

Problem 1(25 points) Consider the following matrices and column vectors,

$$A = \begin{bmatrix} 1 & 1 & 2 & 0 \\ 2 & 2 & 0 & 0 \\ 3 & 3 & 4 & 0 \end{bmatrix}, \quad X = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}, \quad B = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}.$$

(a)(15 points) Find necessary and sufficient conditions on the integers b_1, b_2 and b_3 such that there exist integers x_1, x_2, x_3, x_4 solving the linear system $AX = B$. Express your conditions as linear equations and linear congruences in the variables $b_1, b_2,$ and b_3 (and only in these variables).

(b)(10 points) When (b_1, b_2, b_3) equals $(2, -8, 0)$, find the general solution $X \in \mathbb{Z}^4$ of the linear system $AX = B$.

(a) Beginning with the augmented matrix $\tilde{A} = \left[\begin{array}{c|ccc} A & I_{3 \times 3} \\ \hline I_{4 \times 4} & \end{array} \right]$, perform (integer coefficient) elementary row and column operations to find an equivalent matrix $\left[\begin{array}{c|ccc} D & U \\ \hline V & \end{array} \right]$ where D is in "block diagonal" form $D = \left[\begin{array}{ccc|ccc} d_1 & & & & & \\ & \dots & & & & \\ & & d_r & & & \\ \hline & & & & & \\ & & & & & \\ & & & & & \end{array} \right]$.

$$\tilde{A}_1 = \tilde{A} = \left[\begin{array}{cccc|ccc} 1 & 1 & 2 & 0 & 1 & 0 & 0 \\ 2 & 2 & 0 & 0 & 0 & 1 & 0 \\ 3 & 3 & 4 & 0 & 0 & 0 & 1 \\ \hline 1 & 0 & 0 & 0 & & & \\ 0 & 1 & 0 & 0 & & & \\ 0 & 0 & 1 & 0 & & & \\ 0 & 0 & 0 & 1 & & & \end{array} \right]; \quad \begin{matrix} R'_2 = R_2 - 2R_1 \\ R'_3 = R_3 - 3R_1 \end{matrix}, \quad \tilde{A}_2 = \left[\begin{array}{cccc|ccc} 1 & 1 & 2 & 0 & 1 & 0 & 0 \\ 0 & 0 & -4 & 0 & -2 & 1 & 0 \\ 0 & 0 & -2 & 0 & -3 & 0 & 1 \\ \hline 1 & 0 & 0 & 0 & & & \\ 0 & 1 & 0 & 0 & & & \\ 0 & 0 & 1 & 0 & & & \\ 0 & 0 & 0 & 1 & & & \end{array} \right]; \quad \begin{matrix} R'_1 = R_1 + R_3 \\ R'_2 = R_2 - 2R_3 \end{matrix}$$

$$\tilde{A}_3 = \left[\begin{array}{cccc|ccc} 1 & 1 & 0 & 0 & -2 & 0 & 1 \\ 0 & 0 & 0 & 0 & 4 & 1 & -2 \\ 0 & 0 & -2 & 0 & -3 & 0 & 1 \\ \hline 1 & 0 & 0 & 0 & & & \\ 0 & 1 & 0 & 0 & & & \\ 0 & 0 & 1 & 0 & & & \\ 0 & 0 & 0 & 1 & & & \end{array} \right]; \quad \begin{matrix} R'_2 = -R_3 \\ R'_3 = R_2 \end{matrix}, \quad \tilde{A}_4 = \left[\begin{array}{cccc|ccc} 1 & 1 & 0 & 0 & -2 & 0 & 1 \\ 0 & 0 & 2 & 0 & 3 & 0 & -1 \\ 0 & 0 & 0 & 0 & 4 & 1 & -2 \\ \hline 1 & 0 & 0 & 0 & & & \\ 0 & 1 & 0 & 0 & & & \\ 0 & 0 & 1 & 0 & & & \\ 0 & 0 & 0 & 1 & & & \end{array} \right]; \quad C'_2 = C_2 C_1, \quad \tilde{A}_5 = \left[\begin{array}{cccc|ccc} 1 & 0 & 0 & 0 & -2 & 0 & 1 \\ 0 & 0 & 2 & 0 & 3 & 0 & -1 \\ 0 & 0 & 0 & 0 & 4 & 1 & -2 \\ \hline 1 & -1 & 0 & 0 & & & \\ 0 & 1 & 0 & 0 & & & \\ 0 & 0 & 1 & 0 & & & \\ 0 & 0 & 0 & 1 & & & \end{array} \right];$$

