FAST CONFORMAL MAPPING VIA COMPUTATIONAL AND HYPERBOLIC GEOMETRY

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THE IDEA

Conformal map from disk to a polygon is hard to compute. There is a fast approximation using the medial axis. Proof uses geometry of convex sets in hyperbolic 3-space. Applications to fast meshing with optimal angle bounds.

















200 step random walk.



1000 step random walk.



10,000 step random walk.



100,000 step random walk.



Suppose Ω is a planar Jordan domain. Let E be a subset of the boundary, $\partial \Omega$. Choose an interior point $z \in \Omega$.





















 $\omega(z, E, \Omega) \approx 1/10.$



 $\omega(z, E, \Omega) \approx 13/100.$



 $\omega(z, E, \Omega) \approx 126/1000.$

Riemann Mapping Theorem: If $\Omega \subsetneq \mathbb{R}^2$ is simply connected, then there is a conformal map $f : \mathbb{D} \to \Omega$.





Conformal = angle preserving



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harmonic measure ≈ 0.1128027



harmonic measure $\approx 1.22155 \times 10^{-6}$



Georg Friedrich Bernhard Riemann Stated RMT in 1851



William Fogg Osgood First proof of RMT, Trans. AMS, vol. 1, 1900
Schwarz-Christoffel formula for maps to polygons (1867):

$$f(z) = A + C \int_{k=1}^{z} \prod_{k=1}^{n} (1 - \frac{w}{z_k})^{\alpha_k - 1} dw,$$



Christoffel



Schwarz

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 α 's known. z's unknown (= SC-parameters = pre-vertices)

Finding SC-parameters = Finding harmonic measure of edges

Numerical conformal mapping:

- Koebe
- Theodorsen
- Fornberg
- Wegman
- Gaier
- Symm
- Kerzman-Stein
- Integral equations via fast multipole, Rokhlin
- Circle packing, Sullivan, Rodin, Stephenson
- CRDT, Driscoll and Vavasis
- SCToolbox, Trefethen, Driscoll
- ZIPPER, Marshall

Problem: given n-gon, how fast can we compute the SC-parameters?

Theorem: Can compute ϵ -conformal map onto *n*-gon in time $C_{\epsilon} \cdot n$.

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 ϵ -conformal = 1 + ϵ quasiconformal.

 $C_{\epsilon} = O(\log \frac{1}{\epsilon} \log \log \frac{1}{\epsilon}).$

Data held as O(n) Laurent series of length $p = \log \frac{1}{\epsilon}$.

Bottleneck is doing O(1) FFTs per vertex of polygon.



Quasiconformal (QC) maps are homeomorphisms that are differentiable a.e. and send infinitesimal ellipses to circles.



Eccentricity = ratio of major to minor axis of ellipse.

For K-QC maps, ellipses have eccentricity $\leq K$

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For K-QC maps, ellipses have eccentricity $\leq K$ Ellipses determined a.e. by measurable dilatation

$$\mu = f_{\overline{z}}/f_z, \qquad f_{\overline{z}} = \mu \cdot f_z, \quad \text{with } |\mu| \le \frac{K-1}{K+1} < 1.$$

Here $f_z = f_x - if_y$ and $f_{\overline{z}} = f_x + if_y.$

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Example: piecewise affine maps between triangulations.



Map is QC if all angles bounded above and below.



Affine map between triangles $\{0,1,a\}$ and $\{0,1,b\}$ has constant dilatation $\mu=\frac{b-a}{b-\overline{a}}$

(For experts, this is pseudo-hyperbolic distance in upper half-plane.)

QC-distance for n-gons defined by optimal QC map preserving vertices.



For rectangles, optimal map is linear stretch $(x, y) \rightarrow (xa \cdot y)$.



In general, optimal QC map is hard to compute.

See "Computing Teichmüller Maps between Polygons", Goswami, Gu, Pingali, Telang (2014)



Exact distance = Hard, Estimate = Easy

Any piecewise linear map gives an upper bound.



