

# Conformal Geometry Applied in Computer Science

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Computational and Conformal Geometry

# Collaborators

The work is collaborated with the

## Mathematicians

Shing-Tung Yau, Feng Luo, Zeng-Xue He

## Computer Scientists

Arie Kaufman, Hong Qin, Dimitris Samaras, Klaus Mueller, Joe Mitchell, Esther Arkin, Jie Gao

## Artist

Lance Cong

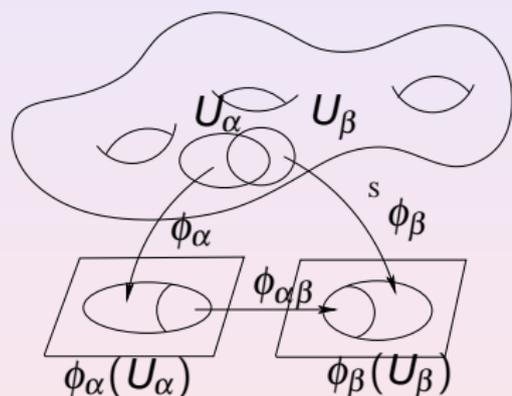
and many faculty members in computer science department in Stony Brook University.

The work is implemented by many students in the *Center of Visual Computing*. Especially, Miao Jin, Junho Kim, Xiaotian Yin, Wei Zeng and Xin Li.

# Conformal Structure

## Definition (Conformal Structure)

An atlas is conformal, if all its transition maps are conformal (biholomorphic). A conformal structure is the maximal conformal atlas. A topological surface with an conformal structure is called a **Riemann Surface**.



# Isothermal Coordinates

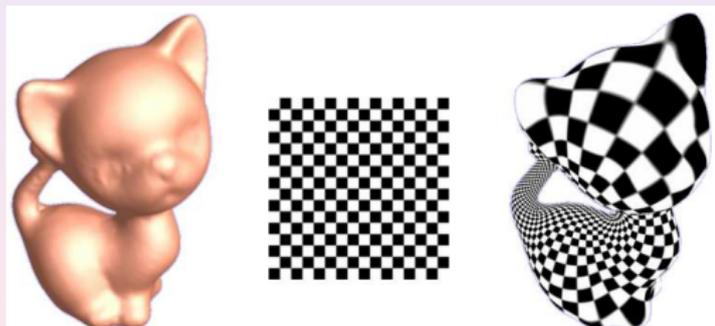
Relation between conformal structure and Riemannian metric

## Isothermal Coordinates

A surface  $\Sigma$  with a Riemannian metric  $\mathbf{g}$ , a local coordinate system  $(u, v)$  is an isothermal coordinate system, if

$$\mathbf{g} = e^{2u}(du^2 + dv^2).$$

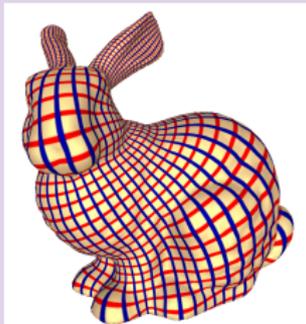
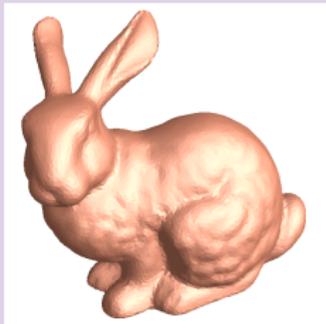
The atlas formed by isothermal coordinate systems is a conformal atlas.



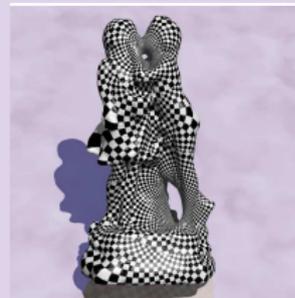
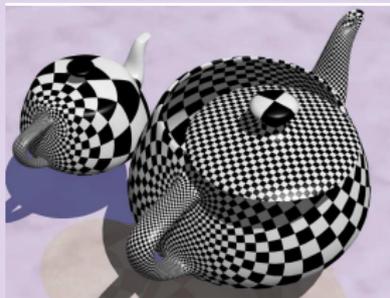
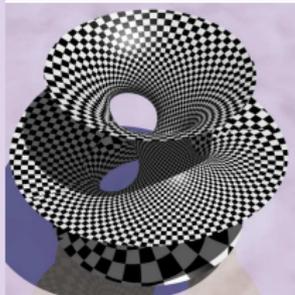
# Riemann Surface

All metric surfaces are Riemann surfaces.

## Conformal Structure



# Conformal Structure



## Heat Flow

Suppose the temperature field on the surface is  $T(u, v, t)$ , the surface is with a Riemannian metric  $\mathbf{g}$ , then the temperature will evolve according to the heat flow:

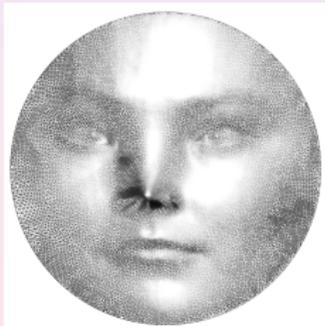
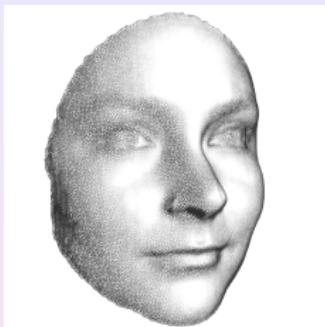
$$\frac{dT(u, v, t)}{dt} = \Delta_{\mathbf{g}} T(u, v, t),$$

at the steady state

$$\Delta_{\mathbf{g}} T(u, v, \infty) \equiv 0,$$

which is called a **harmonic** function.

# Heat Flow Acting on Linear Maps

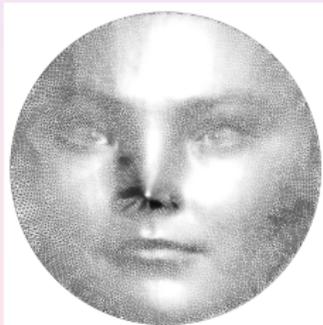
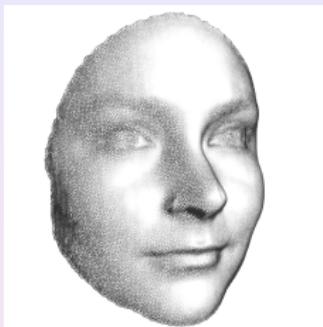


Linear Harmonic Maps

Heat flow acting on the maps

$$\frac{d\phi(u, v, t)}{dt} = \Delta\phi(u, v, t).$$

# Heat Flow Acting on Linear Maps



## Linear Harmonic Maps

Heat flow acting on the maps

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# Heat Flow Acting on nonlinear Maps



Non-linear Harmonic Maps

Heat flow acting on the maps

$$\frac{d\phi(u,v,t)}{dt} = \Delta\phi(u,v,t) - (\Delta\phi(u,v,t))^\perp$$

# Heat Flow Acting on nonlinear Maps

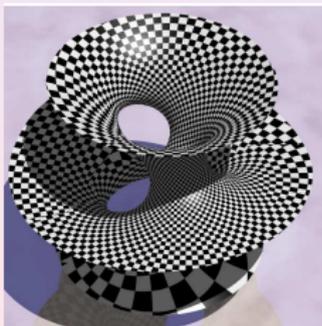
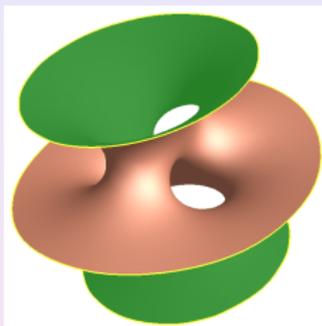


## Non-linear Harmonic Maps

Heat flow acting on the maps

$$\frac{d\phi(u,v,t)}{dt} = \Delta\phi(u,v,t) - (\Delta\phi(u,v,t))^\perp$$

# Heat Flow Acting on Vector Fields (Differential Forms)

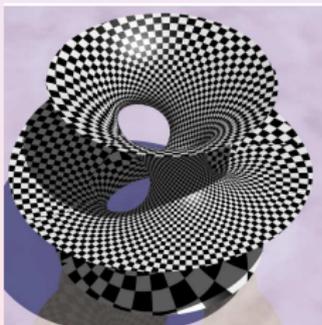
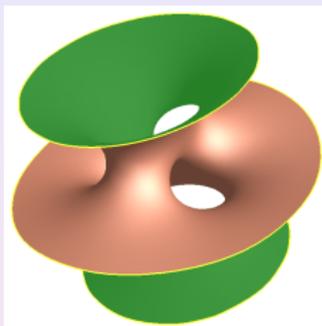


Holomorphic 1-forms

Heat flow acting on 1-forms, the heat flow is

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# Heat Flow Acting on Vector Fields (Differential Forms)

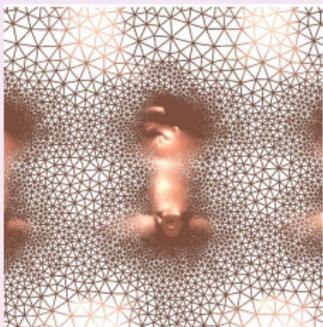


## Holomorphic 1-forms

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# Heat Flow Acting on Metrics

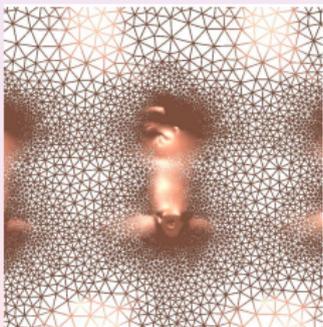


## Euclidean Ricci Flow

Heat flow acting on metrics, the curvature satisfies the heat flow

$$\frac{dK(u, v, t)}{dt} = \Delta_{g(t)} K(u, v, t).$$

# Heat Flow Acting on Metrics

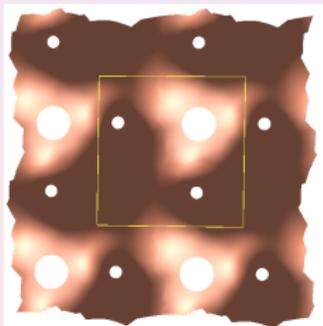
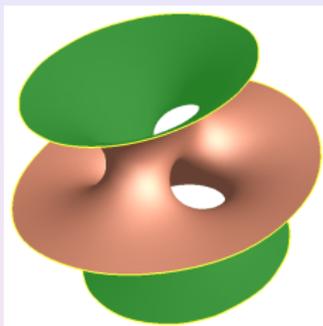


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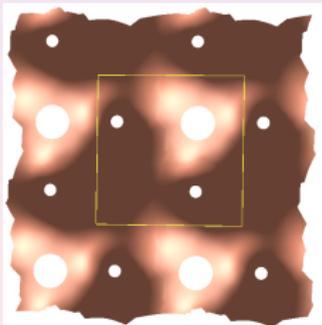
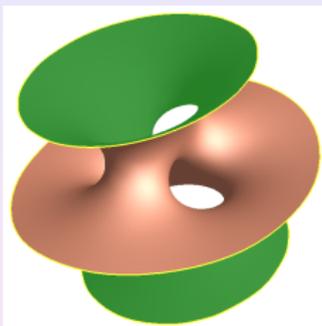


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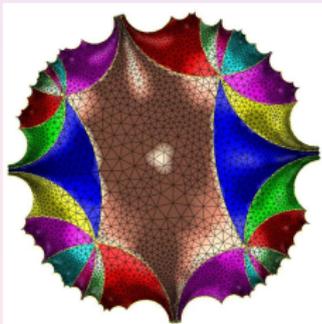
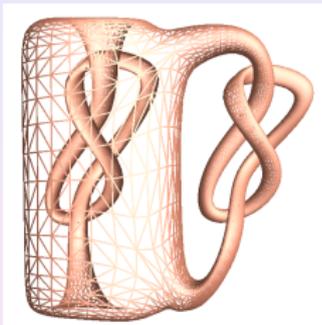


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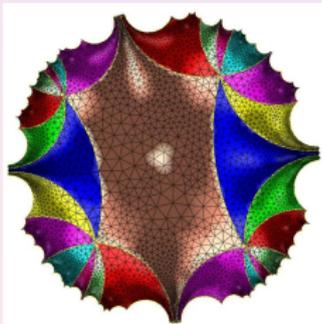
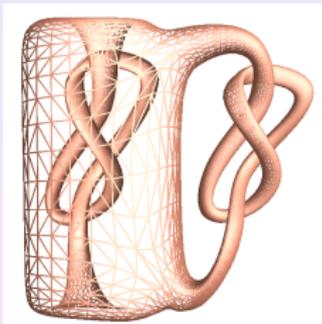


