MAT 200
COURSE NOTES ON GEOMETRY
STONY BROOK MATHEMATICS DEPARTMENT

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1. Introduction

The treatment of Euclidean geometry you will find presented in these notes is loosely based\(^1\) on an approach proposed by Garrett Birkhoff in 1932. Birkhoff, in turn, was heavily influenced by earlier work of David Hilbert (1899) and Morris Pasch (1882). However, all of these approaches — and indeed, virtually all other approaches to axiomatic plane geometry — are essentially refinements of Euclid’s classical treatise, the *Elements*. The latter text, written about 300 BC, provided such a beautifully logical development of plane geometry that its absolute authority remained essentially unchallenged for well over 2000 years.

1.1. Euclidean geometry as an axiomatic theory. Euclidean geometry tries to describe geometric properties of various subsets of the *plane*. The geometric figures we will discuss should be understood to be sets of points; we will use capital letters for points and write \( P \in m \) for “the point \( P \) belongs to the figure \( m \),” or “the figure \( m \) contains the point \( P \).” The notion of “point” is taken to be fundamental, and we will not attempt to explain it in terms of simpler notions. There are some other basic notions (line, distance, angle measure) that are also left undefined. Instead, we will simply postulate some *rules* which these objects obey; these “postulates” are usually called the “axioms of Euclidean geometry.” All results in Euclidean geometry should be proved by deducing them from the axioms; justifications such as, “it is obvious,” “it is well-known,” or “it is clear from the figure” are not acceptable. We allow use of all tautologies and laws of logic. We also assume standard facts about the real numbers and their properties.

Although a monumental achievement of classical civilization, Euclid’s *Elements* must unfortunately be judged to be somewhat deficient by current mathematical standards of clarity and rigor. For this reason, various modern authors have developed their own systematic ways of remedying the limitations of Euclid’s framework. As there are, however, several different but equally satisfactory ways of accomplishing this, different modern books on geometry typically use slightly different sets of axioms. For this reason, you are advised to exercise considerable care when comparing these notes to any other treatment of the subject.

1.2. Basic objects. The following concepts are the bedrock on which we will build our theory. No attempt will be made to define or explain them in terms of anything simpler. However, everything else in these notes will be defined in terms of these basic notions.

- **Points**: the *plane* is assumed to consist of elements, called points.
- **Lines**: certain special subsets of the plane will be called lines;
- **Distances**: for any two points \( A \) and \( B \), it is assumed that there is a real number \( |AB| \), called the *distance* between \( A \) and \( B \).
- **Angle measures**: we will eventually introduce some special geometric figures, called *angles*. For every angle \( \angle ABC \), it will be assumed that there there is an associated real number \( m\angle ABC \), called the *measure* of the angle.

\(^1\)In writing these notes, Stony Brook faculty members made use of numerous secondary sources, including textbooks by G. E. Martin, by E. G. Golos, and by C. R. Wylie, Jr.
2. Incidence Axioms

In this section, we introduce the first axioms which deal with lines, points, and the relation that “the point \( P \) lies on the line \( l \).” This relation is often called an incidence relation; hence the name of this section. We will not discuss distances or angles yet; they will be treated later by other axioms.

2.1. First Concepts and Axioms.

Incidence Axiom.

(1) For any two distinct points, there is a unique line that contains these two points.

(2) Every line contains at least two distinct points.

(3) For any line, there exists a point not on this line.

We will denote the unique line containing points \( A, B \) by \( \overrightarrow{AB} \).

Definition 2.1. Two lines \( l, m \) are said to be transverse if they are distinct \((l \neq m)\) and have at least one point in common. When this is true, we will write \( l \cap m \).

This is slightly different from saying that \( l \) and \( m \) intersect as point sets. (Why?) Nonetheless, the word intersecting is often used to mean “transverse” in contexts where this is unlikely to cause any confusion.

Definition 2.2. Two lines \( l \) and \( m \) are called parallel if they are not transverse. When this is true, we will write \( l \parallel m \).

Notice that, by this definition, any line is parallel to itself.

Exercise 2.1: Show that two lines \( l \) and \( m \) are parallel iff either
- \( l \cap m = \emptyset \); or
- \( l = m \).

Exercise 2.2: Show that \( l \parallel m \iff m \parallel l \).

Parallel Axiom. For any line \( l \) and a point \( P \) not on \( l \), there exists a unique line containing \( P \) and parallel to \( l \).

2.2. First theorems.

Theorem 2.1. The intersection of two transverse lines consists of exactly one point.

Exercise 2.3: Prove this theorem.

Definition 2.3. Two transverse lines are said to meet at their unique point of intersection.

Theorem 2.2. For any lines \( l, m, n \), if \( l \parallel m \) and \( m \parallel n \), then \( l \parallel n \).

Exercise 2.4: Prove this theorem.

Exercise 2.5: Let \( A, B, C \) be distinct points such that \( C \) lies on the line \( \overrightarrow{AB} \). Show that then \( A \) lies on the line \( \overrightarrow{BC} \).

Exercise 2.6: Let \( l, m, n \) be lines such that \( l \parallel m \) and \( n \cap l \). Show that \( n \cap m \).
2.3. **Historical remarks.** Our Parallel Axiom corresponds to the Fifth Postulate in Euclid’s classical treatment. Starting in the Middle Ages, some scholars wondered whether it was redundant, in the sense that it might actually be a logical consequence of Euclid’s other postulates. In the 1830’s, however, Bolyai and Lobachevsky independently became convinced that this could not be the case, and proposed a conjectural alternative geometry, in which the Parallel Axiom fails, but all the other axioms of Euclidean geometry still hold. Half a century later, the logical consistency of this alternative geometry was definitively proved by Klein and Poincaré, who constructed explicit coordinate models of the so-called “non-Euclidean plane” or “hyperbolic plane”. For a wonderfully readable, yet mathematically precise account, see Hilbert and Cohn-Vossen, *Geometry and the Imagination*, §§34-35.
3. Ruler Axiom

In this section we impose a new axiom which describes properties of distance and order relation for points on a line.

3.1. Ruler Axiom.

**Ruler Axiom.** Let \( l \) be any line. Then there is a one-to-one correspondence \( f : l \to \mathbb{R} \) such that, for any two points \( A, B \) on \( l \), \(|AB| = |f(A) - f(B)| |.

Here the statement that \( f \) is a one-to-one correspondence means that for every \( t \in \mathbb{R} \), there is exactly one point \( P \in l \) such that \( f(P) = t \). In particular, we must have \( f(P) \neq f(Q) \) whenever \( P \neq Q \).

This axiom roughly says that any line “looks like” the usual number line \( \mathbb{R} \). This allows us to use known properties of \( \mathbb{R} \) to prove many results about points on lines.

A one-to-one correspondence \( f : l \to \mathbb{R} \) with the distance property stipulated by the Ruler Axiom is called a coordinate system on \( l \). It is not unique: there are many coordinate systems on a given line.

**Exercise 3.1:** Suppose that \( f : l \to \mathbb{R} \) is a coordinate system on the line \( l \), and let \( c \in \mathbb{R} \) be any real constant. Define \( g : l \to \mathbb{R} \) and \( h : l \to \mathbb{R} \) by

\[
\begin{align*}
g(A) &= c + f(A) \\
h(A) &= c - f(A)
\end{align*}
\]

for all \( A \in l \). Show that \( g \) and \( h \) are also coordinate systems on \( l \).

**Theorem 3.1.** Let \( P \) and \( Q \) be distinct points. Then there exists a coordinate system \( f \) on the line \( PQ \) such that \( f(P) = 0 \) and \( f(Q) > 0 \).

**Exercise 3.2:** Prove this theorem, using Exercise 3.1.

**Exercise 3.3:** Let \( f \) be a coordinate system on \( PQ \) which satisfies the conditions of Theorem 3.1. For every \( A \in PQ \), show that

\[
f(A) = \begin{cases} 
|PA|, & \text{if } |QA| < |QP| \text{ or } |QA| < |PA| \\
-|PA|, & \text{otherwise.}
\end{cases}
\]

(Hint: if \( c \) is a positive constant, first show that a real number \( x \) is positive iff either \( |x-c| < c \) or \( |x-c| < |x| \).) Then use this to show that the added conditions stipulated by Theorem 3.1 in fact determine a unique coordinate system on \( PQ \).

**Exercise 3.4:** Let \( f \) be the coordinate system on \( PQ \) given by Theorem 3.1. If \( g \) is any coordinate system on \( PQ \) for which \( g(P) < g(Q) \), use Exercise 3.3 to show that

\[
g(A) = c + f(A),
\]

where \( c = g(P) \). Similarly, if \( h \) is any coordinate system on \( PQ \) for which \( h(P) > h(Q) \), show that

\[
h(A) = c - f(A),
\]

where \( c = h(P) \).
3.2. Order on a line.

**Definition 3.1.** Let \(A, B, C\) be points on a line \(l\). We say that \(B\) is between \(A\) and \(C\) if there is a coordinate system \(f\) on \(l\) such that \(f(A) < f(B) < f(C)\). When this is true, we write \(A - B - C\).

**Exercise 3.5:** Show that \(A - B - C\) iff \(C - B - A\).

**Exercise 3.6:** Let \(g\) be any coordinate system on a line \(l\). If \(A, B, C\) are three points of \(l\), use Exercise 3.4 to show that \(A - B - C\) iff either \(g(A) < g(B) < g(C)\) or \(g(A) > g(B) > g(C)\).

**Definition 3.2.** Let \(A, B\) be distinct points. Then the segment \(AB\) is the set of all points \(C\) on the line \(\overrightarrow{AB}\) such that \(A - C - B\).

Note that according to this definition, the endpoints \(A\) and \(B\) are not included in \(AB\).

**Definition 3.3.** Let \(A, B, C\) be points on a line \(l\), where \(A \neq C\) and \(B \neq C\). Then we will say that \(A\) and \(B\) are on opposite sides of \(C\) if \(A - C - B\). On the other hand, we will say that \(A\) and \(B\) are on the same side of \(C\) if they are not on opposite sides of \(C\).

**Exercise 3.7:** Let \(A, B, C\) be points on a line \(l\), where \(A \neq C\) and \(B \neq C\). Show that \(A\) and \(B\) are on the same side of \(C\) iff one of the following holds:

- \(A = B\);
- \(C - A - B\); or
- \(C - B - A\).

**Theorem 3.2.**

1. Given three distinct points on a line, exactly one of them lies between the other two.
2. Let \(A, B, C, D\) be points on a line \(l\), and suppose that none of the other three points is equal to \(D\). If \(A\) and \(B\) are on the same side of \(D\), and if \(B\) and \(D\) are on the same side of \(D\), then \(A\) and \(C\) are on the same side of \(D\).