Find compatible triangulation and compute dilatation of affine maps.

If P_1, P_2 are ϵ -close in QC sense, SC-parameters are $O(\epsilon)$ -close on circle.



Idea for algorithm:

- (1) Guess some parameters, compute corresponding SC-map
- (2) Estimate QC-distance from guessed polygon to target
- (3) Revise guess to lower distance

Can estimate distance to solution without knowing the solution.

Recall that the dilatation of a QC map is

$$\mu = \frac{f_{\overline{z}}}{f_z}$$
 or $f_{\overline{z}} = \mu \cdot f_z$

Measurable Riemann Mapping Theorem:

Given a measurable dilatation μ on the unit disk with $\|\mu\|_{\infty} < 1$, there is a quasiconformal $f : \mathbb{D} \to \mathbb{D}$ with this dilatation.

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- Exact solution by power series of singular integral operators.
- Linearization can be solved by convolution with 1/z.
- Newton's method: solve linear approximation, compute new μ , repeat.
- Converges if $\|\mu\|_{\infty} \leq \epsilon_0$.

Corollary: Given QC $g : \mathbb{D} \to \Omega$, there is $f : \mathbb{D} \to \mathbb{D}$ so that $g \circ f$ is conformal.



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Fast mapping theorem reduces to two steps:

- Find initial QC map g to polygon.
- Solve Beltrami for $\mu = \mu_g$ to get $f : \mathbb{D} \to \mathbb{D}$.

We ignore 2nd part; just find good g.

A "good" g is **fast** to compute and guaranteed **close** to correct answer.

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- **fast** comes from computational geometry.
- **close** comes from hyperbolic geometry.

Medial axis:

centers of disks that hit boundary in at least two points.



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Medial axis of a polygon is a finite tree.

Computable in O(n), Chin-Snoeyink-Wang (1999).

Related to Voronoi diagrams: divides polygon according to nearest edge.

Medial axis:

centers of disks that hit boundary in at least two points.



Claim: there is a "natural" choice of conformal map between any two medial axis disks.

A **Möbius transformation** is a map of the form

$$z \to \frac{az+b}{cz+d}.$$

Conformally maps disks to disks (or half-planes).

Form a group under composition.

Uniquely determined by images of 3 distinct points.





Intersecting circles:



Fix intersection points a, b and map $c \to d$ as shown.

Determines unique Möbius map between disks.

Part of 1-parameter symmetric family fixing a, b.















Points follow circular paths, perpendicular to boundary.

How does this give a map from polygon P to a circle?



• Fix a "root" MA disk D.



• For any $z \in P$, take MA disk D_z touching z.



• Connect D_z to D on MA.


















We discretize only to draw picture.

Limiting map has **formula** in terms of medial axis.

Similar flow for any simply connected domain.









Theorem: Mapping all n vertices takes O(n) time.

Uses linear time computation of MA (Chin-Snoeyink-Wang) and bookkeeping with cross ratios.



How close is medial axis map to conformal map?

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Use "MA-parameters" in Schwarz-Christoffel formula.



Target Polygon

MA Parameters

Looks pretty close. What is QC distance?

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The most distorted triangle is shaded. Here K = 1.24.

Theorem: Medial axis map always gives QC-error K < 8.

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Why is this theorem true?

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Why is this theorem true?

Short answer: convex sets in hyperbolic 3-space

Usual definition of convex: contains geodesic between any two points.



More useful for us: complement is a union of half-spaces.



Hyperbolic metric on disk given by

$$d\rho = \frac{ds}{1 - |z|^2} \simeq \frac{ds}{\operatorname{dist}(z, \partial D)}.$$

- Geodesics are circles perpendicular to boundary.
- Shaded region is hyperbolically convex.
- Metric transfers via conformal maps to other domains.
- For simply connected regions $d\rho \simeq ds/\text{dist}(z,\partial\Omega)$.