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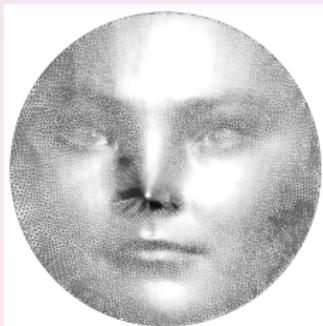
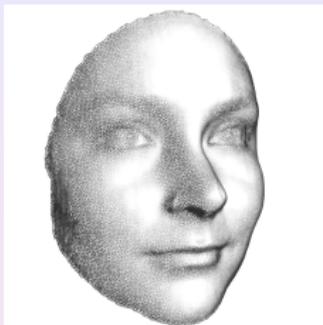


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# Heat Flow Acting on Linear Maps



## Linear Harmonic Maps

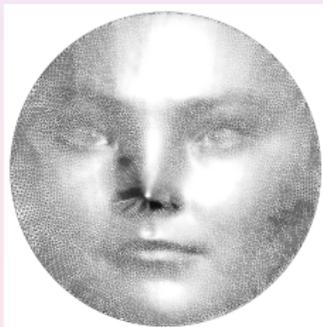
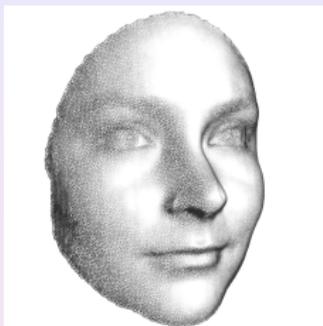
Heat flow acting on the maps

$$\frac{d\phi(u, v, t)}{dt} = \Delta\phi(u, v, t).$$

## Theorem (Rado's theorem)

Assume  $\Omega \subset \mathbb{R}^2$  is a convex domain with smooth boundary  $\partial\Omega$ . Given any homeomorphism  $\phi : S^1 \rightarrow \partial\Omega$ , there exists a unique harmonic map  $u : D \rightarrow \Omega$ , such that  $u = \phi$  on  $\partial D = S^1$  and  $u$  is a diffeomorphism.

# Heat Flow Acting on Linear Maps



## Linear Harmonic Maps

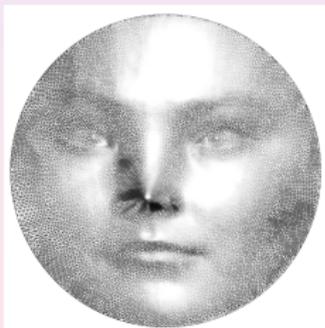
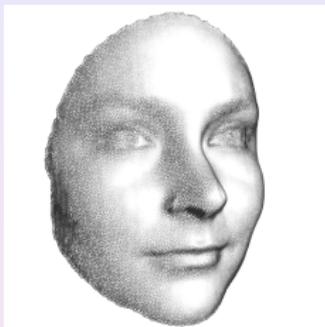
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# Heat Flow Acting on Linear Maps



## Finite Element Method

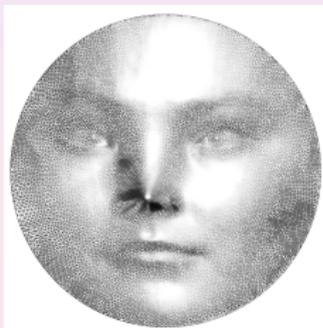
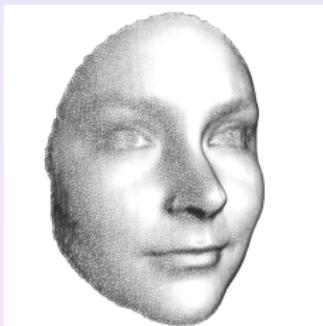
Given a mesh  $\Sigma$ , for an edge  $e_{ij}$  connecting vertices  $v_i$  and  $v_j$ , suppose two angles against  $e$  are  $\alpha, \beta$ , then define *edge weight* as

$$w_{ij} = \frac{1}{2}(\cot \alpha + \cot \beta)$$

suppose a map  $\phi : \Sigma \rightarrow \mathbb{R}^2$ , then the discrete energy is

$$E(\phi) = \sum_{e_{ij}} w_{ij} |\phi(v_i) - \phi(v_j)|^2.$$

# Heat Flow Acting on Linear Maps



## Finite Element Method

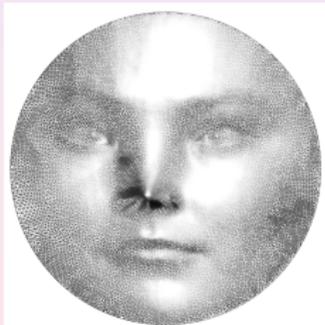
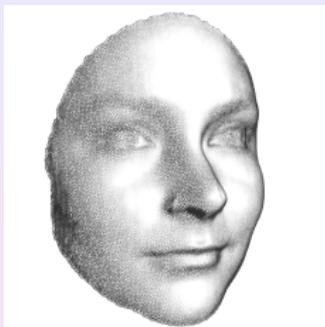
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# Heat Flow Acting on Linear Maps



## Finite Element Method

Discrete Laplace-Beltrami operator

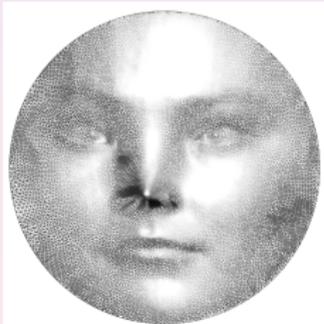
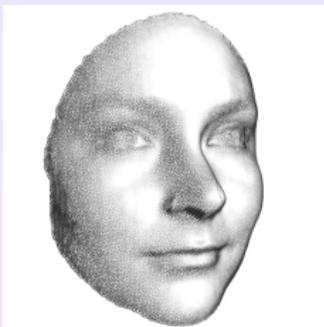
$$\Delta\phi(v_i) = \sum_{e_{ij}} w_{ij}(\phi(v_i) - \phi(v_j)),$$

Heat flow

$$\phi(v_i) - = \Delta\phi(v_i)\varepsilon,$$

where  $\varepsilon$  is a small constant.

# Heat Flow Acting on Linear Maps



## Finite Element Method

Discrete Laplace-Beltrami operator

$$\Delta\phi(v_i) = \sum_{e_{ij}} w_{ij}(\phi(v_i) - \phi(v_j)),$$

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# Spherical Conformal Maps



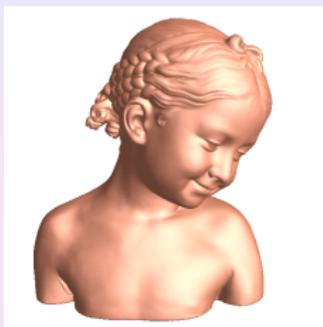
## Non-linear Harmonic Maps

Heat flow acting on the maps

$$\frac{d\phi(u,v,t)}{dt} = \Delta\phi(u,v,t) - (\Delta\phi(u,v,t))^\perp$$

## Theorem (Heat Flow for Topological Sphere)

*The heat flow of a map from a closed genus zero surface to the unit sphere converges to a conformal map under normalization constraints. The conformal map is a diffeomorphism.*



## Non-linear Harmonic Maps

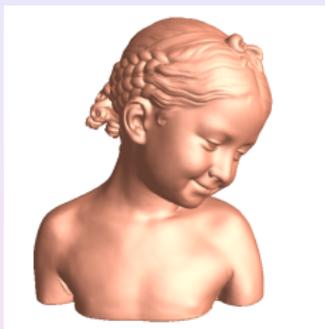
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# Spherical Conformal Maps



## Discrete Approximation

Heat flow acting on the maps

$$\phi(v_i)^- = (\Delta\phi(v_i) - \Delta\phi(v_i)^\perp)\varepsilon$$

where  $\Delta\phi(v_i)^\perp$  is defined as

$$\langle \Delta\phi(v_i), \phi(v_i) \rangle \phi(v_i).$$

# Spherical Conformal Maps



## Discrete Approximation

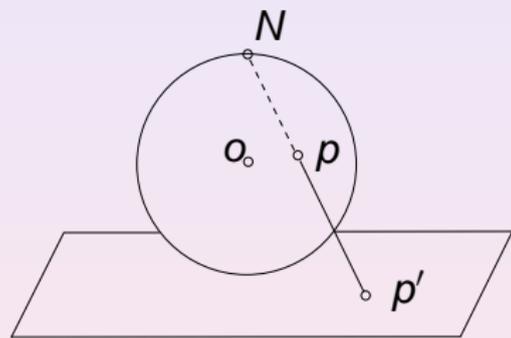
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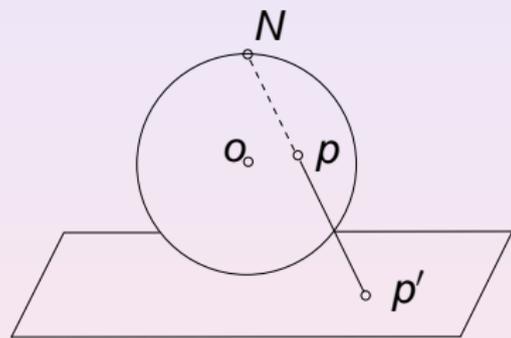


## Stereo graphic projection

A conformal map from the unit sphere  $p(x, y, z)$  to the complex plane

$$p' = \frac{2}{2-z} p,$$

# Spherical Conformal Maps



## Stereo graphic projection

A conformal map from the unit sphere  $p(x, y, z)$  to the complex plane

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## Möbius Transform

A Möbius transform on the complex plane  $\phi : \mathbb{C} \rightarrow \mathbb{C}$  is

$$\phi(z) = \frac{az + b}{cz + d}, ad - bc = 1,$$

where  $a, b, c, d \in \mathbb{C}$

## Theorem (Conformal Automorphism Group)

*The conformal maps from a unit sphere to itself (or the complex plane) differ by a Möbius map.*



## Normalization

In order to remove the Möbius ambiguity, spherical harmonic map in normalized

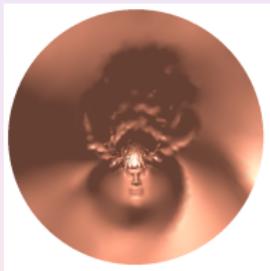
- 1 Compute the mass center of the image,

$$\mathbf{c} = \sum_{v_i} \phi(v_i),$$

- 2 Normalize

$$\phi(v_i) = \frac{\phi(v_i) - \mathbf{c}}{|\phi(v_i) - \mathbf{c}|}$$

# Riemann Mapping Theorem



## Topological Disk Conformal Mapping

- 1 Double cover
- 2 Conformally map the doubled surface to the unit sphere
- 3 Use the sphere Möbius transformation to make the mapping symmetric.
- 4 Use stereographic projection to map each hemisphere to the unit disk.

# Riemann Mapping Theorem



## Möbius Transformation

A Möbius transformation from the unit disk to itself is a conformal map

$$\phi(z) = e^{i\theta} \frac{z - z_0}{1 - \bar{z}_0 z}$$

## Theorem (Riemann Mapping)

*Any metric topological disk can be conformally mapped to the unit disk, the mapping is unique up to a Möbius transformation.*

# Holomorphic 1-forms

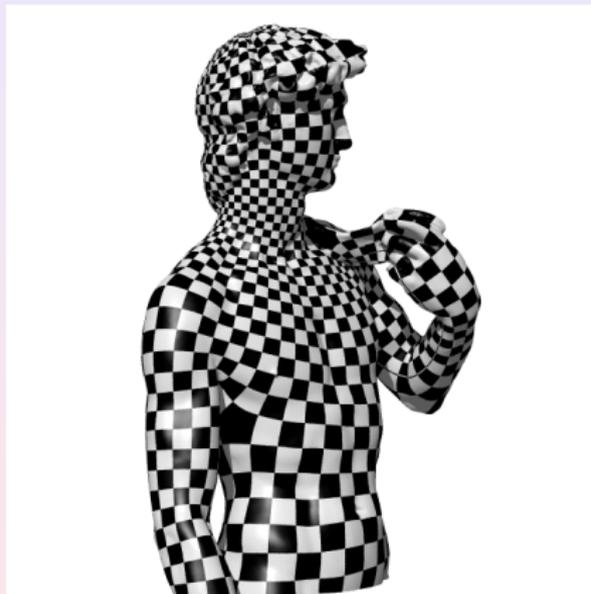
## Definition (Holomorphic 1-form)

Suppose  $\Sigma$  is a Riemann surface,  $\{z_\alpha\}$  is a local complex parameter, a holomorphic 1-form  $\omega$  has a local representation as

$$\omega = f(z_\alpha) dz_\alpha,$$

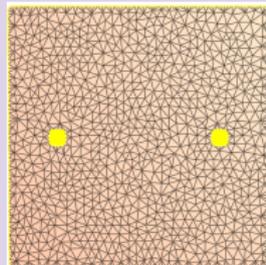
where  $f(z_\alpha)$  is a holomorphic function.