**Exercise 3.8:** Prove this theorem.

**Theorem 3.3.** Let \(V\) be a point on the line \(l\). Then the complement of \(V\) in \(l\) is the union of two disjoint subsets \(R_1\) and \(R_2\), such that

- if \(A, B \in R_1\), then \(A\) and \(B\) are on the same side of \(V\);
- if \(A, B \in R_2\), then \(A\) and \(B\) are on the same side of \(V\); but
- if \(A \in R_1\) and \(B \in R_2\), then \(A\) and \(B\) are on opposite sides of \(V\).

The subsets \(R_1\) and \(R_2\) of \(l\) are called rays, or half-lines.

In other words, any point on a line “divides the line into two rays.”

**Proof.** Choose a coordinate system on \(l\) such that \(f(V) = 0\); by Theorem 3.1 such a coordinate system exists. Define \(R_1\) to consist of those points \(A\) with \(f(A) > 0\), and define \(R_2\) to consist of those points \(A\) with \(f(A) < 0\). The stated properties of \(R_1\) and \(R_2\) then follow from the fact that \(0\) lies between two real numbers iff one is positive and one is negative.

**Definition 3.4.** Let \(V\) and \(A\) be distinct points. By Theorem 3.3, \(V\) then divides the line \(\overrightarrow{VA}\) into two rays, and exactly one of these rays will contain \(A\). We will denote this preferred ray by \(\overrightarrow{VA}\).
**Theorem 3.4.** Let $\overrightarrow{VA}$ be a ray, and suppose $B \in \overrightarrow{VA}$. Then $\overrightarrow{VB} = \overrightarrow{VA}$.

**Exercise 3.9:** Prove this theorem.

### 3.3. Properties of distance.

Here are some easy but useful consequences of the Ruler Axiom.

**Theorem 3.5.** For any $A, B$, $|AB| \geq 0$. Moreover, $|AB| = 0$ iff $A = B$.

**Exercise 3.10:** Prove this theorem.

**Theorem 3.6.** Let $A, B, C$ be distinct points such that $B \in \overrightarrow{AC}$. Then

$$|AB| + |BC| = |AC|.$$ 

**Exercise 3.11:** Prove this theorem.

**Exercise 3.12:** Let $\overrightarrow{VA}$ be a ray, and let $r$ be a positive real number. Show that there is a unique point $P$ on the ray $\overrightarrow{VA}$ such that $|VP| = r$.

**Exercise 3.13:** If $B \in \overrightarrow{VA}$ and $|VB| < |VA|$, then $V - B - A$.

**Exercise 3.14:** Let $A$ and $B$ be distinct points. Show there exists a unique point $M$ on the segment $\overline{AB}$ such that $|AM| = |MB|$. (This point is called the midpoint of $\overline{AB}$.)
4. Protractor Axiom

The purpose of this section is to discuss angles and their measures. Before we can do so, however, we will first need to introduce the notion of a half-plane.

**Definition 4.1.** Let \( l \) be a line in the plane, and let \( P \) and \( Q \) be points which are not on \( l \). Then we will say that \( P \) and \( Q \) are on opposite sides of \( l \) if \( P \neq Q \) and the line segment \( PQ \) meets \( l \). We will say that \( P \) and \( Q \) are on the same side of \( l \) if they are not on opposite sides of \( l \).

4.1. Plane separation axiom.

**Plane Separation Axiom.** Let \( l \) be a line, and let \( P, Q, \) and \( R \) be three points which do not lie on \( l \). If \( P \) and \( Q \) are on the same side of \( l \), and if \( Q \) and \( R \) are on the same side of \( l \), then \( P \) and \( R \) are also on the same side of \( l \).

**Theorem 4.1.** The complement of any line \( l \) is the union of two disjoint non-empty sets \( H_1 \) and \( H_2 \), such that

- If \( A, B \in H_1 \), then \( A \) and \( B \) are on the same side of \( l \);
- If \( A, B \in H_2 \), then \( A \) and \( B \) are on the same side of \( l \); and
- If \( A \in H_1 \) and \( B \in H_2 \), then \( A \) and \( B \) are on opposite sides of \( l \).

**Definition 4.2.** The two subsets \( H_1 \) and \( H_2 \) in the above theorem are called half-planes.

Thus, the plane separation axiom essentially says that any line divides the plane into two half-planes.

4.2. Angles and their interiors.

**Definition 4.3.** An angle is the figure consisting of a point \( A \) and two distinct rays starting at \( A \). The angle formed by rays \( \overrightarrow{AB} \) and \( \overrightarrow{AC} \) is denoted by \( \angle BAC \).

Later in these notes, we will sometimes use the abbreviated notation \( \angle A \) for \( \angle BAC \) if it is absolutely clear from the context which rays form the sides of the angle.

**Definition 4.4.** We will say that \( \angle BAC \) is a straight angle if \( A \in \overrightarrow{BC} \).

**Exercise 4.1:** Show that an angle \( \angle BAC \) is a straight angle iff there is a single line which contains all three of the points \( A, B, C \).

**Definition 4.5.** Suppose that \( \angle BAC \) is not a straight angle. Then the interior of \( \angle BAC \) is the set of those points which are simultaneously

- on the same side of \( \overrightarrow{AB} \) as \( C \); and
- on the same side of \( \overrightarrow{AC} \) as \( B \).

By contrast, when \( \angle BAC \) is a straight angle, we will allow ourselves to choose a half-plane on one side of \( \overrightarrow{BC} \), and then refer to this chosen half-plane as the “interior” of \( \angle BAC \). (Of course, however, the opposite half-plane would have made an equally valid choice).

**Exercise 4.2:** If \( \angle BAC \) is not a straight angle, \( D \) lies in the interior of \( \angle BAC \) iff

- \( D \notin \overrightarrow{AB} \);
\begin{itemize}
\item $D \notin AC$;
\item $DB \cap AC = \emptyset$; and
\item $DC \cap AB = \emptyset$.
\end{itemize}

**Exercise 4.3:** If $C$ lies in the interior of $\angle BAD$, show that every other point of $\overrightarrow{AC}$ lies in the interior of $\angle BAD$, too. In this case, we will say that $\overrightarrow{AC}$ lies inside of $\angle BAD$.

### 4.3. Angle Measure

One of the basic undefined notions of Euclidean geometry is that of angle measure: it is assumed that for each angle $\angle ABC$, there is an associated positive real number $m \angle ABC$ called the measure of $\angle ABC$. No attempt is made to give a definition of this measure. Instead, the Protractor Axiom below simply specifies some of its properties. It is common to use Greek letters $\alpha, \beta, \gamma, \ldots, \varphi, \theta$ for angle measures.

### 4.4. Historical Note

The phrase “measure of an angle” is actually relatively modern. Up to about 50 years ago, the measure of the angle at $A$ was simply denoted by $A$ or $\angle A$, and it was left to the reader to distinguish between the angle and its measure. When convenient, we will follow this convention, and use the same notation for an angle and its measure.

### 4.5. The Protractor Axiom

**Protractor Axiom.**

1. For any angle $\angle BAC$, $0 < m \angle BAC \leq \pi$.
2. If $\angle BAC$ is a straight angle, then $m \angle BAC = \pi$.
3. Let $A, B$ be distinct points, and let $\mathcal{H}$ be one of half-planes into which $\overrightarrow{AB}$ divides the plane. Then, for any $\alpha \in \mathbb{R}$ with $0 < \alpha < \pi$, there exists a unique ray $\overrightarrow{AC}$ in the half-plane $\mathcal{H}$ such that $m \angle BAC = \alpha$.
4. If ray $\overrightarrow{AC}$ lies inside $\angle BAD$, then $m \angle BAD = m \angle BAC + m \angle CAD$.

Note that we measure the angles in radians, so that the measure of straight angle is $\pi$ rather than 180. Also, we always measure the smaller of the two sectors formed by two rays, so the measure of any angle is at most $\pi$.

**Exercise 4.4:** Let $A, B$ be distinct points, and let $\mathcal{H}$ be one of the half-planes into which $\overrightarrow{AB}$ divides the plane. For any real numbers $r$ and $\alpha$ such that $r > 0$ and $0 < \alpha < \pi$, show there exists a unique point $C$ in $\mathcal{H}$ such that $|AC| = r$ and $m \angle BAC = \alpha$. (Please note that you can only use the results we have proved; in particular, we do not yet know anything about circles!)

### 4.6. When Rays are Inside an Angle

We now come to two important results characterizing when a ray lies inside an angle. First of all, we have:
**Theorem 4.2** (Monotonicity of angles). Let $A, B, C, D$ be distinct points such that $C$ and $D$ lie on the same side of the line $AB$. Then $m\angle BAD < m\angle BAC$ iff $\overrightarrow{AD}$ is inside the angle $\angle BAC$.

**Exercise 4.5:** Show that, without the assumption that $C, D$ lie on the same side of $\overrightarrow{AB}$, Theorem 4.2 would be false.

**Exercise 4.6:** Prove Theorem 4.2.

The second result discussed in this section is much more subtle:

**Theorem 4.3** (Crossbar Theorem). Suppose that $\angle BAC$ is a non-straight angle. Then the ray $\overrightarrow{AD}$ is inside of $\angle BAC$ if and only if $\overrightarrow{AD}$ meets the segment $\overline{BC}$.

In one direction, this is actually straightforward:

**Exercise 4.7:** Suppose the $\overrightarrow{AD}$ meets the segment $\overline{BC}$. Show that $\overrightarrow{AD}$ is inside of $\angle BAC$.

Part of the other direction is fairly manageable, too:

**Exercise 4.8:** Suppose that $\angle BAC$ is a non-straight angle, and that $\overrightarrow{AD}$ is inside of $\angle BAC$. Show that either

- the ray $\overrightarrow{AD}$ meets the segment $\overline{BC}$; or else
- the lines $\overrightarrow{AD}$ and $\overrightarrow{BC}$ are parallel.

(Use the fact that every point of $\overline{BC}$ is either on the same side of $\overline{AB}$ as $D$, or else on the same side of $\overline{AC}$ as $D$. Then show that any element of $\overrightarrow{AD}$ which has one of these properties actually has both.)

To prove Theorem 4.3 it therefore suffices to show that $\overrightarrow{AD}$ and $\overrightarrow{BC}$ cannot be parallel. In Exercise 6.1 below, you will be able to give a proof of this remaining fact, assuming the Parallel axiom. We remark in passing, however, that Theorem 4.3 can actually be shown to hold without assuming the Parallel axiom; it is true even in “non-Euclidean” geometry. Such a proof, however, is much more difficult, and lies beyond the scope of the present notes.