$$C'_2 = C_3, \quad C'_3 = C_2, \quad \tilde{A}_6 = \left[\begin{array}{cccc|ccc} 1 & 0 & 0 & 0 & -2 & 0 & 1 \\ 0 & 2 & 0 & 0 & 3 & 0 & -1 \\ 0 & 0 & 0 & 0 & 4 & 1 & -2 \\ \hline 1 & 0 & -1 & 0 & & & \\ 0 & 0 & 1 & 0 & & & \\ 0 & 1 & 0 & 0 & & & \\ 0 & 0 & 0 & 1 & & & \end{array} \right]. \quad \text{So } D = \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 0 & & \\ 0 & 2 & 0 & 0 & & \\ \hline & & & & & \\ & & & & & \end{array} \right], \quad U = \begin{bmatrix} -2 & 0 & 1 \\ 3 & 0 & -1 \\ 4 & 1 & -2 \end{bmatrix}, \quad V = \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Make the change of variables $\tilde{X} = V \hat{X}$, $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{x}_1 \\ \hat{x}_2 \\ \hat{x}_3 \\ \hat{x}_4 \end{bmatrix} = \begin{bmatrix} \hat{x}_1 - \hat{x}_3 \\ \hat{x}_3 \\ \hat{x}_2 \\ \hat{x}_4 \end{bmatrix}$, and (over \mathbb{Z})

Name: _____

Problem 1, continued

$$\tilde{B} = UB, \quad \begin{bmatrix} \tilde{b}_1 \\ \tilde{b}_2 \\ \tilde{b}_3 \end{bmatrix} = \begin{bmatrix} -2 & 0 & 1 \\ 3 & 0 & -1 \\ 4 & 1 & -2 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} -2b_1 + b_3 \\ 3b_1 - b_3 \\ 4b_1 + b_2 - 2b_3 \end{bmatrix}. \quad \text{The original system } A\tilde{X} = B \text{ is equivalent to the new system } D\tilde{X} = \tilde{B}, \text{ i.e.,}$$

$$\begin{cases} 1 \cdot \tilde{x}_1 = \tilde{b}_1 = -2b_1 + b_3 \\ 2\tilde{x}_2 = \tilde{b}_2 = 3b_1 - b_3 \\ 0 = \tilde{b}_3 = 4b_1 + b_2 - 2b_3 \end{cases} \quad \text{So the original system is consistent if and only if the new system is consistent, i.e., if and only if both}$$

$$\begin{aligned} \tilde{b}_2 &= 3b_1 - b_3 \equiv 0 \pmod{2}, \text{ and} \\ \tilde{b}_3 &= 4b_1 + b_2 - 2b_3 = 0. \end{aligned}$$

(b) When $\begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$ equals $\begin{bmatrix} 2 \\ -9 \\ 0 \end{bmatrix}$ then $\begin{bmatrix} \tilde{b}_1 \\ \tilde{b}_2 \\ \tilde{b}_3 \end{bmatrix}$ equals $\begin{bmatrix} -2(2) + (0) \\ 3(2) - (0) \\ 4(2) + (-9) - 2(0) \end{bmatrix} = \begin{bmatrix} -4 \\ 6 \\ 0 \end{bmatrix}$.

Observe that $\tilde{b}_2 \equiv 0 \pmod{2}$ so that the new system is consistent: $\begin{cases} 1\tilde{x}_1 = \tilde{b}_1 = -4 \\ 2\tilde{x}_2 = \tilde{b}_2 = 6 \\ 0 = \tilde{b}_3 = 0 \end{cases}$

The general solution of the new system is $\begin{bmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \tilde{x}_3 \\ \tilde{x}_4 \end{bmatrix} = \begin{bmatrix} -4 \\ 3 \\ t_1 \\ t_2 \end{bmatrix}$, where t_1 and t_2 are arbitrary integers.