Locally,  $\omega$  is the derivative of a holomorphic function. Globally, it is not.



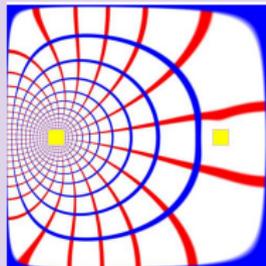
# Holomorphic 1-forms

Original Surface



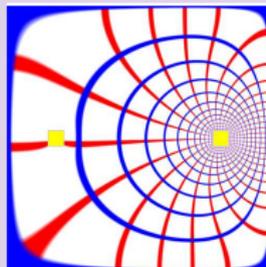
# Holomorphic 1-forms

One basis holomorphic 1-form



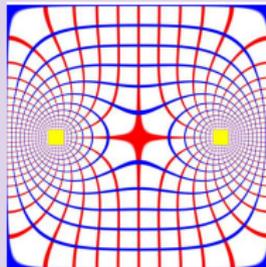
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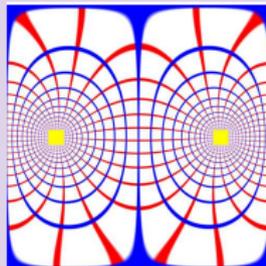
# Holomorphic 1-forms

Summation of  $\omega_1$  and  $\omega_2$



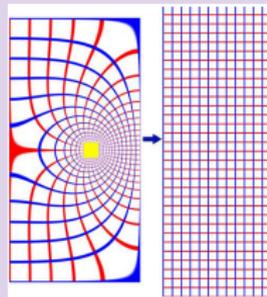
# Holomorphic 1-forms

Difference between  $\omega_1$  and  $\omega_2$



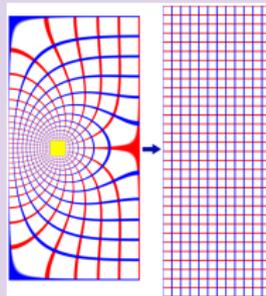
# Holomorphic 1-forms

Holomorphic 1-form induces a conformal parameterization.



# Holomorphic 1-forms

Holomorphic 1-form induces a conformal parameterization.



# Holomorphic 1-forms

## Theorem (Holomorphic 1-forms)

*All holomorphic 1-forms form a linear space  $\Omega(\Sigma)$  which is isomorphic to the first cohomology group  $H^1(\Sigma, \mathbb{R})$ .*



# Holomorphic 1-forms

Holomorphic 1-form  $\omega$  can be treated as two real 1-forms

$$\omega = (\omega_0, \omega_1).$$

Furthermore, we can treat each 1-form as a vector field, such that

- 1  $\operatorname{curl} \omega_0 \equiv 0$
- 2  $\operatorname{div} \omega_0 \equiv 0$
- 3  $\omega_1 = \mathbf{n} \times \omega_0$ , where  $\mathbf{n}$  is the normal field.



# Holomorphic 1-forms

**Intuition** Hodge star operator rotates a vector field about the normal a right angle.

## Definition (Hodge Star)

Hodge star operator is defined in the following:

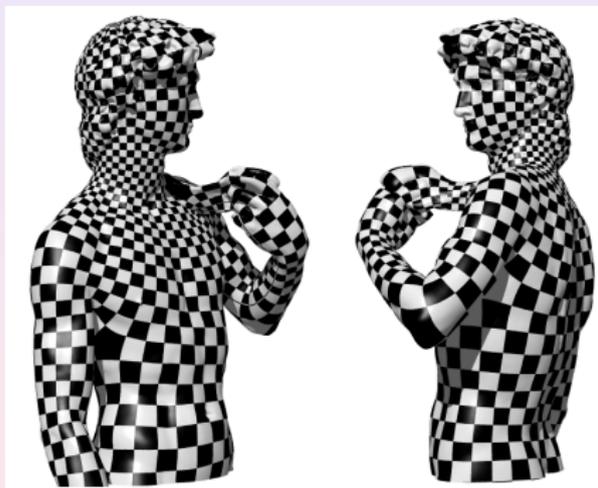
$$*dx = dy, *dy = -dx,$$

## Definition (harmonic 1-form)

Suppose  $\Sigma$  is a Riemann surface,  $\omega$  is differential 1-form, locally  $\omega$  is the derivative of a harmonic function. Symbolically,

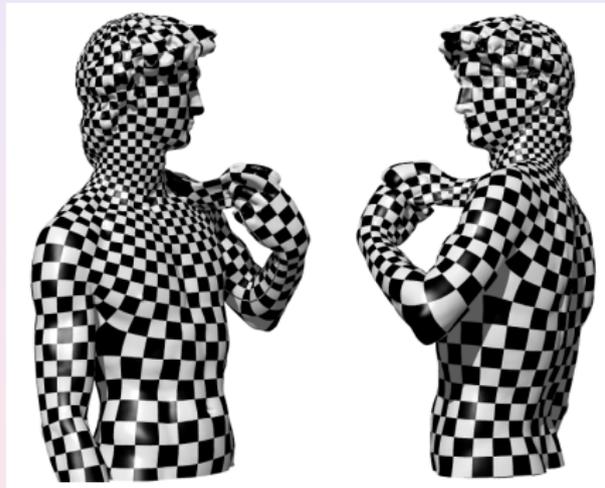
$$d\omega = 0, *d*\omega = 0.$$

Globally, such harmonic function doesn't exist



## Theorem (Hodge)

*Each cohomologous class has a unique harmonic 1-form.*



# Holomorphic 1-forms

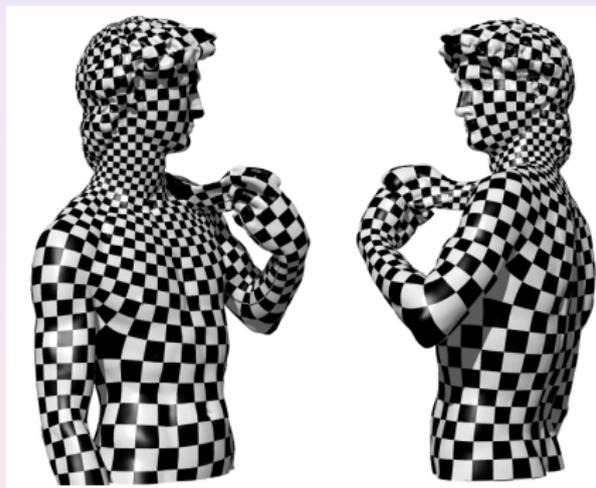
## Algorithm for Holomorphic 1-forms

Input : A triangle mesh  $\Sigma$ .

Output : Basis for holomorphic 1-forms

- 1 Compute cohomology basis  $\{\omega_1, \omega_2, \dots, \omega_n\}$ .
- 2 Heat flow to deform  $\omega_i$  to harmonic 1-forms.
- 3 Compute hodge star of  $\omega_i$ 's.
- 4 return holomorphic 1-form basis

$$\{\omega_1 + \sqrt{-1} * \omega_1, \omega_2 + \sqrt{-1} * \omega_2, \dots, \omega_n + \sqrt{-1} * \omega_n\}$$



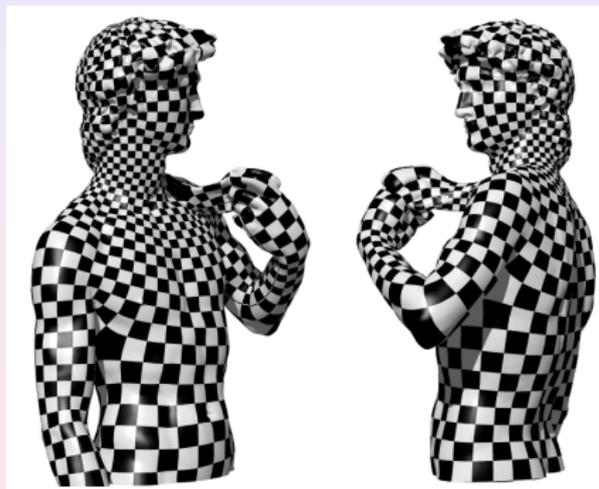
## Heat Flow for 1-forms

Suppose  $\omega : \{\text{Edges}\} \rightarrow \mathbb{R}$  is a closed 1-form. Let  $f : \{\text{Vertices}\} \rightarrow \mathbb{R}$  is a function, then

$$f - = \Delta(\omega + df) \times \varepsilon,$$

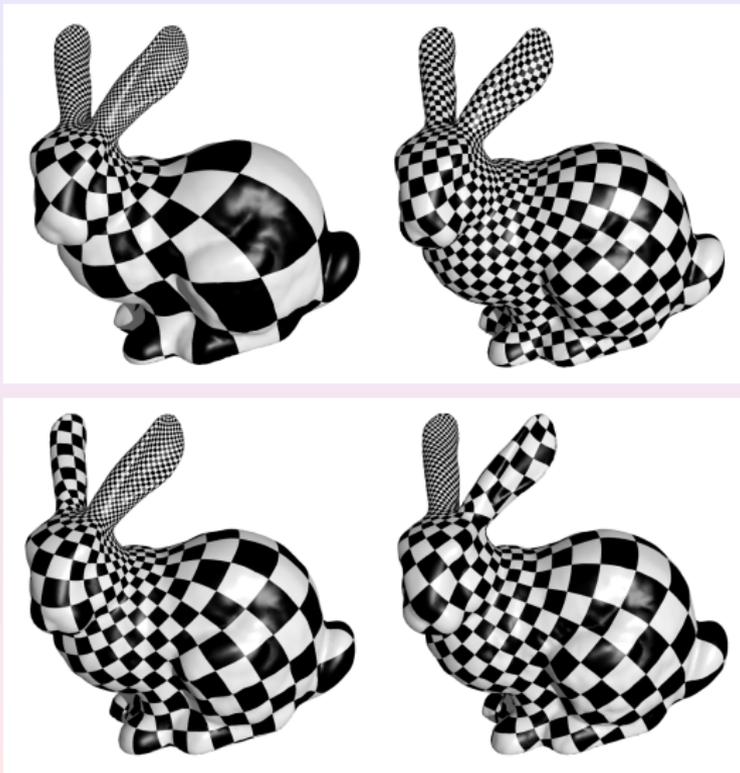
where  $\Delta(\omega + df)(v_i)$

$$\sum_{e_{ij}} w_{ij}(\omega(e_{ij}) + f(v_j) - f(v_i)).$$



# Holomorphic 1-forms

Choose the best cohomology class to optimize the distortion,



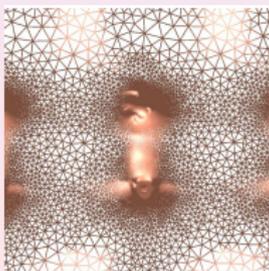
# Uniformization

## Theorem (Poincaré Uniformization Theorem)

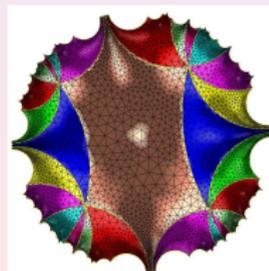
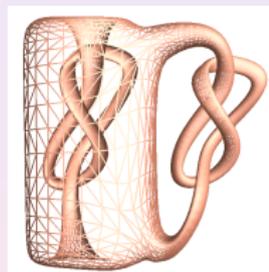
Let  $(\Sigma, \mathbf{g})$  be a compact 2-dimensional Riemannian manifold. Then there is a metric  $\tilde{\mathbf{g}} = e^{2\lambda} \mathbf{g}$  conformal to  $\mathbf{g}$  which has constant Gauss curvature.