4.7. **Vertical and supplementary angles.** Let $l, m$ be distinct lines intersecting at point $A$. Then these lines define four angles as shown in the figure below (again, this can be proved but we omit the proof). In this situation, two angles are called **supplementary** if they have a common side; otherwise, they are called **vertical**. Thus, in the figure below angles
Theorem 4.4.

(1) The sum of the measures of any two supplementary angles is $\pi$.

(2) Any two vertical angles have equal measure.

Proof. (1) By part (4) of the Protractor Axiom, the sum of the measures of supplementary angles is equal to the measure of a straight angle. But by part (b) of the same axiom, the measure of the straight angle is $\pi$.

(2) Let $\alpha_1, \alpha_2$ and $\beta_1, \beta_2$ be the measures of two pairs of vertical angles, arranged as in the figure above. Then by part (a), $\alpha_1 + \beta_1 = \pi$. But also by part (a), $\alpha_2 + \beta_1 = \pi$. Subtracting these equalities, we get $\alpha_1 = \alpha_2$. In a similar way one proves that $\beta_1 = \beta_2$.

This result shows that when we have two intersecting lines, they define two different angle measures, $\alpha$ and $\beta = \pi - \alpha$. The “measure of the angle between two lines” is therefore ambiguous and undefined; one would need specify which of these is being used in order to give this phrase a precise meaning.
5. Triangles

5.1. Basics. A triangle is a figure consisting of three points, $A, B, C$, not lying on one line, and the three segments connecting them, $AB, BC, AC$. The points $A, B, C$ are called the vertices of the triangle, and the segments $AB, BC, AC$ are called its sides. A triangle with vertices $A, B, C$ is denoted $\triangle ABC$.

Each triangle defines three angles, $\angle BAC, \angle ABC, \angle BCA$. In this context, it is common to use the abbreviated notation $\angle A, \angle B, \angle C$ if it is clear which triangle is being discussed.

Thus, every gives six real numbers: measures of the three angles and lengths of the three sides. It is common to denote $\alpha = m\angle A, \beta = m\angle B, \gamma = m\angle C$ and $a = |BC|, b = |AC|, c = |AB|$

This definition formalizes our intuitive picture of a triangle as something built out of three sticks joined together at the ends.

5.2. Congruence.

**Definition 5.1.** Two triangles, $\triangle ABC$ and $\triangle A'B'C'$, are congruent if the corresponding angles have equal measures, and the corresponding sides have equal lengths. That is, the triangles $\triangle ABC$ and $\triangle A'B'C'$ are congruent iff the following six conditions hold:

\[
\begin{align*}
    m\angle A &= m\angle A' & |AB| &= |A'B'| \\
    m\angle B &= m\angle B' & |AC| &= |A'C'| \\
    m\angle C &= m\angle C' & |BC| &= |B'C'| \\
\end{align*}
\]

When this is true, we will write $\triangle ABC \cong \triangle A'B'C'$.

Please note that writing $\triangle ABC \cong \triangle A'B'C'$ not only indicates that the two triangles are congruent, but also says that they are congruent in such a way that vertex $A$ corresponds to vertex $A'$, $B$ to $B'$, and $C$ to $C'$.

Informally, the notion of congruence has the following intuitive meaning: If you imagine a triangle as a physical object, constructed of sticks joined at their ends, then two triangles are congruent if you can put one on top of another so that they exactly match. (Note that you are allowed to turn a triangle “face down” in the process.) Euclid takes this for granted, but unfortunately never defines what “moving” a triangle is supposed to mean! In fact, many modern approaches to Euclidean geometry do rigorously define “rigid motions” of geometric figures, via special transformations of the plane known as “isometries.” But it is often the case in mathematics that one can actually accomplish a surprising amount by simply formalizing a few aspects of an intuitive idea, and then pursuing the logical ramifications of the resulting abstract concept. This is the point of view we will adopt herein.

5.3. The SAS Congruence Axiom. The following is often called the **SAS Axiom**:

**Side-Angle-Side Congruence Axiom.** If $\triangle ABC$ and $\triangle A'B'C'$ are triangles such that

\[
    m\angle ABC = m\angle A'B'C', \quad |AB| = |A'B'|, \quad \text{and} \quad |BC| = |B'C'|,
\]

then $\triangle ABC \cong \triangle A'B'C'$. 
One can also try other ways to specify a triangle in terms of three pieces of information, such as three sides (SSS), three angles (AAA), two angles and a side, or two sides and an angle. For two angles and a side, there are two possibilities, one in which the side connects the two angles (ASA), and one in which it does not (AAS). For two sides and an angle, there are also two possibilities, one in which the two sides are adjacent to the given angle (SAS) and the other in which one is not (SSA).

Exercise 5.1: Convince yourself that SSS and ASA do define a triangle up to congruence, but AAA and SSA do not. (We currently do not have enough tools to prove this rigorously, so here you are merely being asked to draw some convincing diagrams.)

Exercise 5.2: Let \( A, B, C, D \) be points such that no three of them lie on a line, the segments \( \overline{AC} \) and \( \overline{BD} \) intersect, and the intersection point \( M \) is the midpoint (see Exercise 3.14) for each of them. Show that

1. \( \triangle AMD \cong \triangle CMB \)
2. \( |AD| = |BC|, |AB| = |CD| \)
3. \( m\angle ABD = m\angle BDC \)
4. \( m\angle ABC = m\angle ADC \).

(In §6.5, we will see that this shows that the quadrilateral \( \diamond ABCD \) is a parallelogram.)

5.4. Congruence via ASA.

Theorem 5.1 (ASA). If \( \triangle ABC \) and \( \triangle A'B'C' \) are triangles such that

\[ m\angle ABC = m\angle A'B'C', \ |BC| = |B'C'|, \text{ and } m\angle ACB = m\angle A'C'B', \]

then \( \triangle ABC \cong \triangle A'B'C' \).

Proof. Suppose we are given two triangles \( \triangle ABC \) and \( \triangle A'B'C' \) which satisfy these hypotheses. If \( |AB| \) and \( |A'B'| \) were the same, we could just invoke the SAS Axiom.

So let us instead suppose that they are different, and show that this leads to a contradiction. Without loss of generality, assume that \( |A'B'| < |AB| \); otherwise, just exchange the names of the two triangles.

By the Ruler Axiom, we can find a point \( D \) on \( \overline{BA} \) such that \( |BD| = |B'A'| \). Since \( |BD| < |BA| \), \( D \) is between \( A \) and \( B \), and \( \overline{CD} \) is therefore inside \( \angle ACB \). Hence \( m\angle DCB < m\angle ACB \) by Theorem 4.2. But \( \triangle DCB \cong \triangle A'C'B' \) by the SAS Axiom. Hence \( m\angle DCB = m\angle A'C'B' \). But \( m\angle A'C'B = m\angle ACB \) by hypothesis. Thus

\[ m\angle DCB = m\angle A'C'B = m\angle ACB > m\angle DCB. \]

Therefore \( m\angle DCB > m\angle DCB \), which is a contradiction. Hence \( AB = |A'B'| \), and \( \triangle ABC \cong \triangle A'B'C' \) by SAS.

Exercise 5.3: In this proof, some of the references to our previous results are actually less precise than could be desired. In some cases, for example, it might better to refer, not to an
5.5. **ISOSCELES TRIANGLES.** A triangle is **isosceles** if two of its sides have equal length. The two sides of equal length are called **legs**; the point where the two legs meet is called the **apex** of the triangle; the other two angles are called the **base angles** of the triangle; and the third side is called the **base**.

While an isosceles triangle is defined to be one with two sides of equal length, the next theorem tells us that it is equivalent to having two angles of equal measure.

**Theorem 5.2** (Base angles equal). If \( \triangle ABC \) is isosceles, with base \( BC \), then \( m\angle B = m\angle C \).

Conversely, if \( \triangle ABC \) has \( m\angle B = m\angle C \), then it is isosceles, with base \( BC \).

**Exercise 5.4:** Prove Theorem 5.2 by showing that \( \triangle ABC \) is congruent to its reflection \( \triangle ACB \). Note that there are two parts to the theorem, and so you need to give essentially two separate arguments.

5.6. **CONGRUENCE VIA SSS.**

**Theorem 5.3** (SSS). If \( \triangle ABC \) and \( \triangle A'B'C' \) are such that \( |AB| = |A'B'| \), \( |AC| = |A'C'| \) and \( |BC| = |B'C'| \), then \( \triangle ABC \cong \triangle A'B'C' \).

**Proof.** If the two triangles were not congruent, then one of the angles of \( \triangle ABC \) would have measure different from the measure of the corresponding angle of \( \triangle A'B'C' \). If necessary, relabel the triangles so that \( \angle A \) and \( \angle A' \) are two corresponding angles which differ, with \( m\angle A' < m\angle A \).

We find a point \( D \) and construct the ray \( \overrightarrow{AD} \) so that \( m\angle DAB = m\angle A' \), and \( |AD| = |A'C'| \). (That this can be done follows from Exercise 4.4.) It is unclear where the point \( D \) lies: it could lie inside triangle \( ABC \); it could lie on the line \( BC \) between \( B \) and \( C \); or it could lie on the other side of the line \( BC \). We need to take up these three cases separately.

**Exercise 5.5:** Suppose the point \( D \) lies on the line \( BC \). Explain why this yields an immediate contradiction.

For both of the remaining cases, we draw the segments \( \overline{BD} \) and \( \overline{CD} \). We observe that, by SAS, \( \triangle ABD \cong \triangle A'B'C' \). It follows that \( |BD| = |B'C'| = |BC| \) and that \( |AD| = |A'C'| = |AC| \). Hence \( \triangle BDC \) is isosceles, with base \( \overline{DC} \), and \( \triangle ADC \) is isosceles with base \( \overline{CD} \). Since the base angles of an isosceles triangle have equal measure, \( m\angle BDC = m\angle BCD \) and \( m\angle ACD = m\angle ADC \).

First, we take up the case that \( D \) lies outside \( \triangle ABC \); that is, \( D \) lies on the other side of \( BC \) from \( A \).

**Exercise 5.6:** Finish this case of the proof, first by showing that \( m\angle BDC < m\angle BCD \) and \( m\angle BCD < m\angle ACD \). Then use the isosceles triangles to arrive at the contradiction that \( m\angle ACD < m\angle ADC \).
We now consider the case where $D$ lies inside $\triangle ABC$. Let $E$ be a point on the line $BC$ so that $C$ is between $B$ and $E$ to some point $E$. Observe that $m\angle BCD + m\angle DCA + m\angle ACE = \pi$, from which it follows that $m\angle BCD + m\angle DCA < \pi$. Next, extend the segment $BD$ past $D$ to some point $F$. Also extend the segment $AD$ past the point $D$ to some point $G$, and extend the segment $CD$ past the point $D$ to some point $H$.

