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> with(StringTools) :
> ?StringTools
> Plain := "HELLO I MUST GO";
          Plain:= "HELLO I MUST GO" (1)
> CharacterMap("I OHELMUSTG", "MBAQXPmustg", Plain);
          "QXPPABMBmustBgA" (2)
> CharacterMap("MBAQXPmustg", "I OHELMUSTG", %);
          "HELLO I MUST GO" (3)
> Alphabet := "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
  Cryptabet := "thequickbrownfxjmpsvlazydg";
          Alphabet:= "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
          Cryptabet:= "thequickbrownfxjmpsvlazydg" (4)

>
> length(Cryptabet);
          26 (5)
> Plain := "HELLO, THIS IS STUPID."
          Plain:= "HELLO, THIS IS STUPID." (6)
> crypt := CharacterMap(Alphabet, Cryptabet, Plain);
          crypt:= "kuwwx, vkbs bs svljbq." (7)
> CharacterMap( Cryptabet, Alphabet, crypt);
          "HELLO, THIS IS STUPID." (8)

>
Caesar Cipher: Shift by 3 letters.
> Alphabet := "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
  Cryptabet := "DEFGHIJKLMNOPQRSTUVWXYZABC";
          Alphabet:= "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
          Cryptabet:= "DEFGHIJKLMNOPQRSTUVWXYZABC" (9)
> crypt := CharacterMap(Alphabet, Cryptabet, Plain);
          crypt:= "KHOOR, WKLV LV VWXSLG." (10)
> CharacterMap( Cryptabet, Alphabet, crypt);
          "HELLO, THIS IS STUPID." (11)
> Alphabet := " ABCDEFHIJKLMNOPQRSTUVWXYZ";
          Alphabet:= " ABCDEFHIJKLMNOPQRSTUVWXYZ" (12)
> SearchText("H", Alphabet);
          9 (13)
> Alphabet + 12;
          " ABCDEFHIJKLMNOPQRSTUVWXYZ" + 12 (14)
> Alphabet[12];
          "K" (15)

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> data := [1, 2, 3, cat];                                data := [1, 2, 3, cat]          (16)
> data[4];                                              cat
> length(Alphabet);                                    27                         (18)
> length("yabba dabba do");                           14                         (19)
> letter := "Y";                                       letter := "Y"                (20)
> SearchText(letter, Alphabet);                        26                         (21)
> SearchText(letter, Alphabet) + 3 mod 27;             2                           (22)
> Alphabet[SearchText(letter, Alphabet) + 3 mod 27];   "A"                         (23)
> Plain := "YABBA DABBA DO";                          Plain := "YABBA DABBA DO"    (24)
> Alphabet[SearchText(Plain[1], Alphabet) + 3 mod 27]; "A"                         (25)
> Alphabet[SearchText(Plain[2], Alphabet) + 3 mod 27]; "D"                         (26)
> seq( Alphabet[SearchText(Plain[i], Alphabet) + 3 mod 27], i = 1 ..length(Plain)); "A", "D", "E", "E", "D", "C", "G", "D", "E", "E", "D", "C", "G", "R" (27)
> nops(Plain);                                         1                           (28)
> crypt := cat( seq( Alphabet[SearchText(Plain[i], Alphabet) + 3 mod 27], i = 1 ..length(Plain))); crypt := "ADEEDCGDEEDCGR" (29)
> cat("dog", "mouse");                                "dogmouse"                 (30)
> cat(seq( Alphabet[SearchText(crypt[i], Alphabet) - 3 mod 27], i = 1 ..length(crypt))); "YABBA DABBA DO"        (31)
> Caesar := Plain → cat( seq( Alphabet[SearchText(Plain[i], Alphabet) + 3 mod 27], i = 1 ..length(Plain))); Caesar := Plain → cat( seq( Alphabet[SearchText(Plain[i], Alphabet) + 3 mod 27], i = 1 ..length(Plain)) ) (32)

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> vvv := Caesar("VENI VIDI VICI");
      vvv := "YHQLCYLGLCYLFL"                                (33)
> unCaesar := cry → cat( seq( Alphabet[ SearchText(cry[ i], Alphabet) - 3 mod 27], i
= 1 ..length(cry)) ) :
> unCaesar(vvv);                                         "VENI VIDI VICI"          (34)
> Julius := (text, shift) → cat( seq( Alphabet[ SearchText(text[ i], Alphabet) + shift
mod 27], i = 1 ..length(text)) ) :
> Julius("VENI VIDI VICI", 9);
      "DNWRIDRMRIDRLR"                                     (35)
> Julius(% , -9);
      "VENI VIDI VICI"                                    (36)
>

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