Spherical



Euclidean



Hyperbolic

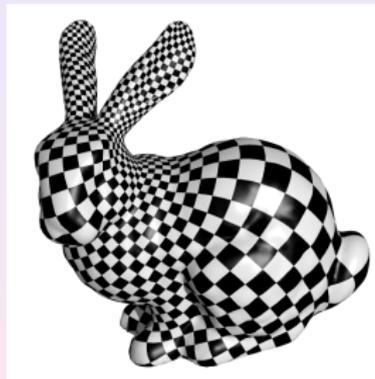


## Definition

Suppose  $\Sigma$  is a surface with a Riemannian metric,

$$\mathbf{g} = \begin{pmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{pmatrix}$$

Suppose  $\lambda : \Sigma \rightarrow \mathbb{R}$  is a function defined on the surface, then  $e^{2\lambda} \mathbf{g}$  is also a Riemannian metric on  $\Sigma$  and called a **conformal metric**.  $e^{2\lambda}$  is called the conformal factor.



Angles are invariant measured by conformal metrics.

# Curvature and Metric Relations

Suppose  $\bar{\mathbf{g}} = e^{2\lambda} \mathbf{g}$  is a conformal metric on the surface, then the Gaussian curvature on interior points are

$$\bar{K} = e^{-2\lambda} (-\Delta\lambda + K),$$

geodesic curvature on the boundary

$$\bar{k}_g = e^{-\lambda} (\partial_n \lambda + k_g).$$

## Definition (Surface Ricci Flow)

A closed surface with a Riemannian metric  $\mathbf{g}$ , the Ricci flow on it is defined as

$$\frac{dg_{ij}}{dt} = -Kg_{ij}.$$

If the total area of the surface is preserved during the flow, the Ricci flow will converge to a metric such that the Gaussian curvature is constant every where.

## Theorem (Hamilton 1982)

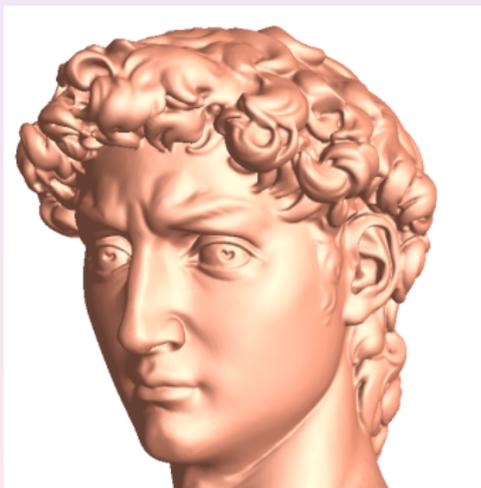
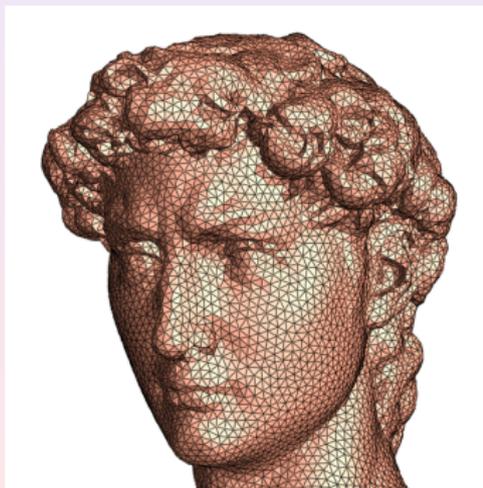
*For a closed surface of non-positive Euler characteristic, if the total area of the surface is preserved during the flow, the Ricci flow will converge to a metric such that the Gaussian curvature is constant (equals to  $\bar{K}$ ) every where.*

## Theorem (Chow)

*For a closed surface of positive Euler characteristic, if the total area of the surface is preserved during the flow, the Ricci flow will converge to a metric such that the Gaussian curvature is constant (equals to  $\bar{K}$ ) every where.*

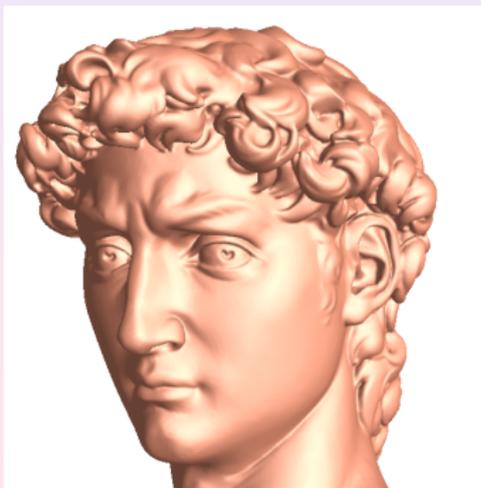
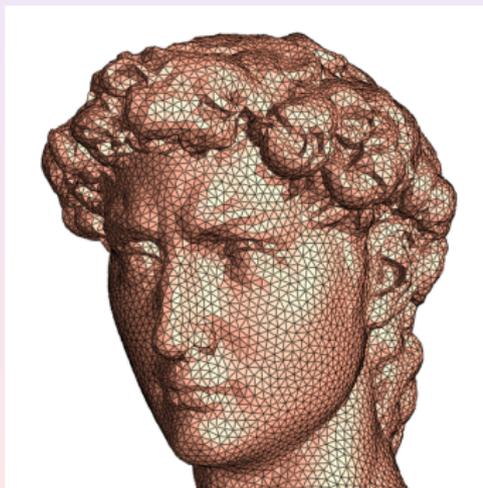
# Generic Surface Model - Triangular Mesh

- Surfaces are represented as polyhedron triangular meshes.
- Isometric gluing of triangles in  $\mathbb{E}^2$ .
- Isometric gluing of triangles in  $\mathbb{H}^2, \mathbb{S}^2$ .



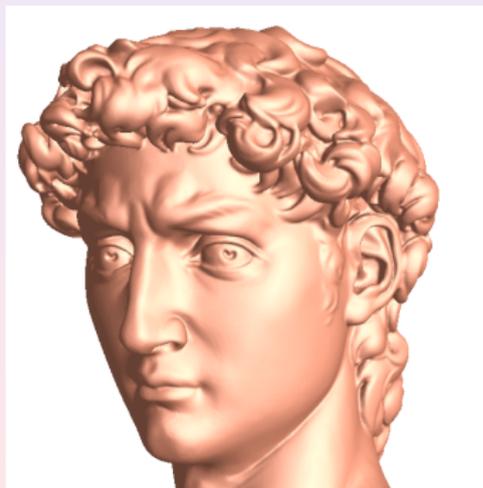
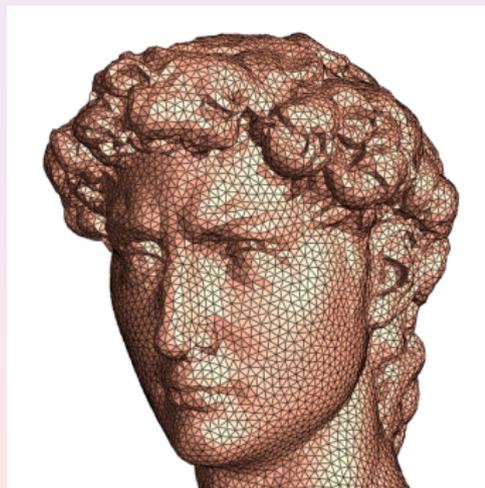
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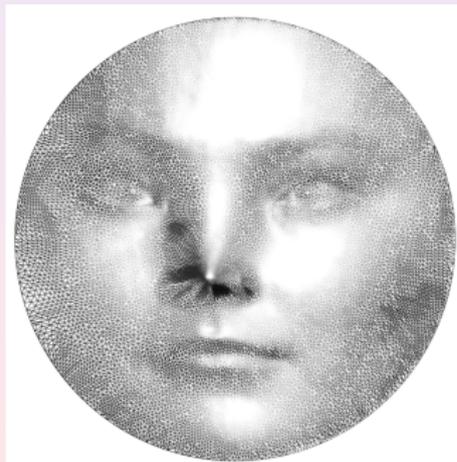
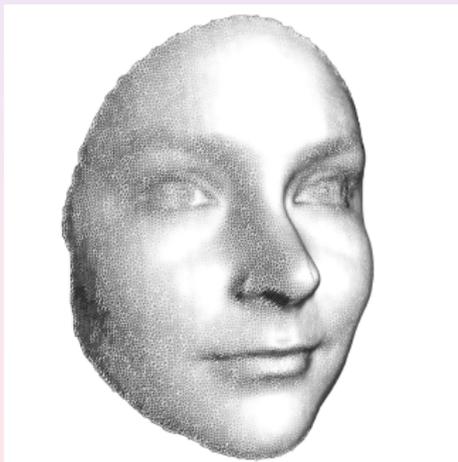


# Discrete Metrics

## Definition (Discrete Metric)

A Discrete Metric on a triangular mesh is a function defined on the vertices,  $l : E = \{\text{all edges}\} \rightarrow \mathbb{R}^+$ , satisfies triangular inequality.

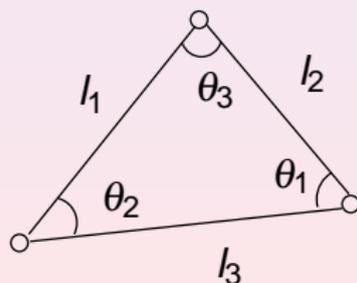
A mesh has infinite metrics.



## Metric

- Discrete Metric:  $l : E = \{\text{all edges}\} \rightarrow \mathbb{R}^1$ , satisfies triangular inequality.
- Metrics determine curvatures by cosine law.

$$\cos \theta_i = \frac{l_j^2 + l_k^2 - l_i^2}{2l_j l_k}, l \neq j \neq k \neq i$$



## Theorem (Derivative Cosine Law)

Consider an Euclidean triangle  $\theta_i = \theta_i(l_1, l_2, l_3)$ ,  $i \neq j \neq k \neq i$ , then

$$\frac{1}{\sin \theta_i} \frac{\partial \theta_i}{\partial l_j} = \frac{1}{\sin \theta_j} \frac{\partial \theta_j}{\partial l_i}$$

# Discrete Curvature

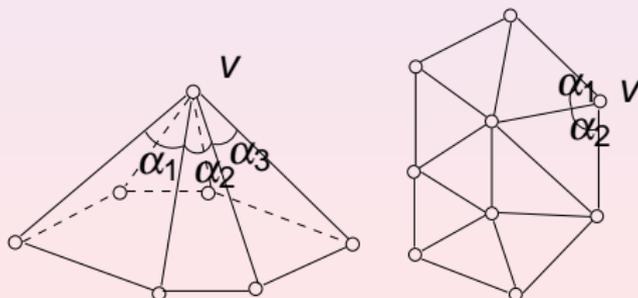
## Definition (Discrete Curvature)

Discrete curvature:  $K : V = \{\text{vertices}\} \rightarrow \mathbb{R}^1$ .

$$K(v) = 2\pi - \sum_i \alpha_i, v \notin \partial M; K(v) = \pi - \sum_i \alpha_i, v \in \partial M$$

## Theorem (Discrete Gauss-Bonnet theorem)

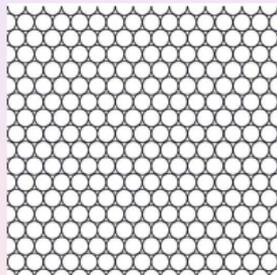
$$\sum_{v \notin \partial M} K(v) + \sum_{v \in \partial M} K(v) = 2\pi\chi(M).$$



# Conformal metric deformation

## Conformal maps Properties

- transform infinitesimal circles to infinitesimal circles.
- preserve the intersection angles among circles.



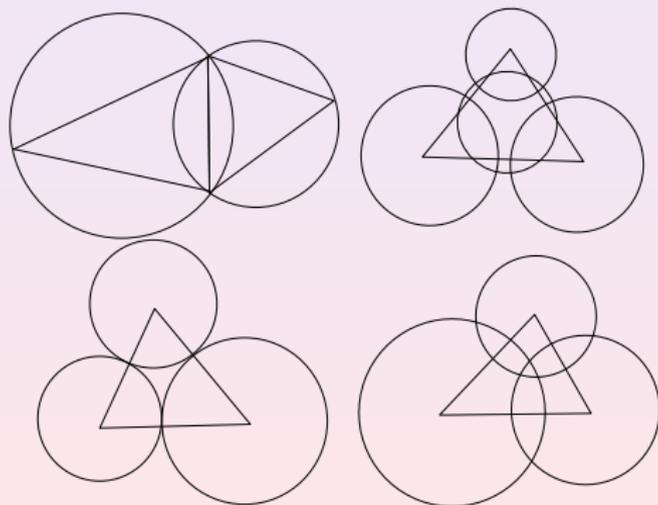
Idea - Approximate conformal metric deformation

Replace infinitesimal circles by circles with finite radii.

# Different Circle Patterns

## Circle Patterns

There are many local settings for circle patterns. The radius is variable, the intersection angles do not change.