**Exercise 5.7:** Finish this case of the proof by explaining why $\pi < m\angle BDC + m\angle CDA$ and $m\angle BCD + m\angle DCA < \pi$, and then show that this leads to the contradiction $\pi < \pi$. 

□
5.7. **Congruence via AAS.**

**Theorem 5.4 (AAS).** Suppose we are given triangles $ABC$ and $A'B'C'$, where $\angle A = \angle A'$, $\angle B = \angle B'$, and $|BC| = |B'C'|$. Then $\triangle ABC \cong \triangle A'B'C'$.

This theorem can be proved by methods similar to those used in the proofs above. We will skip this for now, however, and will instead give a much simpler proof later, using a celebrated result about the sum of the angles of any triangle.

This concludes our generalities concerning congruences of triangles. We have now seen four basic congruence results: **ASA**, **SAS**, **SSS** and **AAS**. We also have seen that the other two possibilities, **SSA** and **AAA**, are simply not valid. It follows that, for example, if we are given the lengths of all three sides of a triangle, then the measures of all three angles are determined. However, we do not as yet have any means of computing the measures of these angles in terms of the lengths of the sides.

5.8. **Median, altitude, and bisector in an isosceles triangle.**

**Definition 5.2.** Two lines intersecting at a point $A$ are **perpendicular** or **orthogonal** if each of the four angles at $A$ has measure $\pi/2$. These angles are called **right angles**.

It is standard mathematical practice to use the words **perpendicular** and **orthogonal** to mean precisely the same thing. Anyone who tries to draw a distinction between them is joking!

In any triangle $\triangle ABC$, there are three special lines passing through the arbitrary vertex we have chosen to call $A$, namely:

- the **altitude** from $A$ is perpendicular to $\overrightarrow{BC}$;
- the **median** from $A$ bisects $\overrightarrow{BC}$, in the sense that it crosses $\overrightarrow{BC}$ at the midpoint $D$ of $BC$, which we constructed in Exercise 3.14; and
- the **angle bisector** bisects $\angle A$, in the sense that if $E$ is the point where the angle bisector meets $BC$, then $\angle BAE = \angle EAC$.

**Exercise 5.8:** For any triangle $\triangle ABC$, show there exists a unique median thorough $A$ and a unique angle bisector through $A$.

Later we will show the altitude from $A$ actually exists, and is unique. Note that this isn’t completely trivial!

For most triangles, the three lines through a given vertex we’ve just defined are all different. For an isosceles triangle, however, they all actually coincide:

**Theorem 5.5.** If $B$ is the apex of the isosceles triangle $ABC$, and $BM$ is the median, then $BM$ is also the altitude, and is also the angle bisector, from $B$.

**Proof.** Consider triangles $\triangle ABM$ and $\triangle CBM$. Then $|AB| = |CB|$ (by definition of isosceles triangle), $|AM| = |CM|$ (by definition of midpoint), and $\angle MAB = \angle MCB$ (by Theorem 5.2). Thus, by the **SAS** Axiom, $\triangle ABM \cong \triangle CBM$. Therefore, $\angle ABM = \angle CBM$, so $BM$ is the angle bisector.

Also, $\angle AMB = \angle CMB$. On the other hand, by Protractor Axiom, $\angle AMB + \angle CMB = \angle AMC = \pi$. Thus, $\angle AMB = \angle CMB = \pi/2$. □
5.9. **Inequalities for general triangles.**

**Theorem 5.6 (Exterior angle inequality).** Consider the triangle \( \triangle ABC \). Let \( D \) be some point on the ray \( BC \), where \( C \) lies between \( B \) and \( D \). Then

1. \( m\angle ACD > m\angle B \).
2. \( m\angle ACD > m\angle A \).

We will later prove a much stronger result, namely, that \( m\angle ACD = m\angle A + m\angle B \). However, to get this stronger statement we will need to also invoke the Parallel Axiom, whereas the result we are about to prove remains true even in “hyperbolic geometry,” where all of our axioms except the Parallel Axiom hold.

Notice that the following proof depends only on direct use of the SAS Axiom, together with easy consequences of the Incidence, Ruler and Protractor Axioms. This will be an important point when we finish the proof of Theorem 4.3 in Exercise 6.1.

**Proof.** We first prove part (1).

Choose \( E \) to be the midpoint of the segment \( BC \), and extend \( AE \) beyond \( E \) to \( F \), so that \( |AE| = |EF| \). Now extend \( FC \) beyond \( C \) to some point \( G \).

**Exercise 5.9:** Finish the proof of part (1) by showing that \( m\angle B = m\angle BCF = m\angle DCG < m\angle DCA \). (Hint: use Exercise 5.2)

**Exercise 5.10:** Give a proof of part (2) using the figure at left (\( E \) is the midpoint of \( AC \), and \( |EF| = |BE| \)).

\[ \Box \]

We already know that if two sides of a triangle are equal, then the angles opposite to these sides are also equal (Theorem 5.2). The next theorem extends this result: in a triangle, if one angle is bigger than another, the side opposite the bigger angle must be longer than the one opposite the smaller angle.

**Theorem 5.7.** In \( \triangle ABC \), if \( m\angle A > m\angle B \), then we must have \( |BC| > |AC| \).

**Proof.** Assume not. Then either \( |BC| = |AC| \) or \( |BC| < |AC| \).

**Exercise 5.11:** Show that if \( |BC| = |AC| \), the assumption \( m\angle A > m\angle B \) is contradicted.
Now assume \(|BC| < |AC|\), find the point \(D\) on \(AC\) so that \(|BC| = |CD|\), and draw the line \(BD\). Then \(\triangle BCD\) is isosceles, with apex at \(C\). Hence \(m\angle CBD = m\angle CDB\). Since \(\angle CDB\) is an exterior angle for \(\triangle ABD\), by Theorem 5.6, \(m\angle CDB > m\angle A\). Also, since \(D\) lies between \(A\) and \(C\), \(m\angle DBC < m\angle ABC\). We now have that \(m\angle CBD < m\angle CBA < m\angle A < m\angle CDB = m\angle CBD\); so we have reached a contradiction.

The converse of the previous theorem is also true: opposite a long side, there must be a big angle.

**Theorem 5.8.** In \(\triangle ABC\), if \(|BC| > |AC|\), then \(m\angle A > m\angle B\).

**Proof.** Assume not. If \(m\angle A = m\angle B\), then \(\triangle ABC\) is isosceles, with apex at \(C\), so \(|BC| = |AC|\), which contradicts our assumption.

If \(m\angle A < m\angle B\), then, by the previous theorem, \(|BC| < |AC|\), which again contradicts our assumption. □

The following theorem doesn’t quite say that a straight line provides the shortest route between two points, but what it does say is certainly closely related. This result is constantly used throughout much of mathematics, and is known as “the triangle inequality”.

**Theorem 5.9** (The Triangle Inequality). In any triangle \(\triangle ABC\),

\[|AB| + |BC| > |AC|\]

**Proof.** Extend the segment \(AB\) past \(B\) to the point \(D\) so that \(|BD| = |BC|\), and join the points \(C\) and \(D\) with a line to form \(\triangle ADC\). Observe that \(\triangle BCD\) is isosceles, with apex at \(B\); hence \(m\angle BDC = m\angle BCD\). It is immediate that \(m\angle DCB < m\angle DCA\). Looking at \(\triangle ADC\), it follows that \(m\angle D < m\angle C\); by Theorem 5.7, this implies \(|AD| > |AC|\). Our result now follows, since \(|AD| = |AB| + |BD|\) by Theorem 3.6. □
6. Parallel Lines Revisited

Looking over the proofs in the previous sections, we see that we haven’t used the Parallel Axiom since Section 2. For example, our congruence rules for triangles were proved without using this axiom. In this section, we will see what new results can be obtained from the Parallel Axiom.

6.1. Alternate Interior Angles. We will meet the following situation some number of times. We are given two lines $k_1$ and $k_2$, and a third line $m$, where $m$ crosses $k_1$ at $A_1$ and $m$ crosses $k_2$ at $A_2$. Choose a point $B_1 \neq A_1$ on $k_1$, and choose a point $B_2 \neq A_2$ on $k_2$, where $B_1$ and $B_2$ lie on opposite sides of the line $m$. Then $\angle B_1A_1A_2$ and $\angle B_2A_2A_1$ are referred to as alternate interior angles.

In any given situation, there are two distinct pairs of alternate interior angles. That is, let $C_1$ be some point on $k_1$, where $B_1$ and $C_1$ lie on opposite sides of $m$, and let $C_2$ be some point on $k_2$, where $C_2$ and $B_2$ lie on opposite sides of $m$. Then one could also regard $\angle C_1A_1A_2$ and $\angle C_2A_2A_1$ as being alternate interior angles. However, observe that $m\angle B_1A_1A_2 + m\angle C_1A_1A_2 = \pi$ and $m\angle B_2A_2A_1 + m\angle C_2A_2A_1 = \pi$. It follows that one pair of alternate interior angles are equal if and only if the other pair of alternate interior angles are equal.

**Theorem 6.1.** If the alternate interior angles are equal, then the lines $k_1$ and $k_2$ are parallel.

**Proof.** Suppose not. Then the lines $k_1$ and $k_2$ meet at some point $D$. If necessary, we interchange the roles of the $B_i$ and the $C_i$ so that $\angle B_1A_1A_2$ is an exterior angle of $\triangle A_1A_2D$. Then $D$ and $B_2$ lie on the same side of $m$, so $\angle D A_2 A_1 = \angle B_2A_2A_1$. By the exterior angle inequality,

$$m\angle B_1A_1A_2 > m\angle A_1A_2D = m\angle B_2A_2A_1 = m\angle B_1A_1A_2,$$

so we have reached a contradiction. $\square$

6.2. Characterization of Parallel Lines. Let $k_1$ be a line, and let $A_2$ be a point not on $k_1$. Pick some point $A_1$ on $k_1$ and draw the line $m$ through $A_1$ and $A_2$. By the Protractor Axiom, we can find a line $k_2$ through $A_2$ so that the alternate interior angles are equal. Hence we can find a line through $A_2$ parallel to $k_1$.

**Theorem 6.2** (Alternate Interior Angles Equal). Two lines $k_1$ and $k_2$ are parallel if and only if the alternate interior angles are equal.

**Proof.** To prove the forward direction, construct the line $k_3$ through $A_2$, where there is a point $B_3$ on $k_3$, with $B_3$ and $B_2$ on the same side of $m$, so that $m\angle B_3A_2A_1 = m\angle B_1A_1A_2$. Then, by Theorem 6.1, $k_3$ is a line through $A_2$ parallel to $k_1$. The Parallel Axiom implies $k_3 = k_1$. Hence $m\angle B_3A_2A_1 = m\angle B_2A_2A_1$, and the desired conclusion follows.