Thus the general solution of the original system is given by $\tilde{X} = U\tilde{X}$,

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} \tilde{x}_1 - \tilde{x}_3 \\ \tilde{x}_3 \\ \tilde{x}_2 \\ \tilde{x}_4 \end{bmatrix}, \text{ i.e., } \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -4 - t_1 \\ t_1 \\ 3 \\ t_2 \end{bmatrix}, \text{ where } t_1 \text{ and } t_2 \text{ are arbitrary integers.}$$

Name: _____

Problem 2: _____ /15

Problem 2 (15 points) Consider the following integer, binary quadratic form

$$f(x, y) = 7x^2 - 4xy + y^2.$$

Find a 2×2 , integer-valued matrix with determinant $+1$,

$$V = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix}$$

such that after the linear change of variables,

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \begin{bmatrix} \tilde{x} \\ \tilde{y} \end{bmatrix} = \begin{bmatrix} \alpha\tilde{x} + \beta\tilde{y} \\ \gamma\tilde{x} + \delta\tilde{y} \end{bmatrix},$$

the new binary quadratic form

$$g(\tilde{x}, \tilde{y}) = f(x, y) = a\tilde{x}^2 + b\tilde{x}\tilde{y} + c\tilde{y}^2$$

is in reduced form, i.e., $|a| \leq |c|$ and either $-|a| < b \leq |a|$ if $|a| < |c|$ or $0 \leq b \leq |a|$ if $|a|$ equals $|c|$.
Also give the binary quadratic form $g(\tilde{x}, \tilde{y})$.

Step 1. Denote $f(x, y)$ by $f_1(x_1, y_1) = a_1x_1^2 + b_1x_1y_1 + c_1y_1^2 = 7x_1^2 - 4x_1y_1 + 1y_1^2$. Since we do not have $|a_1| \leq |c_1|$, i.e., $7 \not\leq 1$, we perform the admissible linear change of variables, $(x_1, y_1) = (y_2, -x_2)$. This gives an equivalent integer, binary quadratic form,
 $f_2(x_2, y_2) = f_1(x_1, y_1) = 7(y_2)^2 - 4(y_2)(-x_2) + 1(-x_2)^2 = \underline{1x_2^2 + 4x_2y_2 + 7y_2^2} = a_2x_2^2 + b_2x_2y_2 + c_2y_2^2$.

Step 2. For the new form f_2 , $|a_2| < |c_2|$ does hold, but $-|a_2| < b_2 \leq |a_2|$ does not hold, $4 \not\leq 1$. Thus apply the division algorithm to write $b_2 = q(2|a_2|) + r$, $-|a_2| < r \leq |a_2|$. Perform the admissible linear change of variables, $4 = 2 \cdot (2) + 0$, $(x_2, y_2) = (x_3 - 2y_3, y_3) = (x_3 - 2y_3, y_3)$. This gives an equivalent form,
 $f_3(x_3, y_3) = f_2(x_2, y_2) = 1(x_3 - 2y_3)^2 + 4(x_3 - 2y_3)y_3 + 7y_3^2 = \underline{1x_3^2 + 0x_3y_3 + 3y_3^2} = a_3x_3^2 + b_3x_3y_3 + c_3y_3^2$.
This form is reduced: $|a_3| < |c_3|$ and $-|a_3| < b_3 \leq |a_3|$. Thus we set $(\tilde{x}, \tilde{y}) = (x_3, y_3)$
 $1 < 3$ $-1 < 0 \leq 1$

with admissible change of variables

$(x, y) = (\tilde{y}, -\tilde{x} + 2\tilde{y})$, i.e.

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} \tilde{x} \\ \tilde{y} \end{bmatrix}$$

giving the equivalent, reduced form

$$g(\tilde{x}, \tilde{y}) = 1\tilde{x}^2 + 0\tilde{x}\tilde{y} + 3\tilde{y}^2$$

Problem 3 (30 points) Consider the integer, binary quadratic forms

$$f(x, y) = ax^2 + bxy + cy^2$$

which are positive definite and which have discriminant $b^2 - 4ac$ equal to -12 .

(a) (10 points) Find all such forms $f(x, y)$ which are reduced. In particular, give the class number $H(-12)$.

(b) (20 points) For all odd primes p different from 3, find a necessary and sufficient condition that p is properly represented by a quadratic form f as above (with discriminant equal to -12). Write your condition in terms of p being congruent to a list of residues modulo a fixed integer (using the Chinese Remainder Theorem if necessary to combine congruences modulo relatively prime integers).