# Circle Packing Metric

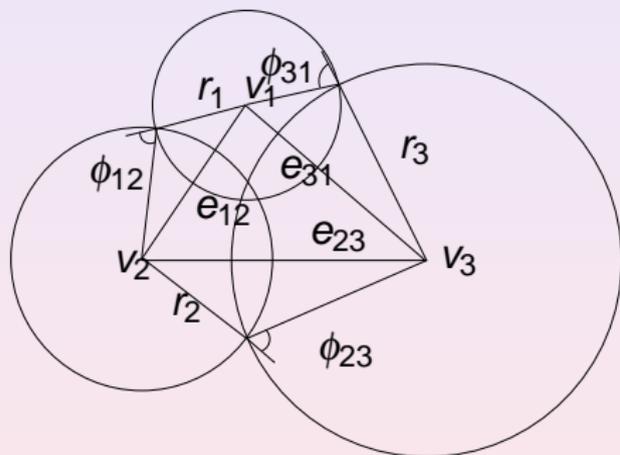
## CP Metric

We associate each vertex  $v_i$  with a circle with radius  $\gamma_i$ . On edge  $e_{ij}$ , the two circles intersect at the angle of  $\Phi_{ij}$ . The edge lengths are

$$l_{ij}^2 = \gamma_i^2 + \gamma_j^2 + 2\gamma_i\gamma_j \cos \Phi_{ij}$$

CP Metric  $(\Sigma, \Gamma, \Phi)$ ,  $\Sigma$  triangulation,

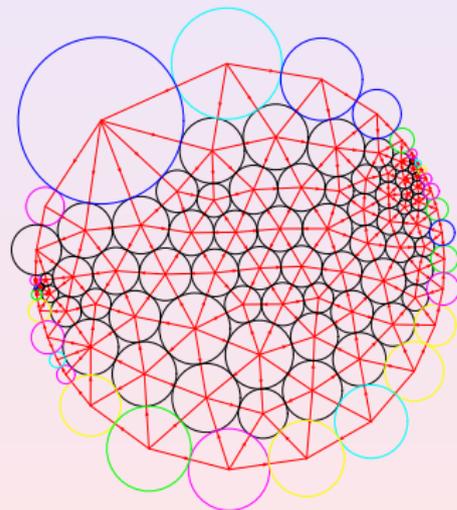
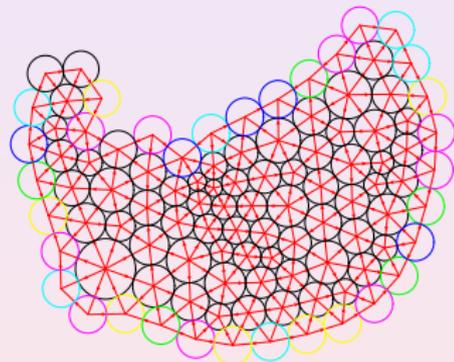
$$\Gamma = \{\gamma_i | \forall v_i\}, \Phi = \{\phi_{ij} | \forall e_{ij}\}$$



# Conformal Equivalent Circle Packing Metrics

## Definition (Conformal Equivalent Circle Packing Metrics)

Two circle packing metrics of the same mesh  $M$ ,  $\{M, \Gamma_1, \Phi_1\}$  and  $\{M, \Gamma_2, \Phi_2\}$ , are *conformal equivalent*, if  $\Phi_1$  equals to  $\Phi_2$ .



# Conformal Metric Space

Suppose the vertex set of the mesh is  $\{v_1, v_2, \dots, v_n\}$ , we represent a conformal circle packing metric by  $\mathbf{u} = (u_1, u_2, \dots, u_n)$ , where  $u_i = \log \gamma_i$ .

## Definition (Normalized Conformal Circle Packing Metric Space)

Each conformal equivalence class of circle packing metrics form a space, we call it *conformal circle packing metric space*. Because scaling doesn't affect curvature, we require  $\sum_i u_i = 0$ . All such  $\mathbf{u}$  form a hyper-plane in the  $\mathbb{R}^n$ , denoted as  $\Pi_{\mathbf{u}}$ . We call  $\Pi_{\mathbf{u}}$  the *normalized conformal circle packing metric space*.

## Definition (Discrete Curvature Space)

We use  $\mathbf{k} = (k_1, k_2, \dots, k_n)$  to represent the curvature on the vertices of the mesh. Then all such  $\mathbf{k}$  form the *discrete curvature space*, which is on a hyper-plane in  $\mathbb{R}^n$ ,  $\sum_i k_i = 2\pi\chi(M)$ ,  $\chi(M)$  is the Euler number of the mesh.

## Definition (Discrete Curvature Map)

The discrete curvature Equation defines a discrete curvature map

$$K : \mathbf{u} \rightarrow \mathbf{k}. \quad (1)$$

# Image of Curvature Map

Given any subset  $I \subset V$ , let  $F_I$  be the set of all faces in  $M$  whose vertices are in  $I$  and let the link of  $I$ , denoted by  $Lk(I)$ , be the set of pairs  $(e, v)$  of an edge  $e$  and a vertex  $v$  so that (1) the end points of  $e$  are not in  $I$  and (2) the vertex  $v$  is in  $I$  and (3)  $e$  and  $v$  form a triangle.

## Theorem (Image of Curvature Space)

*All possible curvatures functions  $\mathbf{k}$  induced by a conformal equivalence class of circle packing metrics  $\{M, \Gamma, \Phi\}$ , where  $\Gamma$  varies but  $\Phi$  is fixed, form a  $n - 1$  dimensional convex polytope, such that the total curvature satisfies the Gauss-Bonnet theorem and for any proper subset  $I \subset V$ ,*

$$\frac{2\pi|I|\chi(M)}{|V|} > - \sum_{(e,v) \in Lk(I)} (\pi - \Phi(e)) + 2\pi\chi(F_I). \quad (2)$$

*The convex polytope is denoted as  $\Omega_k$ .*

# Inverse Curvature Map Theorem

## Theorem (Inverse Curvature Map)

*The curvature map  $K$  from normalized conformal circle packing metrics space  $\Pi_u$  to the image of curvature map  $\Omega_k$  is a  $C^\infty$  diffeomorphism, furthermore, it is real analytic.*

*The derivative map  $dK : T\Pi_u(\mathbf{u}) \rightarrow T\Omega_k(\mathbf{k})$ , satisfies the discrete Poisson equation,*

$$d\mathbf{k} = \Delta(\mathbf{u})d\mathbf{u}, \quad (3)$$

*where  $T\Pi_u(\mathbf{u})$  is the tangent space of  $\Pi_u$  at the point  $\mathbf{u}$ ,  $T\Omega_k(\mathbf{k})$  is the tangent space of  $\Omega_k$  at the point  $\mathbf{k}$ ,  $\Delta(\mathbf{u})$  is a positive definite matrix when constrained on  $T\Pi_u(\mathbf{u})$ .*

# Discrete Euclidean Ricci flow

## Definition (Discrete Ricci flow)

A mesh  $\Sigma$  with a circle packing metric  $\{\Sigma, \Gamma, \Phi\}$ , where  $\Gamma = \{\gamma_i, v_i \in V\}$  are the vertex radii,  $\Phi = \{\Phi_{ij}, e_{ij} \in E\}$  are the angles associated with each edge, the discrete Ricci flow on  $\Sigma$  is defined as

$$\frac{d\gamma_i}{dt} = (\bar{K}_i - K_i)\gamma_i,$$

where  $\bar{K}_i$  are the target curvatures on vertices. If  $\bar{K}_i \equiv 0$ , the flow with normalized total area leads to a metric with constant Gaussian curvature.

## Idea

Metric deformation is driven by curvature.

## Theorem (Chow and Luo 2002)

*A discrete Euclidean Ricci flow  $\{\Sigma, \Gamma, \Phi\} \rightarrow \{M, \bar{\Gamma}, \Phi\}$  converges.*

$$|K_i(t) - \bar{K}_i| < c_1 e^{-c_2 t},$$

*and*

$$|\gamma_i(t) - \bar{\gamma}_i| < c_1 e^{-c_2 t},$$

*where  $c_1, c_2$  are positive numbers.*

## Definition

Let  $u_i = \ln \gamma_i$ , the **Ricci energy** is defined as

$$f(\mathbf{u}) = \int_{\mathbf{u}_0}^{\mathbf{u}} \sum_{i=1}^n (K_i - \bar{K}_i) du_i,$$

where  $\mathbf{u} = (u_1, u_2, \dots, u_n)$ ,  $\mathbf{u}_0 = (0, 0, \dots, 0)$ .

# Derivative Euclidean Cosine Law

## Theorem (Ricci Energy)

*Euclidean Ricci energy is Well defined and convex, namely, there exists a unique global minimum.*

Proof.

In an Euclidean triangle, with angles  $(\theta_1, \theta_2, \theta_3)$  and radius  $(\gamma_1, \gamma_2, \gamma_3)$ , let  $u_i = \ln \gamma_i$ , according to Euclidean cosine law,

$$\frac{\partial \theta_i}{\partial u_j} = \frac{\partial \theta_j}{\partial u_i}.$$

Therefore  $\omega = \sum \theta_i du_i$  is a closed 1-form. The Euclidean Ricci energy is well defined. Direct computation verifies that Hessian matrix is positive definite.  $\square$

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# Newton's method for Euclidean Ricci energy

## Gradient descent Method

Ricci flow is the gradient descent method for minimizing Ricci energy,

$$\nabla f = (K_1 - \bar{K}_1, K_2 - \bar{K}_2, \dots, K_n - \bar{K}_n).$$

## Newton's method

The Hessian matrix of Ricci energy is

$$\frac{\partial^2 f}{\partial u_i \partial u_j} = \frac{\partial K_i}{\partial u_j}.$$

Newton's method can be applied directly.

## Ricci Flow for Uniform Flat Metric

Suppose  $\Sigma$  is a closed genus one mesh,

- 1 Compute the circle packing metric  $(\Gamma, \Phi)$ .
- 2 Set the target curvature to be zero for each vertex

$$\bar{K}_i \equiv 0, \forall v_i \in V$$

- 3 Minimize the Euclidean Ricci energy using Newton's method to get the target radii  $\bar{\Gamma}$ .
- 4 Compute the target flat metric.

# Algorithm : uniform flat metric for open surfaces

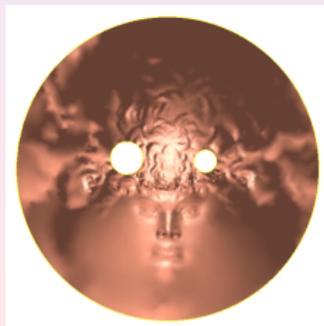
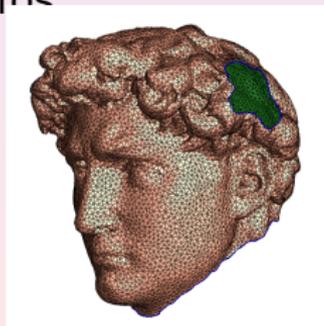
Given a surface  $\Sigma$  with genus  $g$  and  $b$  boundaries, then its Euler number is

$$\chi(\Sigma) = 2 - 2g - b.$$

Suppose the boundary of  $\Sigma$  is a set of closed curves

$$\partial\Sigma = C_1 \cup C_2 \cup C_3 \cdots C_b.$$

The total curvature for each  $C_i$  is denoted as  $2m_i\pi$ ,  $m_i \in \mathbb{Z}$ , and  $\sum_{i=1}^b m_i = \chi(\Sigma)$ . The target curvature for interior vertices are zeros



## Euclidean Ricci flow for open surfaces

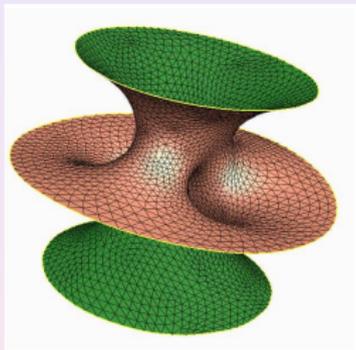
- Use Newton's method to minimize the Ricci energy to update the metric.
- Adjust the boundary vertex curvature to be proportional to the ratio between the current lengths of the adjacent edges and the current total length of the boundary component.
- Repeat until the process converges.