The other direction is just Theorem 6.1 restated as part of this theorem for convenience. $\square$
Exercise 6.1: Let \( \angle BAC \) be a non-straight angle, and choose \( D \) so that \( \overrightarrow{AD} \parallel \overrightarrow{BC} \). Use Theorem 6.2 to show that either \( D \) and \( B \) are on opposite sides of \( \overrightarrow{AC} \), or else that \( D \) and \( C \) are on opposite sides of \( \overrightarrow{AB} \). Conclude that \( D \) cannot be in the interior of \( \angle BAC \).

Notice that the proof of Theorem 5.6 only depends on Theorem 6.2, along with the Parallel and SAS axioms; most importantly, it does not logically depend on the Crossbar Theorem in any way. For this reason, Exercise 6.1 together with Exercise 4.7 and Exercise 4.8 provides a complete proof of Theorem 4.3.

6.3. PERPENDICULAR LINES. Recall that a right angle is an angle of measure \( \pi / 2 \), and that two intersecting lines are called perpendicular, or orthogonal, if all four angles formed by these lines are right angles (notation: \( l \perp m \)). Using Theorem 4.4 (about vertical and complementary angles), it is easy to see that if one of the four angles is a right angle, then so are all of them.

Proposition 6.3. Let \( m \parallel n, l \perp m \). Then \( l \perp n \).

Theorem 6.4. For any line \( l \) and a point \( P \), there exists a unique line \( n \) such that \( P \in n, n \perp l \). This line is called the perpendicular from \( P \) to \( l \).

Proof. **Existence:** Let \( Q \) be an arbitrary point on \( l \). By the Protractor Axiom, there exists a line \( m \) going through \( Q \) such that \( m \perp l \). Now let \( n \) be the line going through \( P \) and parallel to \( m \) (exists by the Parallel Axiom). By Proposition 6.3 \( n \perp l \).

**Uniqueness:** Assume \( n_1, n_2 \) are two lines, both containing \( P \) and perpendicular to \( l \). Then, by Theorem 6.2, these two lines are parallel: \( n_1 \parallel n_2 \). But by definition, if two parallel lines have a common point, they must coincide, i.e. \( n_1 = n_2 \).

Exercise 6.2: Let \( A, B \) be distinct points and let \( M_1, M_2 \) be points on different sides of the line \( \overrightarrow{AB} \) such that \( |AM_1| = |AM_2|, |BM_1| = |BM_2| \). Show that \( \overrightarrow{M_1M_2} \perp \overrightarrow{AB} \).

6.4. THE SUM OF THE ANGLES OF A TRIANGLE.

Theorem 6.5. The sum of the measures of the angles of a triangle is equal to \( \pi \).

Proof. Consider \( \triangle ABC \), and let \( m \) be the line passing through \( A \) and parallel to \( BC \).

Exercise 6.3: Use alternate interior angles to complete the proof of this theorem.

Exercise 6.4: Prove that the external angle of a triangle is equal to the sum of two other angles, i.e., \( m\angle ACD = m\angle A + m\angle B \) (notation as in Theorem 5.6).

Exercise 6.5: Prove Theorem 5.4 (congruence via AAS).
6.5. PARALLELOGRAMS AND RECTANGLES. A quadrilateral is a figure consisting of four points \( A, B, C, D \) (vertices) and segments \( AB, BC, CD, DA \) (sides), such that all points are distinct, no three points lie on the same line, and no two sides intersect (except at vertices). We will denote the resulting figure by \( \Diamond ABCD \).

A quadrilateral \( \Diamond ABCD \) is said to be convex if \( A \) and \( C \) are on opposite sides of \( \overrightarrow{BD} \), and if \( B \) and \( D \) are on opposite sides of \( \overrightarrow{AC} \).

Exercise 6.6: Show that the quadrilateral \( \Diamond ABCD \) is convex iff its “diagonal” line segments \( \overrightarrow{AC} \) and \( \overrightarrow{BD} \) meet in a point.

Exercise 6.7: If \( \Diamond ABCD \) is a convex quadrilateral, use the Crossbar Theorem to show that \( C \) is in the interior of \( \angle BAD \).

Exercise 6.8: Show that the sum of the measures of the angles in a convex quadrilateral is equal to \( 2\pi \). (Hint: cut the quadrilateral into two triangles.)

Exercise 6.9: In the previous exercise, what goes wrong if \( \Diamond ABCD \) is not convex? (Hint: by our conventions, the measure of an angle can never exceed \( \pi \).)

Definition 6.1. A parallelogram is a quadrilateral \( \Diamond ABCD \) in which opposite sides are parallel; that is, \( \overrightarrow{AB} \) is parallel to \( \overrightarrow{CD} \), and \( \overrightarrow{AD} \) is parallel to \( \overrightarrow{BC} \).

Lemma 6.6. Any parallelogram is a convex quadrilateral.

Proof. Since \( \overrightarrow{CD} \) does not meet \( \overrightarrow{AB} \) and \( \overrightarrow{BD} \) does not meet \( \overrightarrow{AC} \), \( C \) is in the interior of \( \angle BAD \) by Exercise 4.2. Thus \( \overrightarrow{AC} \) meets \( \overrightarrow{BD} \) by the Crossbar Theorem. Similarly, \( \overrightarrow{CA} \) meets \( \overrightarrow{BD} \). Since \( \overrightarrow{AC} \) meets \( \overrightarrow{BD} \) in only one point, and since \( \overrightarrow{AC} \cap \overrightarrow{CA} = \overrightarrow{AC} \), it follows that \( \overrightarrow{AC} \) meets \( \overrightarrow{BD} \). Hence \( \Diamond ABCD \) is convex by Exercise 6.6.

Theorem 6.7. Let \( \Diamond ABCD \) be a parallelogram. Then \( m\angle A = m\angle C \); \( m\angle B = m\angle D \); \( |AB| = |CD| \); and \( |BC| = |AD| \).

Exercise 6.10: Prove this theorem. (Hint: Draw a diagonal.)

Theorem 6.8. If \( \Diamond ABCD \) is a quadrilateral in which \( |AB| = |CD| \) and \( |AD| = |BC| \), then \( \Diamond ABCD \) is a parallelogram.

Exercise 6.11: Prove this theorem.

Definition 6.2. A rectangle is a quadrilateral in which all four angles are right angles. A rectangle with all four sides of equal length is called a square.

Theorem 6.9. Any rectangle is a parallelogram.

Exercise 6.12: Prove this theorem.

Exercise 6.13: Let \( \Diamond ABCD \) be a parallelogram with diagonals of equal length (that is, \( |AC| = |BD| \)). Then \( \Diamond ABCD \) is a rectangle.
7. Similarity, and the Pythagorean Theorem

7.1. Similar triangles. We say that triangles $\triangle ABC$ and $\triangle A'B'C'$ are similar, with constant of proportionality $k$, if $\angle A = \angle A'$, $\angle B = \angle B'$, $\angle C = \angle C'$ and

$$\frac{|A'B'|}{|AB|} = \frac{|B'C'|}{|BC|} = \frac{|A'C'|}{|AC|} = k.$$ 

If this holds for some positive real number $k$, we write $\triangle ABC \sim \triangle A'B'C'$. 

From this definition, it is clear that $\triangle ABC \sim \triangle A'B'C'$ iff they are similar with constant of proportionality $k = 1$.

Exercise 7.1: Show that if $\triangle ABC \sim \triangle A'B'C'$ with constant $k_1$ and $\triangle A'B'C' \sim \triangle A''B''C''$ with constant $k_2$, then $\triangle ABC \sim \triangle A''B''C''$ with constant $k_1k_2$.

7.2. Key theorem. The key tool in the study of similar triangles is the following theorem.

Theorem 7.1. Consider a triangle $\triangle ABC$ and let $B' \in \overrightarrow{AB}$, $C' \in \overrightarrow{AC}$ be such that lines $\overrightarrow{BC}$ and $\overrightarrow{B'C'}$ are parallel. Then

$$\frac{|AB'|}{|AB|} = \frac{|AC'|}{|AC|}$$

Exercise 7.2: Assuming Theorem 7.1, use the Parallel Axiom to show, conversely, that if $B' \in \overrightarrow{AB}, C' \in \overrightarrow{AC}$ are such that $\frac{|AC'|}{|AC|} = \frac{|AB'|}{|AB|}$, then $\overrightarrow{B'C'} \parallel \overrightarrow{BC}$.

The proof of Theorem 7.1 is surprisingly difficult, and will be completed in stages. We begin by proving the following important special case:

Lemma 7.2. Theorem 7.1 is true in the special case in which $\frac{|AB'|}{|AB|} = n$ is a positive integer.

Proof. Divide the segment $AB'$ into $n$ equal length pieces, i.e. find on it points $B_1 = B, B_2, \ldots, B_n = B'$ such that $|AB_1| = |B_1B_2| = \cdots = |B_{n-1}B_n|$. Through each point $B_i$, draw a line $l_i$ which is parallel to $\overrightarrow{BC}$. Let $C_i$ be the intersection point of $l_i$ with $\overrightarrow{AC}$.

Next, for each $C_i$, draw a line parallel to $\overrightarrow{AB}$ and let $D_i$ be the intersection point of this line with line $B_{i+1}C_{i+1}$.

Exercise 7.3: Show that each of triangles $C_iD_iC_{i+1}$ is congruent to the triangle $ABC$. (Hint: $\triangle B_iC_iD_iB_{i+1}$ is a parallelogram.)
Thus, $|C_iC_{i+1}| = |AC|$, so $|AC'| = n|AC|$, and

$$\frac{|AC'|}{|AC|} = n = \frac{|AB'|}{|AB|}$$

Exercise 7.4: Use Lemma 7.2 to prove Theorem 7.1 in the case when $\frac{|AB'|}{|AB|} = \frac{1}{m}$ for some positive integer $m$.

Exercise 7.5: Now combine Lemma 7.2 and Exercise 7.4 to prove Theorem 7.1 in the case when $\frac{|AB'|}{|AB|} = \frac{n}{m}$ is any positive rational number.

Now, one of the fundamental properties of the real numbers $\mathbb{R}$ is that one can find rational numbers between any two distinct real numbers:

$$\forall x, y \in \mathbb{R} \ [x < y \implies \exists q \in \mathbb{Q} \ (x < q < y)]$$

Using this fact about $\mathbb{R}$, we can now complete the proof of our key theorem.

**Proof of Theorem 7.1**

Set

$$k_1 = \frac{|AB'|}{|AB|} \quad \text{and} \quad k_2 = \frac{|AC'|}{|AC|}.$$

We will show by contradiction that $k_1 = k_2$. Indeed, suppose not. Then the trichotomy axiom for $\mathbb{R}$ tells us that either $k_1 < k_2$, or else $k_2 < k_1$. We will show that either of these possibilities leads to a contradiction.