(a). First of all, $b^2 \equiv -12 \equiv 0 \pmod{4}$ so that b is even. Also, if a is even, then $-4ac \equiv 0 \pmod{8}$ so that $b^2 \equiv -12 \equiv 4 \pmod{8} \Rightarrow b \equiv 2 \pmod{4}$.

If $f(x, y)$ is reduced then $12 = 4ac - b^2 \geq 4ac - a^2 \geq 4aa - a^2 = 3a^2$
(since $|b| \leq |a|$) (since $0 < a \leq c$)

So $a^2 \leq 4$ and $0 < a \Rightarrow a$ equals 1 or 2.

Case 1. $a=1$. Since $-a < b \leq a$ gives $-1 < b \leq 1$ and since b is even, b equals 0.

Thus $12 = 4ac - b^2 = 4(1)c - (0)^2 = 4c$. Thus c equals 3. So if a equals 1, then $f(x, y) = 1 \cdot x^2 + 0xy + 3y^2$.

Case 2. $a=2$. Since a is even, we have $b \equiv 2 \pmod{4}$. Also $-a < b \leq a$, i.e. $-2 < b \leq 2$.

Thus b equals 2. So $12 = 4ac - b^2 = 4(2)c - (2)^2 = 8c - 4$. And then c equals 2. So if a equals 2 then $f(x, y) = 2x^2 + 2xy + 2y^2 = 2(x^2 + xy + y^2)$.

So the reduced, positive definite forms of discriminant -12 are

$f_1(x, y) = x^2 + 3y^2$ and $f_2(x, y) = 2(x^2 + xy + y^2)$. Note $f_1(1, 0) = 1$, but always $f_2(x, y)$ is even. So these are inequivalent. Therefore the class number is $H(-12) = 2$.

(over 2)

Name: _____

Problem 3, continued

(b) By one of our theorems, for an odd prime p and a discriminant d which is a square modulo 4, there exists an integer, binary quadratic form with discriminant d representing p if and only if d is a square modulo p . (N.B. Since p is positive and $d = -12$ is negative, such a form is necessarily positive definite.)

Since $p \neq 2$ and $p \neq 3$, -12 is not divisible by p , i.e., $-12 \not\equiv 0 \pmod{p}$.

Therefore p is represented if and only if $\left(\frac{-12}{p}\right)$ equals $+1$.

Since $-12 = -1 \cdot 2^2 \cdot 3$, we have $\left(\frac{-12}{p}\right) = \left(\frac{-1}{p}\right) \left(\frac{2^2}{p}\right) \left(\frac{3}{p}\right) = \left(\frac{-1}{p}\right) (+1) \left(\frac{3}{p}\right)$.

By quadratic reciprocity, $\left(\frac{3}{p}\right) \left(\frac{p}{3}\right) = (-1)^{\frac{3-1}{2} \cdot \frac{p-1}{2}} = (-1)^{1 \cdot \frac{p-1}{2}} = \left(\frac{-1}{p}\right)$.

Hence $\left(\frac{3}{p}\right)$ equals $\left(\frac{-1}{p}\right) \left(\frac{p}{3}\right)$. Therefore we have $\left(\frac{-12}{p}\right) = \left(\frac{-1}{p}\right) \left(\frac{3}{p}\right) = \left(\frac{-1}{p}\right) \left(\frac{-1}{p}\right) \left(\frac{p}{3}\right) = (+1) \cdot \left(\frac{p}{3}\right)$.

And $\left(\frac{p}{3}\right) = \begin{cases} +1, & p \equiv +1 \pmod{3} \\ -1, & p \equiv -1 \pmod{3} \end{cases}$.

Therefore, for an odd prime $p \neq 3$, p is represented by a quadratic form f with discriminant -12 if and only if $\boxed{p \equiv +1 \pmod{3}}$.

(N.B. Obviously an odd number cannot be represented by $f_2(x,y)$.

Therefore an odd prime $p \neq 3$ which is represented by a quadratic form f with discriminant -12 is represented by $f_1(x,y) = x^2 + 3y^2$.)