# Algorithm : Flatten a mesh with a uniform flat metric

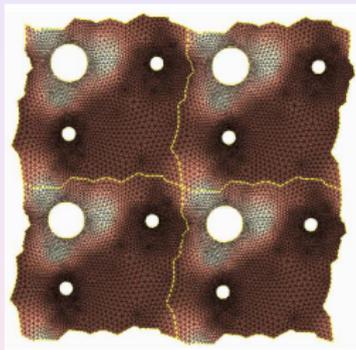
## Embedding

- 1 Determine the planar shape of each triangle using 3 edge lengths.
- 2 Glue all triangles on the plane along their common edges by rigid motions. Because the metric is flat, the gluing process is coherent and results in a planar embedding.

# Euclidean Uniform Flat Metric



original surface  
genus 1, 3 boundaries



universal cover  
embedded in  $\mathbb{R}^2$

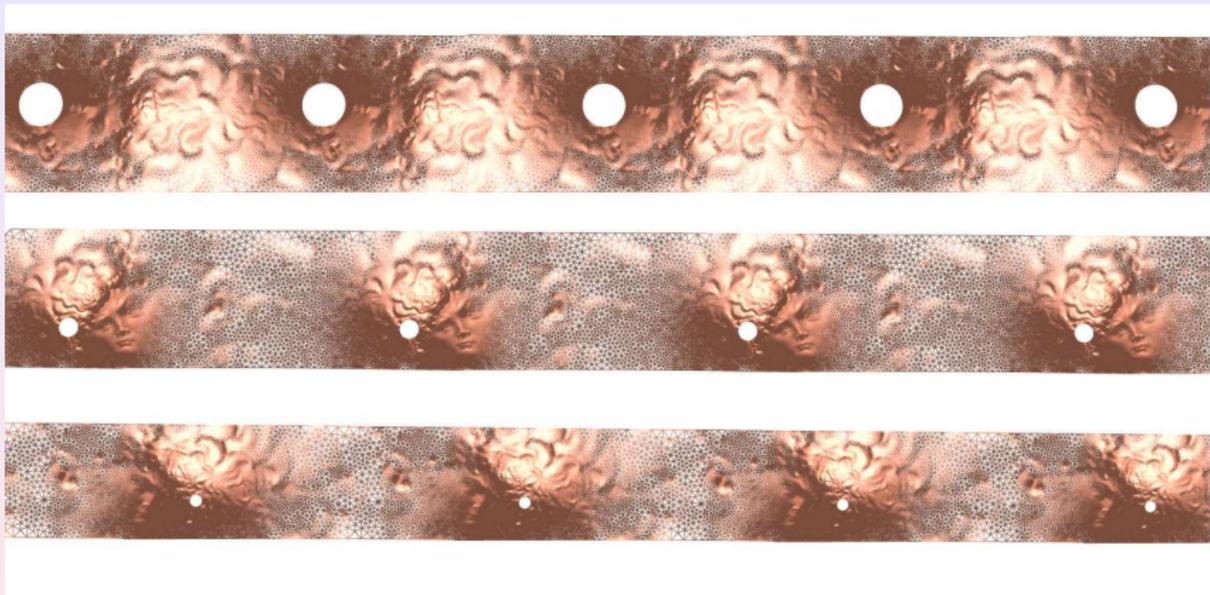


texture mapping

# Euclidean Uniform Flat Metric



# Euclidean Uniform Flat Metric

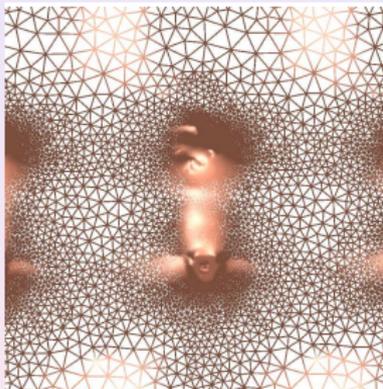


Different boundaries are mapped to straight lines.

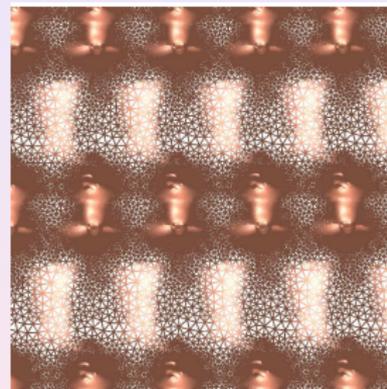
# Euclidean Uniform Flat Metric



original surface



fundamental domain

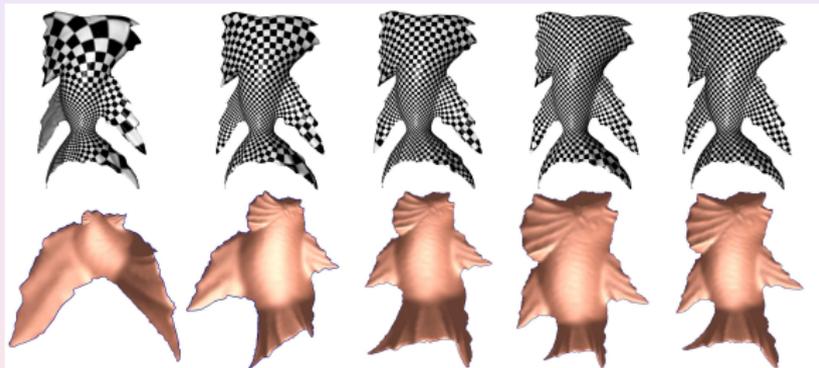


universal cover

# Optimal Parameterizations Problem

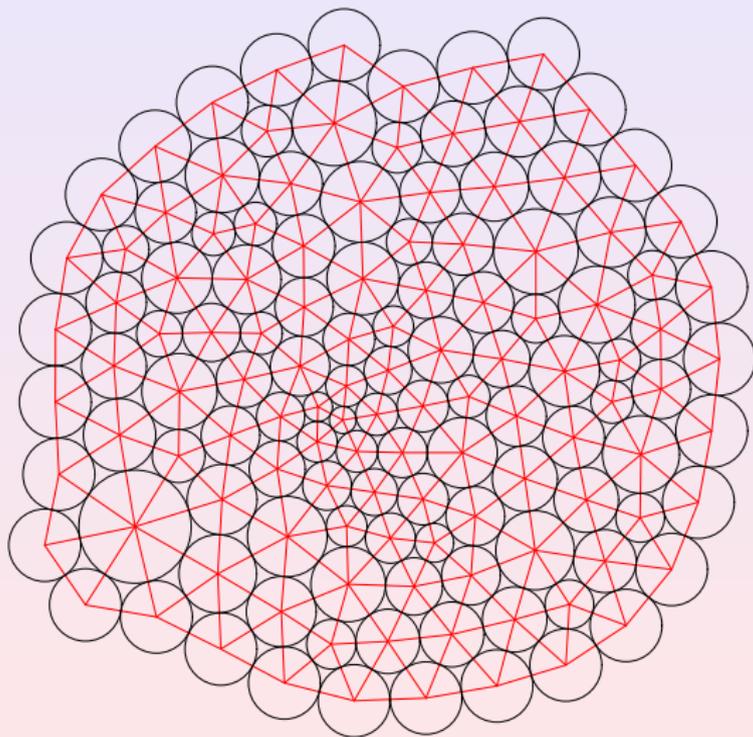
## Optimal Conformal Parameterizations

A surface has infinite conformal mappings, different mappings have different area distortions.

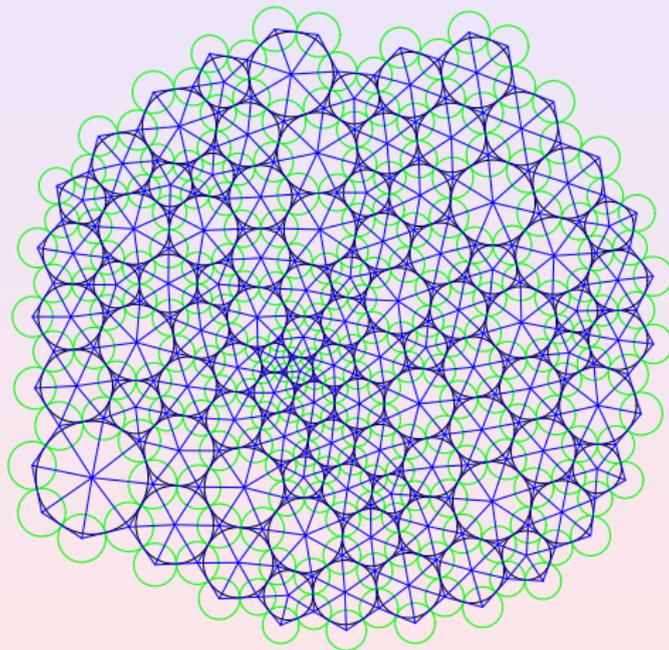


**Figure:** There are an infinity number of conformal parameterizations of a given surface. We minimize the area distortion within the conformal mappings.

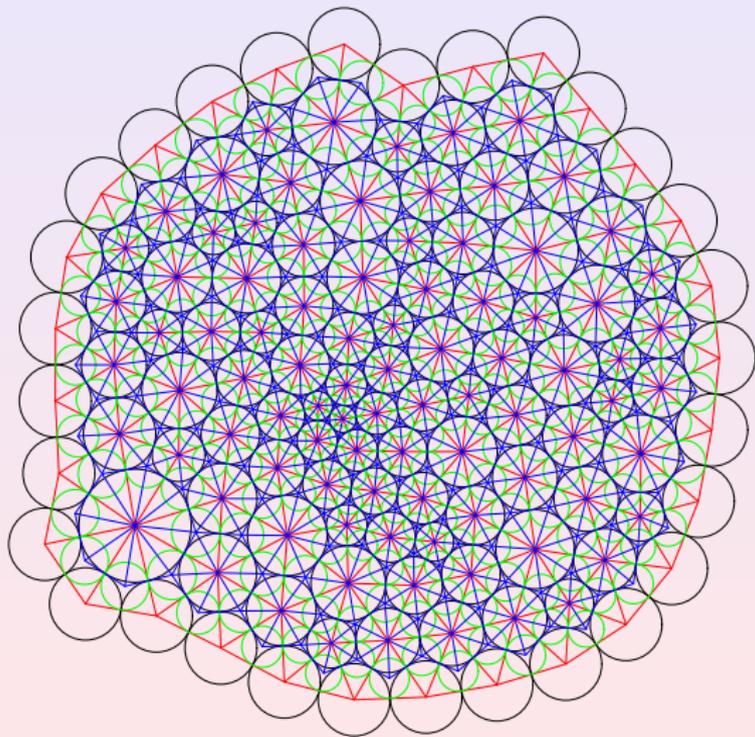
# Dual Ricci Flow Method



# Dual Ricci Flow Method



# Dual Ricci Flow Method



# Conformal Model : Poincaré Disk

## Poincaré disk

A unit disk  $|z| < 1$  with the Riemannian metric

$$ds^2 = \frac{4dzd\bar{z}}{(1 - \bar{z}z)^2}.$$

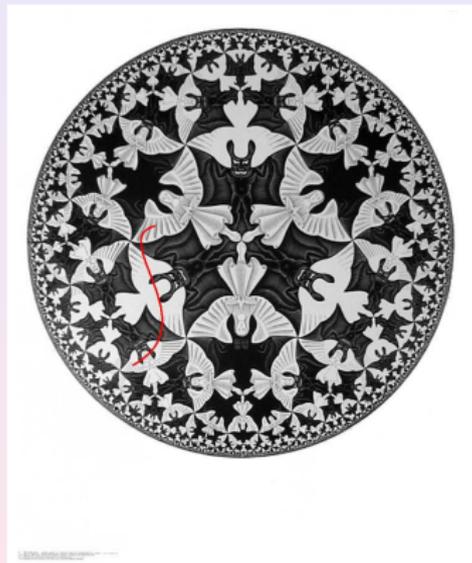


# Conformal Model : Poincaré Disk

## Poincaré disk

The **rigid motion** is the Möbius transformation

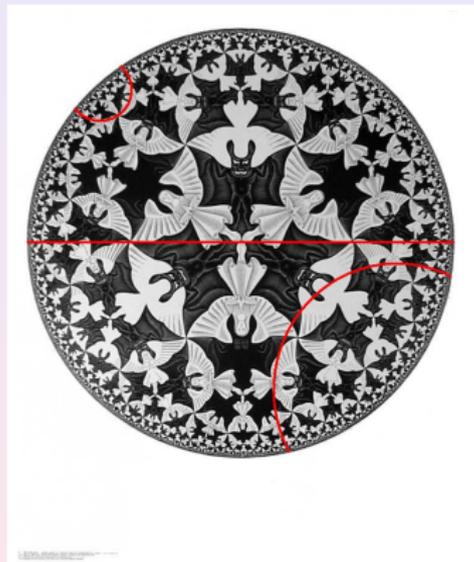
$$e^{i\theta} \frac{z - z_0}{1 - \bar{z}_0 z}$$



# Conformal Model : Poincaré Disk

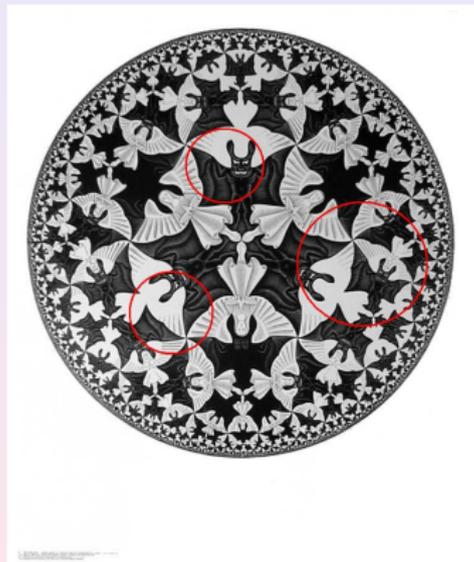
## Poincaré disk

The **hyperbolic line** through two point  $z_0, z_1$  is the circular arc through  $z_0, z_1$  and perpendicular to the boundary circle  $|z| = 1$ .