If $k_1 < k_2$, we can choose a rational number $q = \frac{n}{m}$ such that $k_1 < q < k_2$. Let $B''$ be the unique point of $\overrightarrow{AB}$ such that

$$\frac{|AB''|}{|AB|} = q$$

and let $C''$ be the point of $\overrightarrow{AC}$ such that $\overrightarrow{B''C''} \parallel \overrightarrow{BC}$:

![Diagram showing points A, B, B', B'', C, C', C'']

Now $|AB'| < |AB''|$, since $k_1 < q$. Hence $A - B' - B''$, and $A$ is therefore on the opposite side of $B'C'$ from $B''$. But $B''$ and $C''$ are on the same side of $B'C'$, since $\overrightarrow{B''C''}$ is parallel to $B'C'$, and so does not meet it. The Plane Separation Axiom therefore tells us that $A$ and $C''$ are on opposite sides of $\overrightarrow{B'C'}$. Hence $A - C' - C''$, so $|AC'| < |AC''|$, and therefore

$$k_2 = \frac{|AC'|}{|AC|} < \frac{|AC''|}{|AC|}.$$
But
\[ \frac{|AC''|}{|AC|} = \frac{|AB''|}{|AB|} = q \]
by Exercise 7.5 so it follows that \( k_2 < q \). But since \( q \) was chosen at the outset to satisfy \( q < k_2 \), this is a contradiction. Thus \( k_1 < k_2 \) is impossible.

In much the same way, we also obtain a contradiction if \( k_2 < k_1 \). Indeed, if \( k_2 < k_1 \), we can instead choose a rational number \( q \) such that \( k_2 < q < k_1 \), and once again choose \( B'' \) on \( \overrightarrow{AB} \) so that
\[ |AB''| = q \]
and \( C'' \) on \( AC \) so that \( B''C'' \parallel BC \):

This time, \( |AB'| > |AB''| \), since \( k_1 > q \). Hence \( A - B'' - B' \), and \( A \) is therefore on the same side of \( B'C' \) as \( B'' \). But \( C'' \) is on the same side of \( B'C' \) as \( B'' \), and hence on the same side as \( A \), by the Plane Separation Axiom. Hence \( A - C'' - C' \). Thus \( |AC'| > |AC''| \), and
\[ k_2 = \frac{|AC'|}{|AC|} > \frac{|AC''|}{|AC|} . \]
But
\[ \frac{|AC''|}{|AC|} = \frac{|AB''|}{|AB|} = q \]
by Exercise 7.5 so we conclude that \( k_2 > q \). But since \( q \) was chosen to satisfy \( q > k_2 \), this is another a contradiction, and our proof is therefore complete.

7.3. Existence of similar triangles.

**Theorem 7.3.** In the situation described by Theorem 7.1, \( \triangle ABC \sim \triangle AB'C' \).

**Proof.** By Theorem 6.2 (alternate interior angles equal), \( \angle B = \angle B' \) and \( \angle C = \angle C' \). By Theorem 7.1 \( \frac{|AC'|}{|AC|} = \frac{|AB'|}{|AB|} \). Thus, it remains to show that \( \frac{|BC'|}{|BC|} = \frac{|AB'|}{|AB|} \).

Let \( A' \) be a point on \( BA \) such that \( |A'B'| = |AB| \), and let \( C'' \in \overrightarrow{BC} \) be such that \( A'C'' \parallel AC \).

**Exercise 7.6:** Show that \( \triangle A'B'C'' \sim \triangle ABC \).

Using Theorem 7.1 one easily sees that \( \frac{|B'C'|}{|BC|} = \frac{|AB'|}{|AB|} \). Since \( |A'B'| = |AB| \), and \( |B'C''| = |BC| \), we get \( \frac{|B'C'|}{|BC|} = \frac{|AB'|}{|AB|} \).
Corollary 7.4. For any triangle \( \triangle ABC \) and a real number \( k > 0 \), there exists a triangle \( \triangle A'B'C' \) similar to \( \triangle ABC \) with constant \( k \).

Exercise 7.7: For a triangle \( \triangle ABC \), let \( D \) be the midpoint of \( AB \) and \( F \) be the midpoint of \( AC \). Show that

1. \( \overrightarrow{DF} \parallel \overrightarrow{BC} \)
2. \( |DF| = \frac{1}{2}|BC| \)

7.4. Similarity via AAA.

Theorem 7.5 (Similarity via AAA). Let \( \triangle ABC \), \( \triangle A'B'C' \) be such that \( \angle A = \angle A' \), \( \angle B = \angle B' \), \( \angle C = \angle C' \). Then these triangles are similar.

Proof. Let \( k = \frac{|A'B'|}{|AB|} \). Construct a triangle \( \triangle A''B''C'' \) which is similar to \( \triangle ABC \) with constant of proportionality \( k \). Then \( |A'B'| = |A''B''| \), and \( \angle A = \angle A' = \angle A'' \), \( \angle B = \angle B' = \angle B'' \), \( \angle C = \angle C'' = \angle C'' \). Thus, by ASA, \( \triangle A'B'C' \cong \triangle A''B''C'' \).

Exercise 7.8: Prove this theorem.

7.5. Pythagoras’ Theorem. A right triangle is a triangle in which one of the angles is a right angle. The hypotenuse of a right triangle is the side opposing the right angle.

The following theorem, often attributed to Pythagoras, and so called the Pythagorean Theorem, seems to have been known “experimentally” to the Babylonians and Egyptians as early four thousand years ago, and there is considerable historical evidence that this knowledge had spread to India and China by the time of Pythagoras’ time, some 2500 years ago. It is quite plausible, however, that the first actual proof of the theorem may have been found by Pythagoras’ school, and in any case, the earliest general proof to have come down to us is the one in Euclid’s Elements. The proof given below is not as geometrically intuitive as the one presumably discovered by Pythagoras — but it is far easier to derive from our axioms!

Theorem 7.7 (Pythagorean Theorem). Let \( \triangle ABC \) be a right triangle, with \( \angle C \) being the right angle. Then

\[
|AB|^2 = |AC|^2 + |BC|^2.
\]

Proof. For brevity, set \( a = |BC| \), \( b = |AC| \), and \( c = |AB| \). Drop a perpendicular from \( C \) to \( AB \); let \( M \) be the point where this perpendicular intersects \( AB \).

Exercise 7.9: Show that \( \triangle ACM \sim \triangle ABC \), and deduce from this that \( |AM| = b^2/c \).

Exercise 7.10: Show that \( \triangle CBM \sim \triangle ABC \), and deduce from this that \( |BM| = a^2/c \).

Combining these two exercises, we get

\[
c = |AM| + |MB| = \frac{a^2}{c} + \frac{b^2}{c}.
\]
Multiplying both sides by $c$, we obtain the Pythagorean theorem $a^2 + b^2 = c^2$. □

**Exercise 7.11:** The figure to the right can be used to give a more “geometrically obvious” proof of Pythagoras’ theorem — if we allow ourselves to use the notion of “area”.

1. By computing the area of the large square in two ways, prove the Pythagorean theorem.
2. Carefully analyze the proof of part (1) and list all the properties of area you are using. Can you prove any of them? (This, of course, depends on how one defines area.)

**Exercise 7.12:** Let $\triangle ABC$ and $\triangle A'B'C'$ be such that $|AB| = |A'B'|$, $|BC| = |B'C'|$, and $m\angle C = m\angle C' = \pi/2$. Prove that $\triangle ABC \cong \triangle A'B'C'$. 
8. Circles and lines

8.1. Circles. A circle $\Sigma$ is the set of points at fixed distance $r > 0$ from a given point, its center. The distance $r$ is called the radius of the circle $\Sigma$.

The circle $\Sigma$ divides the plane into two regions: the inside, which is the set of points at distance less than $r$ from the center $O$, and the outside, which consists of all points having distance from $O$ greater than $r$. Note that every line segment from $O$ to a point on $\Sigma$ has the same length $r$.

A line segment from $O$ to a point on $\Sigma$ is also called a radius; this should cause no confusion.

A line segment connecting two points of $\Sigma$ is called a chord, if the chord passes through the center, then it is called a diameter.

As above, we also use the word diameter to denote the length of a diameter of $\Sigma$, that is, the number that is twice the radius.

8.2. Perpendicular bisector. Let $A, B$ be distinct points. The perpendicular bisector of segment $AB$ is the line $l$ which contains midpoint of $AB$ and is perpendicular to $AB$.

Theorem 8.1. Let $A, B$ be distinct points. Then $|OA| = |OB|$ iff $O$ lies on the perpendicular bisector of $AB$.

Corollary 8.2. If $A, B$ are two distinct points on a circle $\Sigma$, then the center of $\Sigma$ lies on perpendicular bisector of $AB$.

Proposition 8.3. A line $k$ intersects a circle $\Sigma$ in at most two points.

Exercise 8.1: Prove this proposition, using proof by contradiction.

8.3. Circumscribed circles. The circle $\Sigma$ is circumscribed about $\triangle ABC$ if all three vertices of the triangle lie on the circle. In this case, we also say that the triangle is inscribed in the circle.

Note that another way to describe a circle circumscribed about a triangle is to say that it is the smallest circle for which every point inside the triangle is also inside the circle. In this view, the problem of circumscribing a circle becomes a minimization problem. A given triangle lies inside many circles, but the circumscribed circle is, in some sense, the smallest circle which lies outside the given triangle.

It is not immediately obvious that one can always solve this minimization problem, nor that the solution is unique.

Proposition 8.4 (Uniqueness of Circumscribed Circles). There is at most one circle circumscribed about any triangle.

Proof. Suppose there are two circles $\Sigma$ and $\Sigma'$ which are circumscribed about $\triangle ABC$. Since points $A, B,$ and $C$ lie on both circles, $AB$ and $BC$ are chords. By Corollary 8.2, the perpendicular bisectors of $AB$ and $BC$ both pass through the centers of $\Sigma$ and $\Sigma'$. Since these two distinct lines can intersect in at most one point, $\Sigma$ and $\Sigma'$ share the same center $O$. Since $AO$ is a radius for both circles, they have the same center and radius, and hence are the same circle.

Theorem 8.5 (Existence of Circumscribed Circles). Given $\triangle ABC$, there is always exactly one circle $\Sigma$ circumscribed about it.
Proof. We need to show existence of a circumscribed circle; uniqueness was shown in Proposition 8.4.

