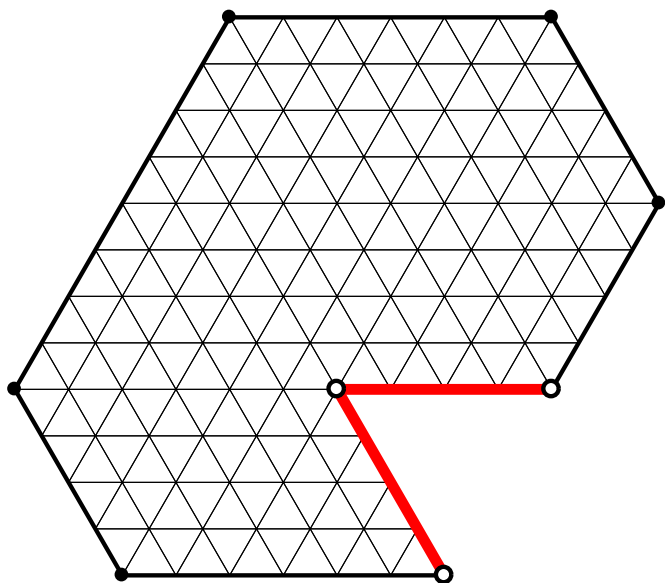
E.g., acute triangulation of regular pentagon must contain degree 5 vertex.



Map $f : P' \rightarrow P$ can identify boundary segments.

Boundary vertices of P' become interior vertices of P .

In this figure, a degree 5 interior vertex is created.

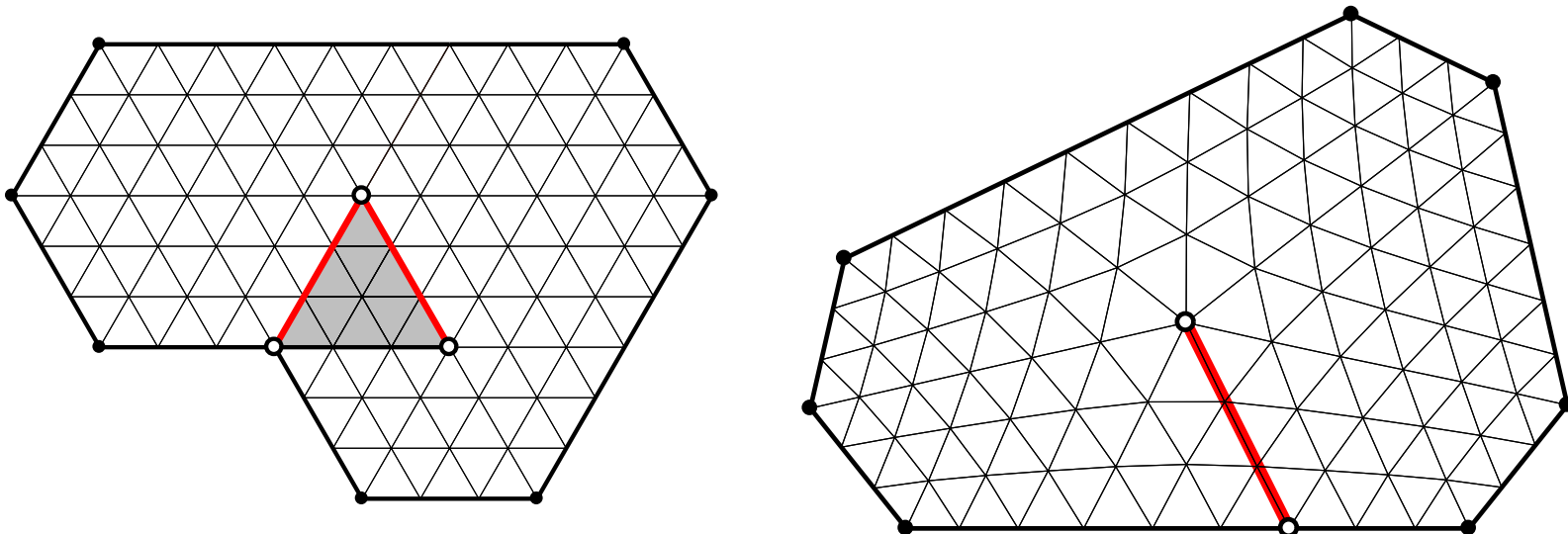


Technical difficulty: slit is not straight (within 3°).