## Poincaré disk

A **hyperbolic circle**  $(c, \gamma)$  on Poincaré disk is also an Euclidean circle  $(C, R)$  on the plane, such that  $\mathbf{C} = \frac{2-2\mu^2}{1-\mu^2|\mathbf{c}|^2}$ ,  
 $R^2 = |\mathbf{C}|^2 - \frac{|\mathbf{c}|^2 - \mu^2}{1-\mu^2|\mathbf{c}|^2}, \mu = \frac{e^r - 1}{e^r + 1}$ .



## Definition (Discrete Hyperbolic Ricci Flow)

Let

$$u_i = \ln \tanh \frac{\gamma_i}{2},$$

Discrete hyperbolic Ricci flow for a mesh  $\Sigma$  is

$$\frac{du_i}{dt} = \bar{K}_i - K_i, \bar{K}_i \equiv 0,$$

the Euler number of  $\Sigma$  is negative,  $\chi(\Sigma) < 0$ .

Theorem (Discrete Hyperbolic Ricci flow, Chow and Luo 2002)

*A hyperbolic discrete Ricci flow  $(M, \Gamma, \Phi) \rightarrow (M, \bar{\Gamma}, \Phi)$  converges,*

$$|\mathcal{K}_i(t) - \bar{\mathcal{K}}_i| < c_1 e^{-c_2 t},$$

*and*

$$|\gamma_i(t) - \bar{\gamma}_i| < c_1 e^{-c_2 t},$$

*where  $c_1, c_2$  are positive numbers.*

## Definition (Discrete Hyperbolic Ricci Energy)

The discrete Hyperbolic Ricci energy is defined as

$$f(\mathbf{u}) = \int_{\mathbf{u}_0}^{\mathbf{u}} \sum_{i=1}^n (\bar{K}_i - K_i) du_i.$$

Discrete hyperbolic Ricci flow is the gradient descent method to minimize the discrete hyperbolic Ricci energy.

# Derivative hyperbolic Cosine Law

## Theorem (Hyperbolic Discrete Ricci Energy)

*Discrete hyperbolic Ricci energy is well defined and convex, namely, there exists a unique global minimum.*

Proof.

In a hyperbolic triangle, with angles  $(\theta_1, \theta_2, \theta_3)$  and radius  $(\gamma_1, \gamma_2, \gamma_3)$ ,  $u_i = \text{Intanh} \frac{\gamma_i}{2}$ , according to hyperbolic cosine law,

$$\frac{\partial \theta_i}{\partial u_j} = \frac{\partial \theta_j}{\partial u_i}.$$

Therefore  $\omega = \sum \theta_i du_i$  is a closed 1-form. The hyperbolic Ricci energy is convex. Direct computation verifies the Hessian matrix is positive definite. □

# Derivative hyperbolic Cosine Law

## Theorem (Hyperbolic Discrete Ricci Energy)

*Discrete hyperbolic Ricci energy is well defined and convex, namely, there exists a unique global minimum.*

## Proof.

In a hyperbolic triangle, with angles  $(\theta_1, \theta_2, \theta_3)$  and radius  $(\gamma_1, \gamma_2, \gamma_3)$ ,  $u_i = \text{Intanh} \frac{\gamma_i}{2}$ , according to hyperbolic cosine law,

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# Algorithm: Computing Hyperbolic uniformization metric

## Hyperbolic Ricci Energy Optimization

- 1 Set target curvature  $K(v_j) \equiv 0$ .
- 2 Optimize the hyperbolic Ricci energy using Newton's method, with the constraint the total area is preserved.

## Flattening Mesh in Hyperbolic Space

- 1 Determine the shape of each triangle.
- 2 Glue the hyperbolic triangles coherently by Möbius transformation.

Key: all computations use **hyperbolic geometry**.

# Algorithm: Computing Hyperbolic uniformization metric

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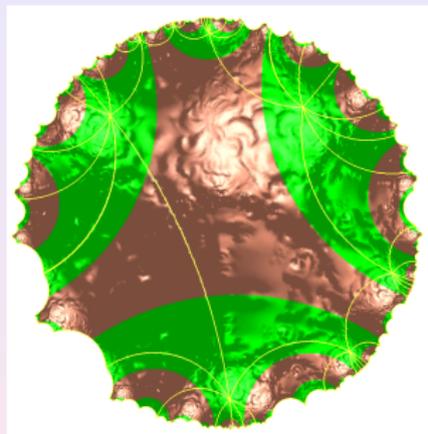
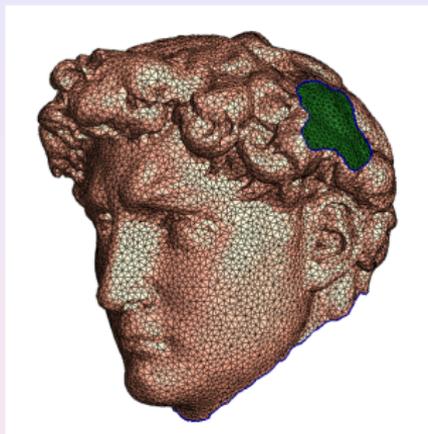
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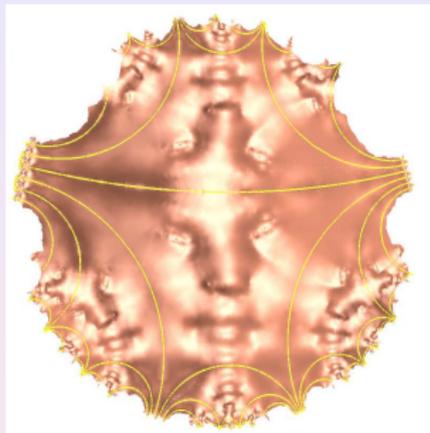
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# Hyperbolic Uniformization Metric



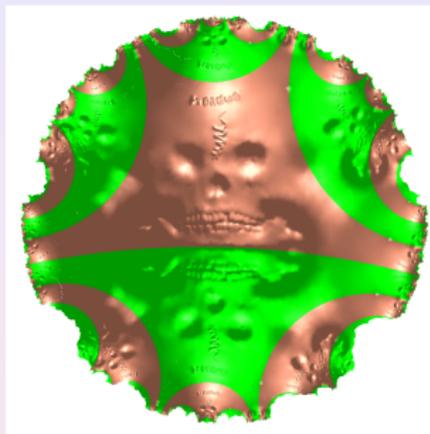
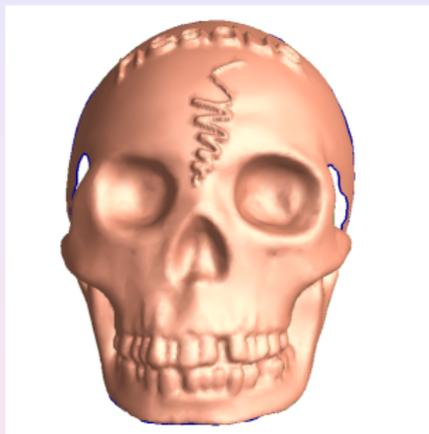
Genus 0 surface with 3 boundaries. The double covered surface is of genus 2. The boundaries are mapped to hyperbolic lines.

# Hyperbolic Uniformization Metric



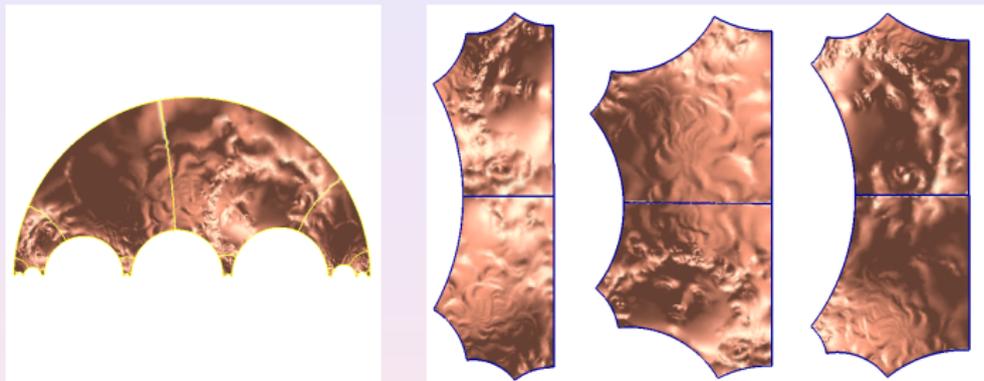
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# Hyperbolic Uniformization Metric



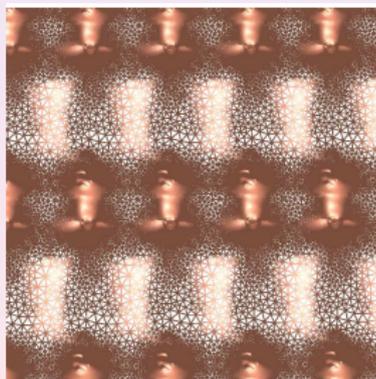
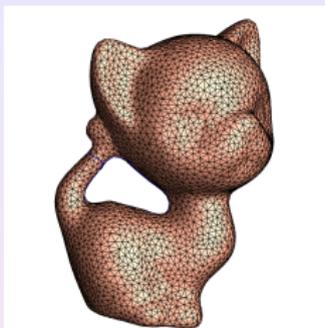
Genus 0 surface with 3 boundaries. The double covered surface is of genus 2. The boundaries are mapped to hyperbolic lines.

# Hyperbolic Uniformization Metric



Embedding in the upper half plane hyperbolic space model. Different period embedded in the hyperbolic space. The boundaries are mapped to hyperbolic lines.

# Universal Covering Space and Deck Transformation



## Universal Cover

A pair  $(\bar{\Sigma}, \pi)$  is a universal cover of a surface  $\Sigma$ , if

- Surface  $\bar{\Sigma}$  is simply connected.
- Projection  $\pi : \bar{\Sigma} \rightarrow \Sigma$  is a local homeomorphism.

## Deck Transformation

A transformation  $\phi : \bar{\Sigma} \rightarrow \bar{\Sigma}$  is a deck transformation, if

$$\pi = \pi \circ \phi.$$

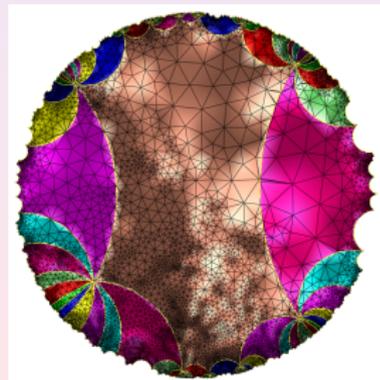
A deck transformation maps one period to another.

# Fuchsian Group

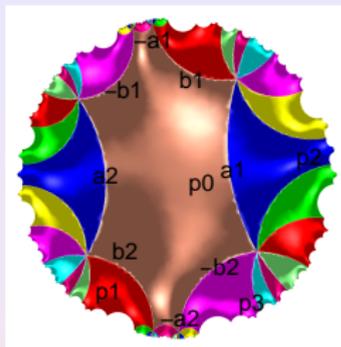
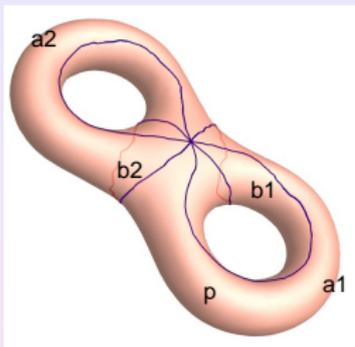
## Definition (Fuchsian Group)

Suppose  $\Sigma$  is a surface,  $\mathbf{g}$  is its uniformization metric,  $(\bar{\Sigma}, \pi)$  is the universal cover of  $\Sigma$ .  $\mathbf{g}$  is also the uniformization metric of  $\bar{\Sigma}$ . A deck transformation of  $(\bar{\Sigma}, \mathbf{g})$  is a Möbius transformation. All deck transformations form the Fuchsian group of  $\Sigma$ .