Let \( D \) and \( E \) be the midpoints of sides \( AB \) and \( BC \) respectively. Draw the perpendicular bisectors of \( AB \) and \( BC \), and let \( O \) be the point where these two lines intersect (note that \( O \) need not be inside the triangle). Draw the lines \( AO, BO \) and \( CO \). By Theorem 8.1, \(|AO| = |BO|\) (since \( O \) lies on the perpendicular bisector of \( AB \)); similarly, \(|BO| = |CO|\). Thus, if we denote \( r = |AO| = |BO| = |CO| \), and let \( \Sigma \) be the circle with center at \( O \) and radius \( r \), then points \( A, B, C \) are on \( \Sigma \).

Corollary 8.6. In any triangle, the three perpendicular bisectors of the sides meet at a point.

Exercise 8.2: Explain why Theorem 8.5 implies this corollary.

8.4. Altitudes meet at a point.

Theorem 8.7. In any triangle \( \triangle ABC \), the three altitudes meet at a point.

Proof. Draw line \( l \) through vertex \( A \), such that \( l \parallel BC \); similarly, draw lines through vertices \( B \) and \( C \) parallel to opposite sides of \( \triangle ABC \). Let \( A', B', C' \) be the intersection points of these lines, as shown in the figure.

Exercise 8.3: (1) Prove that each of triangles \( \triangle A'BC, \triangle ABC', \triangle AB'C \) is congruent to \( \triangle ABC \).

(2) Prove that \( A \) is the midpoint of \( B'C' \), \( B \) is the midpoint of \( A'C' \), and \( C \) is the midpoint of \( A'B' \).

(3) Prove that altitudes of \( \triangle ABC \) are the same as perpendicular bisectors of sides of \( \triangle A'B'C' \).

Since, by Corollary 8.6, perpendicular bisectors of \( \triangle A'B'C' \) meet at a point, we see that altitudes of \( \triangle ABC \) meet at a point.

8.5. Tangent lines. A line that meets a circle in exactly one point is a tangent line to the circle at the point of intersection. Our first problem is to show that there is one and only one tangent line at each point of a circle.

Proposition 8.8. Let \( A \) be a point on the circle \( \Sigma \), and let \( k \) be the line through \( A \) perpendicular to the radius at \( A \). Then \( k \) is tangent to \( \Sigma \).

Proof. There are only three possibilities for \( k \): it either is disjoint from \( \Sigma \), which cannot be, as \( A \) is a common point; or it is tangent to \( \Sigma \) at \( A \); or it meets \( \Sigma \) at another point \( B \). If \( k \) meets \( \Sigma \) at \( B \) then \( OAB \) is a triangle, where \( \angle A \) is a right angle. Since \( OA \) and \( OB \) are both radii, \(|OA| = |OB|\). Hence \( \triangle OAB \) is isosceles. Hence \( m \angle A = m \angle B \). We have constructed a triangle with two right angles, which cannot be; i.e., we have reached a contradiction.

Proposition 8.9. If \( k \) is a line tangent to the circle \( \Sigma \) at the point \( A \), then \( k \) is perpendicular to the radius ending at \( A \).
Proof. We will prove the contrapositive: if \( k \) is a line passing through \( A \), where \( k \) is not perpendicular to the radius, then \( k \) is not tangent to \( \Sigma \).

Draw the line segment \( m \) from \( O \) to \( k \), where \( m \) is perpendicular to \( k \). Let \( B \) be the point of intersection of \( k \) and \( m \). On \( k \), mark off the distance \(|AB|\) from \( B \) to some point \( C \), on the other side of \( B \) from \( A \). Since \( OB \) is perpendicular to \( k \), \( m \angle OBA = m \angle OBC \). By SAS, \( \triangle OBA \cong \triangle OBC \), and so \(|OC| = |OA|\). Thus both \( A \) and \( C \) lie on \( \Sigma \), and \( k \) intersects \( \Sigma \) in two points. Thus, \( k \) is not tangent to \( \Sigma \).

\[ \square \]

**Corollary 8.10.** Let \( A \) be a point on the circle \( \Sigma \). Then there is exactly one line through \( A \) tangent to \( \Sigma \).

**Exercise 8.4:** Prove this Corollary.

### 8.6. Inscribed Circles.

A circle \( \Sigma \) is **inscribed** in \( \triangle ABC \) if all three sides of the triangle are tangent to \( \Sigma \). One can view the inscribed circle as being the largest circle whose interior lies entirely inside the triangle. (Note that it is not quite correct to say that the circle lies entirely inside the triangle, because the triangle and the circle share three points.)

We start the search for the inscribed circle with the question of what it means for the circle to have two tangents which are not parallel.

**Proposition 8.11.** Let \( A \) be a point outside the circle \( \Sigma \), and let \( k_1 \) and \( k_2 \) be tangents to \( \Sigma \) passing through \( A \). Then the line segment \( OA \) bisects the angle between \( k_1 \) and \( k_2 \).

**Proof.** Let \( B_i \) be the point where \( k_i \) is tangent to \( \Sigma \), for \( i = 1, 2 \). Draw the lines \( OB_1 \) and \( OB_2 \). Observe that \(|OB_1| = |OB_2| = r\), and that, since radii are perpendicular to tangents, \( \angle OB_1A = \angle OB_2A = \pi/2 \). By Pythagoras theorem, \(|AB_1| = \sqrt{|AB_1|^2 + r^2} = |AB_2|\).

By SSS, \( \triangle OBA_1 \cong \triangle OBA_2 \). Hence \( m \angle OAB_1 = m \angle OAB_2 \). \( \square \)

From the above, we see that if there is an inscribed circle for \( \triangle ABC \), then its center lies at the point of intersection of the three angle bisectors, and its radius is the distance from this point to the three sides. Hence we have proven the following.

**Corollary 8.12 (Inscribed circles are unique).** Every triangle has at most one inscribed circle.

**Theorem 8.13.** Every triangle has an inscribed circle.

**Proof.**
Let $G$ be the point of intersection of the angle bisectors from $A$ and $B$ in $\triangle ABC$. Let $D$ be the point where the perpendicular from $G$ meets $AB$; let $E$ be the point where the perpendicular from $G$ meets $BC$; and let $F$ be the point where the perpendicular from $G$ meets $AC$.

Observe that, by AAS, $\triangle ADG \cong \triangle AFG$. Similarly, $\triangle BDG \cong \triangle BEG$ and $\triangle CEG \cong \triangle CFG$.

We have shown that the perpendiculars from $G$ to the three sides all have equal length; call this length $r$. Then, by Proposition 8.8, the circle centered at $G$ of radius $r$ is tangent to the three sides of $\triangle ABC$ exactly at the points $D$, $E$ and $F$. □

Corollary 8.14. The three angle bisectors of a triangle meet at a point; this point is the center of the inscribed circle.

Exercise 8.5: Give a proof of this corollary using the above theorem.

Exercise 8.6: Let $A$ and $B$ be points on the circle $\Sigma$. Let $k$ be the line tangent to $\Sigma$ at $A$ and let $m$ be the line tangent to $\Sigma$ at $B$. Prove that if $k$ and $m$ are parallel, then the line segment $AB$ is a diameter of $\Sigma$.

8.7. CENTRAL ANGLES. Let $\Sigma$ be a circle with center $O$, and let $A, B$ be points on $\Sigma$. Then the angle $\angle AOB$ is called central angle. It turns out that the angles in a triangle $ABC$ inscribed in $\Sigma$ are closely related with the corresponding central angles.

Proposition 8.15. Let $\Sigma$ be a circle with center $O$, and let $A, B, C$ be distinct points on $\Sigma$ such that $AC$ is a diameter of $\Sigma$. Then $m \angle ACB = \frac{1}{2} m \angle AOB$.

Proof. Consider the triangle $BOC$. Since $|BO| = |OC|$, this triangle is isosceles. Thus, by Theorem 5.2 (base angles are equal), $\angle OBC = \angle OCB$. Now consider $\angle AOC$. This is an external angle of $\triangle OBC$, so by Exercise 6.4, it is equal to the sum of two other angles: $\angle AOC = \angle OBC + \angle OCB = 2 \angle OCB = 2 \angle ACB$. □

The next step is to generalize it to the case when $AC$ is not necessarily a diameter of $\Sigma$. However, one must be careful when doing this. The following “ theorem” seems a natural generalization — however, it is not correct as stated. We give it here as an example of why it is dangerous to base your proof on things which are “obvious from the figure”.
Theorem 8.16 (INCORRECT). Let $\Sigma$ be a circle with center $O$, and let $A, B, C$ be distinct points on $\Sigma$. Then $m\angle ACB = \frac{1}{2} m\angle AOB$.

“Proof”. Let $D$ be the point on $\Sigma$ such that $CD$ is a diameter (it is easy to show that such a point exists and is unique). Then $m\angle ACB = m\angle ACD + m\angle DCB$. Since $CD$ is a diameter, we can apply Proposition 8.15 to triangles $\triangle ACD, \triangle DCB$ which gives $\angle ACD = \frac{1}{2} \angle AOD, m\angle DCB = \frac{1}{2} m\angle DOB$, so

$$m\angle ACB = \frac{1}{2} (m\angle AOD + m\angle DOB) = \frac{1}{2} m\angle AOB$$

So what is wrong with this theorem and this proof? Here is one problem: if we choose $A, B, C$ so that $\angle ACB > \pi/2$ as shown below, then according to this theorem, $\angle AOB = 2\angle ACB > \pi$. But by Protractor axiom, the measure of any angle is $\leq \pi$. So we get a contradiction which shows that this theorem can not be correct as stated.

Closer look also shows what is the likely origin of this trouble. Namely, looking at this example it seems that the formula $m\angle ACB = \frac{1}{2} m\angle AOB$ would be true if we gave different interpretation of $m\angle AOB$: if instead of measuring the smaller of two angles formed by rays $OA$ and $OB$ (which is the definition we used in Protractor axiom and elsewhere), we measured that of the two angles which contains the point $D$. This also shows the gap in the proof: the proof assumes that $m\angle AOD + m\angle DOB = m\angle AOB$; however, we didn’t explain why it is so. It could be justified by referring to Protractor axiom — but only if the ray $\overrightarrow{OD}$ is inside angle $\angle AOB$. As the two figures above show, this is not always true.

As mentioned above, the statement of the theorem can be corrected. There are several ways of doing so. One possibility is to change the way we measure angles, so instead of saying “for every angle we have its measure”, we would say “for every sector there is a measure”, with a sector being one of two regions of the plane bounded by the angle. Then replacing in Theorem 8.16 $m\angle AOB$ by “measure of the sector bounded by $\angle AOB$ which does not contain point $C$” would give a correct theorem.

This can be done (and, in fact, this is the way it is done in most elementary geometry books), but it would require some work — and it is too late to do so now, as we have already extensively used the notion of angle and Protractor axiom. Therefore, instead we give the following reformulation of Theorem 8.16.