Problem 4(30 points) Consider the following integer, ternary quadratic form

$$f(x, y, z) = -11x^2 + y^2 + yz + 2z^2.$$

(a)(20 points) Find an invertible, 3×3 matrix with rational entries,

$$V = \begin{bmatrix} c_{1,1} & c_{1,2} & c_{1,3} \\ 0 & c_{2,2} & c_{2,3} \\ 0 & 0 & c_{3,3} \end{bmatrix}$$

with column vectors $\vec{w}_1, \vec{w}_2, \vec{w}_3$, such that after the linear change of variables,

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} c_{1,1} & c_{1,2} & c_{1,3} \\ 0 & c_{2,2} & c_{2,3} \\ 0 & 0 & c_{3,3} \end{bmatrix} \begin{bmatrix} \tilde{x} \\ \tilde{y} \\ \tilde{z} \end{bmatrix} = \tilde{x}\vec{w}_1 + \tilde{y}\vec{w}_2 + \tilde{z}\vec{w}_3,$$

the new binary quadratic form $g(\tilde{x}, \tilde{y}, \tilde{z})$ is in "Legendre diagonal form", i.e.,

$$g(\tilde{x}, \tilde{y}, \tilde{z}) = f(x, y, z) = q(a\tilde{x}^2 + b\tilde{y}^2 + c\tilde{z}^2)$$

for a nonzero rational number q and for integers a, b, c such that abc is square-free. Also give the binary quadratic form $g(\tilde{x}, \tilde{y}, \tilde{z})$.

(b)(10 points) Using Legendre's theorem, or otherwise, determine whether or not $g(\tilde{x}, \tilde{y}, \tilde{z})$ has a nontrivial rational solution $(\tilde{x}, \tilde{y}, \tilde{z}) \neq (0, 0, 0)$.

Bonus problem.(10 bonus points) **Please only attempt this if you have already solved the rest of the exam.** Find integer coefficient, homogeneous, quadratic polynomials $\tilde{x}(u, v), \tilde{y}(u, v), \tilde{z}(u, v)$ of integer variables u and v such that $(\tilde{x}(u, v), \tilde{y}(u, v), \tilde{z}(u, v))$ is a solution of $g(\tilde{x}, \tilde{y}, \tilde{z})$ for every choice of $(u, v) \in \mathbb{Z}^2$ and such that every rational solution of g is a rational multiple of $(\tilde{x}(u, v), \tilde{y}(u, v), \tilde{z}(u, v))$ for some choice of integers u and v (not necessarily unique).

(a) First of all, $2f(x, y, z) = -22x^2 + 2y^2 + 2yz + 4z^2$ is $\mathbf{X}^t \mathbf{Q} \mathbf{X} = \mathbf{X} \cdot (\mathbf{Q} \mathbf{X})$ where $\mathbf{X} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = x\vec{v}_1 + y\vec{v}_2 + z\vec{v}_3 = x \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ and where \mathbf{Q} is the symmetric matrix $\begin{bmatrix} -22 & 0 & 0 \\ 0 & 2 & 1 \\ 0 & 1 & 4 \end{bmatrix}$.

Perform Gram-Schmidt, to find a new basis $\vec{w}_1 = \begin{bmatrix} c_{11} \\ 0 \\ 0 \end{bmatrix}, \vec{w}_2 = \begin{bmatrix} c_{12} \\ c_{22} \\ 0 \end{bmatrix}, \vec{w}_3 = \begin{bmatrix} c_{13} \\ c_{23} \\ c_{33} \end{bmatrix}$ with $\vec{w}_i \cdot (\mathbf{Q} \vec{w}_j) = 0$

Step 1. $\vec{w}_1 = \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$. $\mathbf{Q} \vec{w}_1 = \begin{bmatrix} -22 \\ 0 \\ 0 \end{bmatrix}, \vec{w}_1 \cdot (\mathbf{Q} \vec{w}_1) = -22$.

Step 2. $\vec{v}_2 \cdot \mathbf{Q} \vec{w}_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} -22 \\ 0 \\ 0 \end{bmatrix} = 0$. So $\vec{w}_2 = \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$. $\mathbf{Q} \vec{w}_2 = \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix}, \vec{w}_2 \cdot (\mathbf{Q} \vec{w}_2) = 2$.