In the upper half-space $\mathbb{R}^3_+ = \{(x, y, t) : t > 0\}$, metric is $d\rho = ds/2t$.



Geodesics in \mathbb{R}^3_+ are vertical rays or semi-circles perpendicular to \mathbb{R}^2 .



In \mathbb{R}^3_+ , a hyperbolic half-space = hemisphere.

Given $\Omega \subset \mathbb{R}^2$, compute hyperbolic convex hull its complement.

Easier to visualize the complement of convex hull = union of hemispheres.

 $Dome(\Omega)$ is union of hemi-spheres with base disks in Ω .



Region above dome is intersection of half-spaces, hence convex.

Upper boundary S of dome is a surface in \mathbb{R}^3_+ with $\partial S = \partial \Omega$.





Finite dome







The medial axis. Equidistant from at least two boundary points. Corresponding hemispheres give the dome.





Thm: Simply connected domes are isometric to hyperbolic disk.

We are taking hyperbolic path metric on dome.

- Prove for finite unions of disks.
- Every dome is a limit of finite domes.
- Limit of isometries is an isometry.

Isometry on boundary Γ defines a map Γ to circle.

Every dome has conformal map to disk by "flattening".





Folding plane along geodesic does not change length. Pleated surface (folded along disjoint geodesics) = Flat plane




Medial axis map = boundary of flattening map (iota)

= boundary of conformal map of dome to hemisphere



Iota = conformal from dome to disk.

Medial axis flow = boundary values of iota

Claim: There is QC map base \rightarrow dome fixing boundary pointwise.

Implies that medial axis map has QC extension $\Omega \to \mathbb{D}$.

Claim is proven using nearest point projection onto convex sets.













Region below dome is union of hemispheres

Hemispheres = hyperbolic half-spaces.

Region above dome is hyperbolically convex.

Consider nearest point retraction onto this convex set.



















Need not be a homeomorphism, but ...



Need not be a homeomorphism, but it is a **quasi-isometry** $\frac{1}{A} \leq \frac{\rho(R(x), R(y))}{\rho(x, y)} \leq A, \quad \text{if } \rho(x, y) \geq B.$

i.e., R is bi-Lipschitz on large scales.

Metrics are hyperbolic metrics on Ω and S.



"Smoothing" gives K-QC map fixing boundary points.

Sullivan's convex hull theorem: K is independent of domain.

Dennis Sullivan, David Epstein and Al Marden, C.B.



Dennis Sullivan

David Epstein

Al Marden

Dennis Sullivan proved this assuming invariance under a group of Möbius transformations. This was used by William Thurston to prove certain 3-manifolds have a hyperbolic metric.

Epstein and Marden extended to general simply connected Ω . $K \approx 85$.

Best value unknown, but 2.1 < K < 7.82.

Application: factorization Riemann map $f = h \circ g$ where

- $g: \Omega \to \mathbb{D}$ is Lipschitz in Euclidean path metrics,
- $h : \mathbb{D} \to \mathbb{D}$ is biLipschitz in hyperbolic metric



Cor: Any simply connected domain can be mapped 1-1, onto a disk D by a contraction for the internal path metric.

If h is 2-QC, then Brennan's conjecture holds.

Application: limit set of quasi-Fuchsian groups

G = Fuchisan Group, R = quotient Riemann suface

Bowen's Dichotomy: limit set of any quasi-Fuchsian deformation is a circle or a fractal of dimension > 1.

- Rufus Bowen: true if R is compact
- \bullet Dennis Sullivan: true if R has finite area
- Astala-Zinsmeister: false if Brownian motion transcient on R
- CB: true iff Brownian motion recurrent on R



Application: Angle scaling

Crescents in base can map to folding geodesics on surface.



Gray collapses to bending lines, "width = angle".

White maps isometrically to dome.