Triangulations must match up across slit.

This occurs if $|f'(w)| = |f'(z)|$ whenever $f(w) = f(z)$.

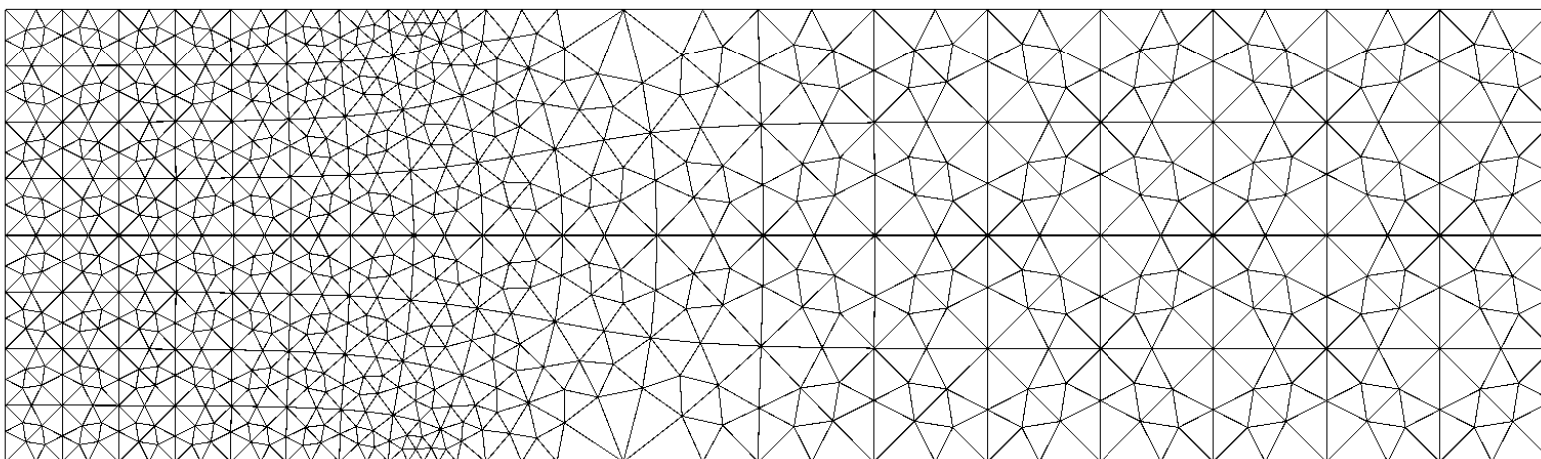
Differential equation can be solved explicitly (= conformal welding).



Creating a degree 7 vertex requires P' to be Riemann surface.

All cases can be handled with these “tricks”.

Thanks for listening



Lecture, slides and related papers are posted at
<https://www.math.stonybrook.edu/~bishop>

Email questions to lastname@math.stonybrook.edu

Open Problems

- Proof doesn't give “practical” meshes. Benchmark existing methods?
- Construct triangulations within a bounded factor of optimal size?
- Minimal number of triangles needed to get optimal angles? NP hard?
- Compute optimal angle bound for conforming triangulation of a PSLG.
- If a PSLG has minimal angle θ does it have a ϕ -triangulation with $\phi = \max(72^\circ, 90^\circ - \theta/2)$? (Yes, if 72° is replaced by some $\theta_0 < 90^\circ$.)
- Two equal area polygons can be dissected into isometric sets of triangles (Wallace-Bolyai-Gerwien Thm). Compute the optimal angle bounds.
- An open set of polygons has optimal bound 72° . What is the probability a random polygon has this bound? What is a random polygon?