Step 3. $\vec{v}_3 \cdot \mathbf{Q} \vec{w}_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} -22 \\ 0 \\ 0 \end{bmatrix} = 0$ and $\vec{v}_3 \cdot \mathbf{Q} \vec{w}_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} = 1$. So $\vec{w}_3 = 2(\vec{v}_3 - \frac{1}{2}\vec{w}_2) = 2\vec{v}_3 - \vec{w}_2 = \begin{bmatrix} 0 \\ -1 \\ 2 \end{bmatrix}$ (over 2).

$$Q \cdot \vec{w}_3 = \begin{bmatrix} 0 \\ 0 \\ 7 \end{bmatrix} \text{ (Bond, James Bond :)}, \quad \vec{w}_3 \cdot Q \vec{w}_3 = \begin{bmatrix} 0 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 7 \end{bmatrix} = \underline{\underline{14}}.$$

So with respect to the change of basis matrix $V = [\vec{w}_1; \vec{w}_2; \vec{w}_3] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 2 \end{bmatrix}$,

Name: _____

Problem 4, continued

and the change of variables $\vec{x} = Q \vec{\tilde{x}}$, i.e. $\vec{x} = \tilde{x} \vec{w}_1 + \tilde{y} \vec{w}_2 + \tilde{z} \vec{w}_3$,

$2g(\tilde{x}, \tilde{y}, \tilde{z}) = 2f(x, y, z)$ equals $\underline{\underline{-22}} \tilde{x}^2 + \underline{\underline{2}} \tilde{y}^2 + \underline{\underline{14}} \tilde{z}^2$, i.e.,

$$g(\tilde{x}, \tilde{y}, \tilde{z}) = -11 \tilde{x}^2 + 1 \tilde{y}^2 + 7 \tilde{z}^2.$$

(b) Since $(a, b, c) = (-11, 1, 7)$, $(-bc, -ac, -ab)$ equals $(-7, 77, 11)$.

Notice that at least one of these is positive. Also,

$$\begin{aligned} -bc \pmod{|a|} & \text{ is } -7 \equiv 4 = 2^2 \pmod{11}, \\ -ac \pmod{|b|} & \text{ is } 77 \equiv 0 = 0^2 \pmod{1}, \\ -ab \pmod{|c|} & \text{ is } 11 \equiv 4 = 2^2 \pmod{7}. \end{aligned}$$

Thus, by Legendre's theorem, there does exist a nontrivial zero.

In fact, it is not too hard to find one:

$$\begin{bmatrix} \tilde{x} \\ \tilde{y} \\ \tilde{z} \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}.$$

(Bonus) There is no ^{nontrivial} solution with $\tilde{x} = 0$, since -7 is not a square.

So, up to scaling, assume \tilde{x} equals 1. Then write $(\tilde{x}, \tilde{y}, \tilde{z}) = (1, 2+t, 1+tm)$ for $t, m \in \mathbb{Q}$ (note that if $t=0$ then, up to a sign change, $\tilde{z} = 1$ so that $tm=0$, i.e. $m \neq \infty$).

Substituting into $g(\tilde{x}, \tilde{y}, \tilde{z})$ gives $-11 + 1(4 + 4t + t^2) + 7(1 + 2tm + t^2 m^2) = t[2(2+7m) + t(1+7m^2)]$. So the solutions $\neq (1, 2, 1), (1, 2, -1)$ wr $\tilde{x} = 1$ are

$$t = \frac{-2(2+7m)}{1+7m^2} \rightarrow (\tilde{x}, \tilde{y}, \tilde{z}) = \left(1, \frac{2(-1-7m+7m^2)}{1+7m^2}, \frac{1-4m-7m^2}{1+7m^2} \right).$$

Scale through by $1+7m^2$ so that $(\tilde{x}, \tilde{y}, \tilde{z}) \sim \overset{\text{proport.}}{(1+7m^2, 2(-1-7m+7m^2), 1-4m-7m^2)}$.

Finally set $m = \frac{v}{u}$ and scale by u^2 to get

$$(\tilde{x}, \tilde{y}, \tilde{z}) \sim \overset{\text{proport.}}{\left(u^2 + 7v^2, 2(-u^2 - 7uv + 7v^2), u^2 - 4uv - 7v^2 \right)}.$$

Notice this is proportional to $(1, 2, -1)$ when $(u, v) = (0, 1)$, it is proportional to $(1, -2, 1)$ when $(u, v) = (1, 0)$, and to $(1, 2, 1)$ when $(u, v) = (7, -2)$.

So this "parameterization" does account for all rational solutions.