Discrete Riemann map: collapses crescents (gray), Möbius elsewhere (white).



Angle scaling family - crescent angles decrease "Morphs" region to disk.

Reduces solving Beltrami equation to case of small dilatations.



Riemann map approximated by cutting into simple pieces and rearranging. Gray pieces collapse orthogonally.

White pieces map by Möbius transformations.













Application: Optimal triangulation

Every polygon P has an acute triangulation (Burago-Zalgaller 1960). Acute = angles < 90°. New vertices allowed (Steiner points). If P has an angle θ , then any triangulation has angle $\geq 90 - \theta/2$.



Application: Optimal triangulation

Theorem (2021): If P has minimal angle $\theta \leq 36^{\circ}$, then it has a triangulation with all angles $\leq 90^{\circ} - \min(\theta/2, 18^{\circ})$.

- Idea: find "matching" P' with equilateral triangulation.
- Transfer triangulation from P' to P via conformal map.





Application: Optimal triangulation

Theorem (2021): If P has minimal angle $\theta \leq 36^{\circ}$, then it has a triangulation with all angles $\leq 90^{\circ} - \min(\theta/2, 18^{\circ})$.

- If $\theta \ge 36^{\circ}$, then P has a triangulation with all angles $\le 72^{\circ}$.
- Euler's formula \Rightarrow acute triangulation of square has degree 5 vertex.
- Sharp angle bounds can be computed in time O(n).







Sketch of proof that R is quasi-isometry

One direction: R is Lipschitz.

Other direction: R^{-1} is Lipschitz at distances ≥ 1 .

Fact 1: If $z \in \Omega$, $\infty \notin \Omega$, $r \simeq \operatorname{dist}(z, \partial \Omega) \simeq \operatorname{dist}(R(z), \mathbb{R}^2) \simeq |z - R(z)|.$



Fact 2: R is Lipschitz.

• Ω simply connected $\Rightarrow d\rho \simeq |dz|/\text{dist}(z,\partial\Omega).$

• $z \in D \subset \Omega$ and $R(z) \in \text{Dome}(D) \Rightarrow z$ in hyperbolic convex hull of $\partial \Omega \cap \partial D$ in D.

$$\Rightarrow \operatorname{dist}(z, \partial \Omega) / \sqrt{2} \le \operatorname{dist}(z, \partial D) \le \operatorname{dist}(z, \partial \Omega)$$
$$\Rightarrow \quad \rho_{\Omega}(z) \simeq \rho_{D}(z) = \rho_{\operatorname{Dome}}(R(z)).$$



Fact 3: $\rho_S(R(z), R(w)) \leq 1 \Rightarrow \rho_\Omega(z, w) \leq C$. Suppose dist $(R(z), \mathbb{R}^2) = r$.

Suppose γ is geodesic on dome from R(z) to R(w).

$$\Rightarrow \qquad \operatorname{dist}(\gamma, \mathbb{R}^2) \simeq r \\ \Rightarrow \qquad \operatorname{dist}(R^{-1}(\gamma), \partial\Omega) \simeq r, \qquad R^{-1}(\gamma) \subset D(z, Cr) \\ \Rightarrow \qquad \rho_{\Omega}(z, w) \leq C$$



Moreover, $g = \iota \circ \sigma : \Omega \to \mathbb{D}$ is locally Euclidean Lipschitz. $|g'(z)| \simeq \frac{\operatorname{dist}(g(z), \partial \mathbb{D})}{\operatorname{dist}(z, \partial \Omega)}.$

Use Fact 1

$$dist(z, \partial \Omega) \simeq dist(R(z), \mathbb{R}^2)$$
$$\simeq \exp(-\rho_{\mathbb{R}^3_+}(R(z), z_0))$$
$$\gtrsim \exp(-\rho_S(R(z), z_0))$$
$$= \exp(-\rho_D(g(z), 0))$$
$$\simeq dist(g(z), \partial D)$$