Fuchsian group indicates the **intrinsic symmetry** of the surface.



# Fuchsian Group



The Fuchsian group is isomorphic to the fundamental group

	$e^{i\theta}$	$Z_0$
$a_1$	$-0.631374 + i0.775478$	$+0.730593 + i0.574094$
$b_1$	$+0.035487 - i0.999370$	$+0.185274 - i0.945890$
$a_2$	$-0.473156 + i0.880978$	$-0.798610 - i0.411091$
$b_2$	$-0.044416 - i0.999013$	$+0.035502 + i0.964858$

## Klein Model

Another Hyperbolic space model is Klein Model, suppose  $\mathbf{s}, \mathbf{t}$  are two points on the unit disk, the distance is

$$d(s, t) = \operatorname{arccosh} \frac{1 - \mathbf{s} \cdot \mathbf{t}}{\sqrt{(1 - \mathbf{s} \cdot \mathbf{s})(1 - \mathbf{t} \cdot \mathbf{t})}}$$

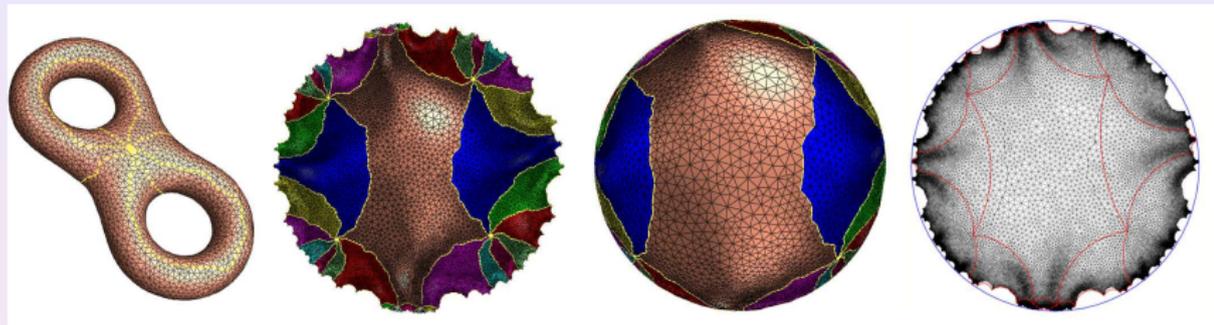
## Poincaré vs. Klein Model

From Poincaré model to Klein model is straight forward

$$\beta(z) = \frac{2z}{1 + \bar{z}z}, \beta^{-1}(z) = \frac{1 - \sqrt{1 - \bar{z}z}}{\bar{z}z},$$

Assume  $\phi$  is a Möbius transformation, then transition maps  $\beta \circ \phi \circ \beta^{-1}$  are real projective.

# Hyperbolic and Real Projective Structure



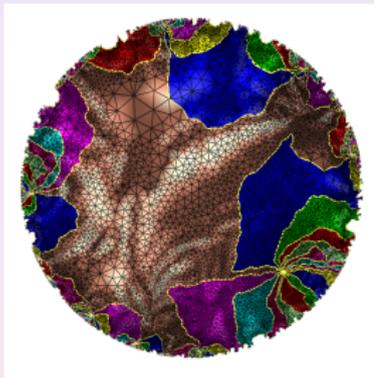
## Real projective structure

The embedding of the universal cover in the Poincaré disk is converted to the embedding in the Klein model, which induces a real projective atlas of the surface.

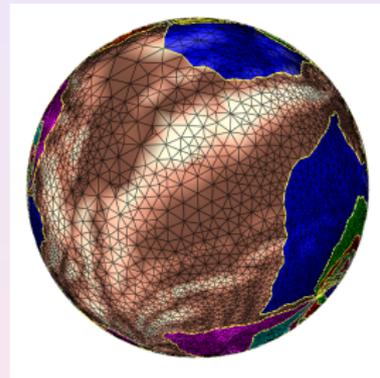
# Hyperbolic and Real Projective Structure



Surface

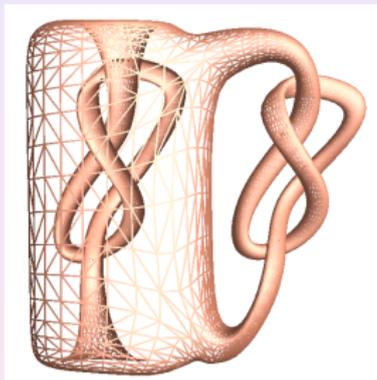


Hyperbolic Structure

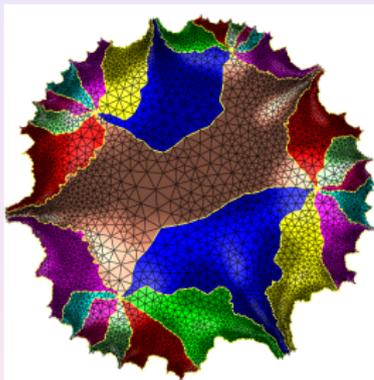


Projective Structure

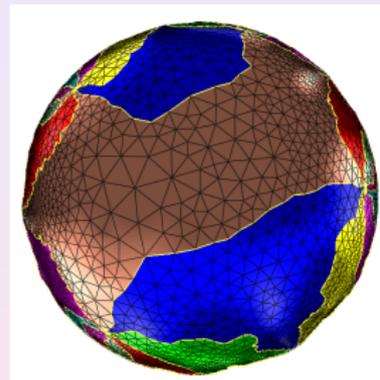
# Hyperbolic and Real Projective Structure



Surface, courtesy  
of Cindy Grimm

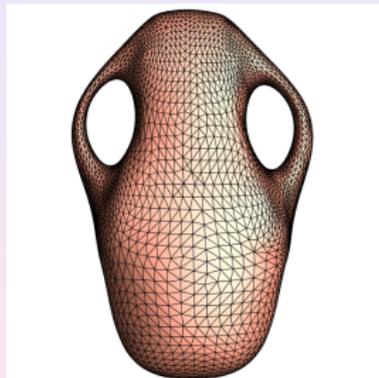


Hyperbolic Structure

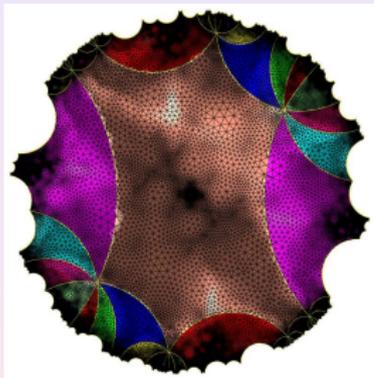


Projective Structure

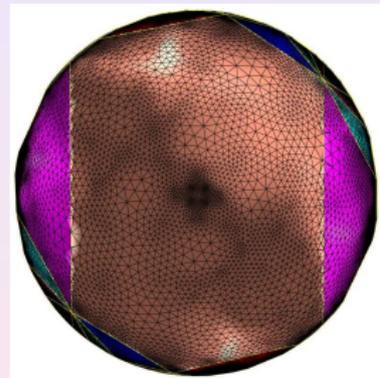
# Hyperbolic and Real Projective Structure



Surface



Hyperbolic Structure

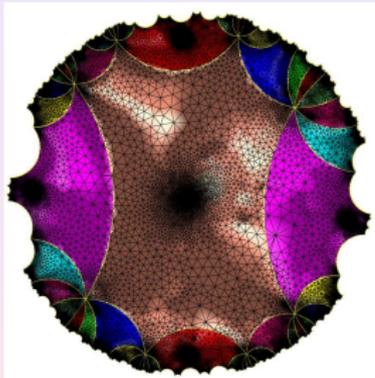


Projective Structure

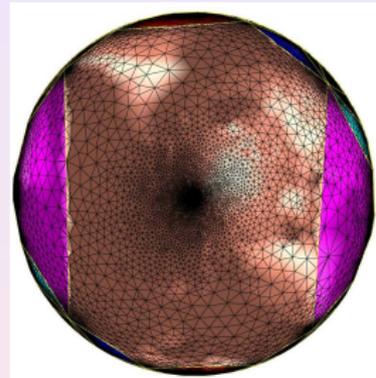
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Surface

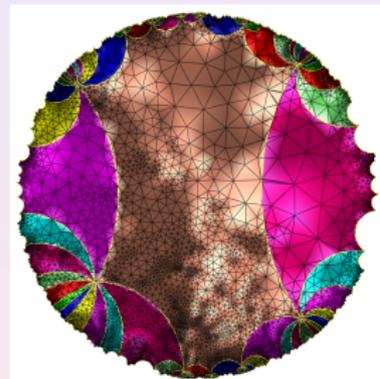
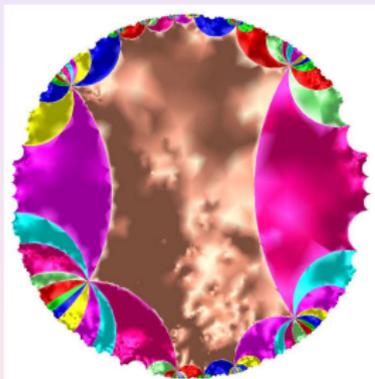


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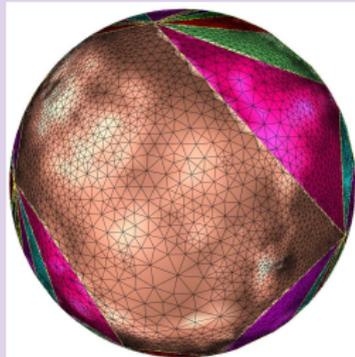
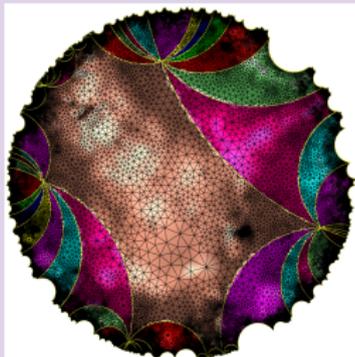
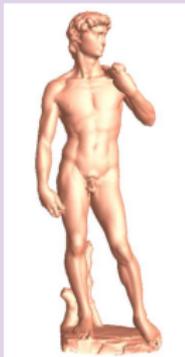


Projective Structure

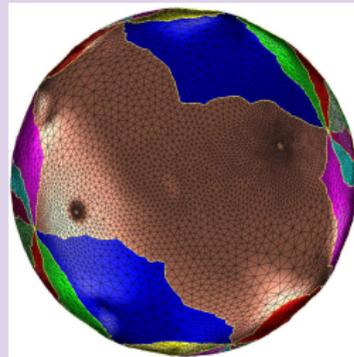
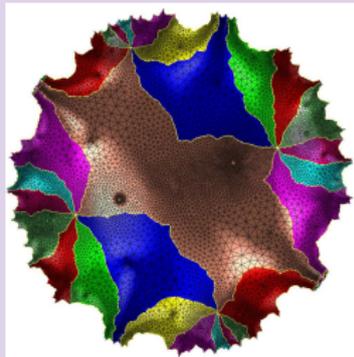
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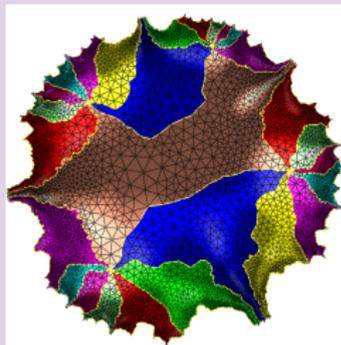
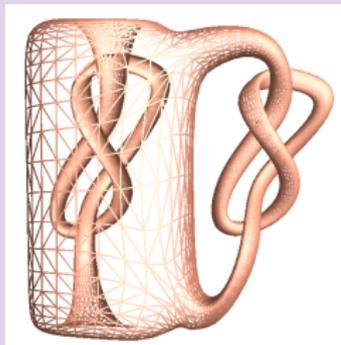
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# Hyperbolic Structure



For more information, please email to [gu@cs.sunysb.edu](mailto:gu@cs.sunysb.edu).



# Thank you!