Theorem 8.17. Let $\Sigma$ be a circle with center $O$, and let $A, B, C$ be distinct points on $\Sigma$. Then

$$m\angle AOB = \begin{cases} 2m\angle ACB, & \text{if } m\angle ACB \leq \frac{\pi}{2} \\ 2\pi - 2m\angle ACB, & \text{if } m\angle ACB > \frac{\pi}{2} \end{cases}$$
9. Coordinates

In this section, we show how one can relate this axiomatic approach to Euclidean geometry with the familiar coordinate one, in which we use a coordinate system to describe a point by a pair of real numbers — its $x$ and $y$ coordinates. Please note that this is a relatively new approach to geometry: it was introduced Descartes in 17th century — less than 4 centuries ago (for comparison, Euclid’s *Elements* were written 23 centuries ago). We will discuss advantages and disadvantages of this approach later.

9.1. Coordinate system. A **coordinate system** is an identification $f: P \to \mathbb{R}^2$, where $P$ is the plane (i.e., the set of all point considered in Euclidean geometry) and $\mathbb{R}^2$ is the set of all pairs $(x, y)$ of real numbers. This naturally extends the notion of coordinate system on a line, discussed in Ruler Axiom.

As with a line, there is more than one coordinate system on the plane. In order to define a coordinate system, we need to specify the origin and coordinate axes. Here are the precise definitions.

**Definition 9.1.** A coordinate system on the plane is the following collection of data:

- A point $O$ (called the **origin**).
- Rays $\overrightarrow{OA}$ and $\overrightarrow{OB}$ such that $\overrightarrow{OA} \perp \overrightarrow{OB}$.

The lines $OA$ and $OB$ are usually called *x-axis* and *y-axis* respectively. Please note that the definition of coordinate system asks not just for the lines but for the rays — this is needed to determine the direction on each of the axes.

Now comes the promised result about identifying the set of all points with $\mathbb{R}^2$.

**Theorem 9.1.** Every coordinate system $O, \overrightarrow{OA}, \overrightarrow{OB}$ defines an identification of the set of all points with $\mathbb{R}^2$.

**Proof.** To define an identification, we need:

- Describe a map $f: \{ \text{points} \} \to \mathbb{R}^2$
- Show that conversely, for each $(x, y) \in \mathbb{R}^2$, there is a unique point $P$ corresponding to it (i.e., such that $f(P) = (x, y)$).

To define $f$, note first that by Ruler Axiom, choice of $O$ and a ray $\overrightarrow{OA}$ defines a coordinate system $f_x: \overrightarrow{OA} \to \mathbb{R}$ such that $f_x(O) = 0, f_x(A) > 0$. Similarly, ray $\overrightarrow{OB}$ defines a coordinate system $f_y: \overrightarrow{OB} \to \mathbb{R}$. This allows us to label points on both axes by real numbers.

Now let $P$ a point. Drop perpendiculars $PP_x, PP_y$ from $P$ to $\overrightarrow{OA}$ ($x$-axis) and $\overrightarrow{OB}$ ($y$-axis) (such perpendiculars exist and are unique by Theorem 6.4). So we have two “projections” of $P$ on the axes. Next, define the $x$ and $y$ coordinates $x = f_x(P_x), y = f_y(P_y)$ by using the coordinate systems $f_x$ on the $x$-axis and $f_y$ on the $y$-axis. Thus, we have defined a map which for a given point $P$ gives pair of real numbers $x$ and $y$. We will say that $x, y$ are coordinates of $P$, or that $P$ has coordinates $x, y$. 

\[ \begin{array}{c}
\text{O} \\
\text{P} \\
\text{A} \\
\text{B} \\
\end{array} \]
Conversely, let \( x, y \) be real numbers. To show that there is a unique point \( P \) with coordinates \( x, y \), let \( P_x \) be the point on the \( x \)-axis such that \( f_x(P_x) = x \) (such a point exists and is unique by the Ruler Axiom); similarly, let \( P_y \) be the point on \( y \)-axis such that \( f_y(P_y) = y \). Let \( l \) be the perpendicular to \( x \)-axis through \( P_x \) (exists by Protractor Axiom), and \( m \) the perpendicular to \( y \)-axis through \( P_y \). Let \( P \) be the intersection point of \( l \) and \( m \). Then we claim that \( P \) has coordinates \((x, y)\) we started with, and moreover, \( P \) is the only point that has these coordinates. The proofs of these two statements is left as an easy exercise to the reader. \( \square \)

As usual, we will write \( P = (x, y) \) to say “point \( P \) has coordinates \((x, y)\)”. We will also commonly use word “horizontal” for a line which is parallel to \( x \)-axis and “vertical” for a line which is parallel to \( y \)-axis.

**Exercise 9.1:** Show that any horizontal line is perpendicular to any vertical line.

**Exercise 9.2:** Show that two distinct points \( A, B \) have the same coordinate iff \( \overline{AB} \) is a vertical line.

9.2. **EQUATION OF A LINE.** In this section we will show that any line \( l \) not parallel to \( y \)-axis can be described by an equation \( y = mx + b \). This is not quite easy and requires some preparation. Throughout this section, we assume that we have chosen some coordinate system on the plane.

**Exercise 9.3:** Let \( A = (x_1, y_1), B = (x_2, y_2) \) be distinct points. Prove that \( AB \) is parallel to the \( y \)-axis iff \( x_1 = x_2 \).

**Definition 9.2.** Let \( A = (x_1, y_1), B = (x_2, y_2) \) be points such that \( x_1 \neq x_2 \). Then we define slope of segment \( AB \) by

\[
m(AB) = \frac{y_2 - y_1}{x_2 - x_1}
\]

**Theorem 9.2.** Let \( l \) be a line which is not parallel to the \( y \)-axis, and let \( A, B, A', B' \) be points on \( l \) such that \( A \neq B, A' \neq B' \). Then the slopes of segments \( AB \) and \( A'B' \) are equal: \( m(AB) = m(A'B') \).

**Proof.**

Let \( m \) be the line through \( A \) parallel to \( x \)-axis (exists and is unique by Parallel lines axiom), and \( n \) the line through \( B \) parallel to \( y \)-axis. By Exercise [9.1] \( m \perp n \). Let \( C \) be the intersection point of \( m, n \). Then \( \triangle ABC \) is the right triangle: \( m\angle C = \pi/2 \), and \(|AC| = x_2 - x_1, |BC| = y_2 - y_1 \) where \( A = (x_1, y_1), B = (x_2, y_2) \).

Similarly, let \( m' \) be the line through \( A' \) parallel to \( x \)-axis, and \( n' \) the line through \( B' \) parallel to \( y \)-axis, and let \( C' \) be the intersection point of \( m', n' \). Then \( \triangle A'B'C' \) is the right triangle: \( m\angle C' = \pi/2 \), and \(|A'C'| = x_2' - x_1', |B'C'| = y_2' - y_1' \) where \( A' = (x_1', y_1'), B' = (x_2', y_2') \).
Using Theorem 6.2, we see that \( m\angle A = m\angle A' \), \( m\angle B = m\angle B' \). Thus, \( \triangle ABC \sim \triangle A'B'C' \) by AAA. Thus, by definition of similar triangles, \( \frac{|A'C'|}{|AC|} = \frac{|B'C'|}{|BC|} \). Denoting this ratio by \( k \), we get
\[
\frac{y_2' - y_1'}{x_2' - x_1'} = \frac{y_2 - y_1}{x_2 - x_1}.
\]

\[\square\]

**Exercise 9.4:** This proof actually has the same deficiencies as our (incorrect) proof of the theorem about central angles: it uses some information about relative positions of points on the line \( l \) which is true in the figure shown but was not proved (and, in fact, may be false) in general. Can you identify what information it uses and in which step?

Fortunately, the theorem is still true: even though the proof above has gaps, it can be fixed. Can you do this?

This theorem implies that for a line \( l \) not parallel to \( y \)-axis, we can define its slope \( m(l) \) as the slope of any segment on this line. According to the theorem above, the result doesn’t depend on which segment we used.

Now we are ready to prove the main result about equation of a line.

**Theorem 9.3.** Let \( l \) be a line with slope \( m \) which contains point \( P = (x_0, y_0) \). Then a point \( A = (x, y) \) lies on \( l \) iff \( x, y \) satisfy the equation
\[
y - y_0 = m(x - x_0)
\]

**Proof.** First, we prove that if \( A \in l \) then \( x, y \) satisfy this equation. Indeed, by Theorem 9.2 and the definition of the slope of a line, the slope of \( AP \) must be equal to the slope of \( l \), so
\[
\frac{y - y_0}{x - x_0} = m.
\]

This is equivalent to the equation above.

Conversely, assume that \( x, y \) satisfy \( y - y_0 = m(x - x_0) \). We need to prove that \( A \in l \).

Consider the line going through \( A \) and parallel to \( y \)-axis. Let \( A' = (x', y') \) be the point of intersection of this line with \( l \). Since \( AA' \) is parallel to \( y \)-axis, points \( A \) and \( A' \) have the same \( x \)-coordinate. Thus, \( x = x' \). Next, by previous argument, \( y' - y_0 = m(x' - x_0) = m(x - x_0) \).

Thus, \( y' = m(x - x_0) + y_0 = y \). So \( A = A' \). Since by construction ‘\( A' \in l \), this gives \( A \in l \).

\[\square\]

Of course, writing the equation of a line is only the beginning. We could continue in this vein and develop equations of a circle, develop trigonometry and so on. However, as we do not have time to cover all this (and most of this you have already seen in other courses), we stop here.

9.3. **Advantages and disadvantages of coordinate method.** One of the natural questions people ask after seeing the coordinate method is this: why don’t we just forget axiomatic approach to Euclidean geometry and start by defining the plane to be the set \( \mathbb{R}^2 \), let lines be defined by equations like \( y = mx + b \), and so on? In fact, some mathematicians (for example, French mathematician J. Dieudonne) have suggested this approach to the study of geometry. However, this has some serious drawbacks. For example, consider Corollary 8.14 three angle bisectors in a triangle intersect at a single point. The proof given in these notes (and going back to Euclid) is rather nice and is based essentially on the fact that
there is a unique inscribed circle. However, proving the same theorem using the coordinate approach, by writing equations of the three angle bisectors and then showing that these three equations have a common solution, while not impossible, results in 2 pages of extremely messy computations. So the coordinate approach, while powerful, is not a replacement for a more traditional approach: the best way would to to combine them. By the way, Descartes himself was fully aware of the drawbacks of the coordinate approach and never suggested that it is a is a magical cure-all.

And for the purposes of MAT 200, we certainly want the axiomatic approach: the whole point of this part of the course was to show you logic in action, proving results starting with the axioms and advancing to more and more complicated ones. Axiomatic approach to Euclidean geometry provides a very good example of this.